

# Portable Batch System

OpenPBS Release 2.3

## Administrator Guide



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Portable Batch System Administrator Guide  
Release: OpenPBS 2.3, Printed: August, 2000

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PBS Revision History

Revision 1.0 June, 1994 — Alpha Test Release

Revision 1.1 March 15, 1995

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Revision 1.1.9 December 20, 1996

Revision 1.1.10 July 31, 1997

Revision 1.1.11 December 19, 1997

Revision 1.1.12 July 9, 1998

Revision 2.0 October 14, 1998

Revision 2.1 May 12, 1999

Revision 2.2 November 30, 1999

Revision 2.3 August 1, 2000

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## 1. Introduction

This document is intended to provide the system administrator with the information required to build, install, configure, and manage the Portable Batch System. It is very likely that some important tidbit of information has been left out. No document of this sort can ever be complete, and until it has been updated by several different administrators at different sites, it is sure to be lacking.

### 1.1. What is PBS?

The Portable Batch System, PBS, is a batch job and computer system resource management package. It was developed with the intent to be conformant with the POSIX 1003.2d Batch Environment Standard. As such, it will accept batch jobs, a shell script and control attributes, preserve and protect the job until it is run, run the job, and deliver output back to the submitter.

PBS may be installed and configured to support jobs run on a single system, or many systems grouped together. Because of the flexibility of PBS, the systems may be grouped in many fashions.

### 1.2. Components of PBS

PBS consist of four major components: commands, the job Server, the job executor, and the job Scheduler. A brief description of each is given here to help you make decisions during the installation process.

#### Commands

PBS supplies both command line commands that are POSIX 1003.2d conforming and a graphical interface. These are used to submit, monitor, modify, and delete jobs. The commands can be installed on any system type supported by PBS and do not require the local presence of any of the other components of PBS. There are three classifications of commands: user commands which any authorized user can use, operator commands, and manager (or administrator) commands. Operator and manager commands require different access privileges.

#### Job Server

The Job Server is the central focus for PBS. Within this document, it is generally referred to as *the Server* or by the execution name *pbs\_server*. All commands and the other daemons communicate with the Server via an IP network. The Server's main function is to provide the basic batch services such as receiving/creating a batch job, modifying the job, protecting the job against system crashes, and running the job (placing it into execution).

#### Job Executor

The job executor is the daemon which actually places the job into execution. This daemon, *pbs\_mom*, is informally called *Mom* as it is the mother of all executing jobs. Mom places a job into execution when it receives a copy of the job from a Server. Mom creates a new session as identical to a user login session as is possible. For example, if the user's login shell is *csh*, then Mom creates a session in which *.login* is run as well as *.cshrc*. Mom also has the responsibility for returning the job's output to the user when directed to do so by the Server.

#### Job Scheduler

The Job Scheduler is another daemon which contains the site's policy controlling which job is run and where and when it is run. Because each site has its own ideas about what is a good or effective policy, PBS allows each site to create its own Scheduler. When run, the Scheduler can communicate with the various Moms to learn about the state of system resources and with the Server to learn about the availability of jobs to execute. The interface to the Server is through the same API as the commands. In fact, the Scheduler just appears as a batch Manager to the Server.

In addition to the above major pieces, PBS also provides a Application Program Interface, API, which is used by the commands to communicate with the Server. This API is described in the section 3 man pages furnished with PBS. A site may make use of the API to implement new commands if so desired.

### 1.3. Release Information

#### 1.3.1. Tar File

PBS is provided as a single tar file. The tar file contains:

- This document in both postscript and text form.
- A "configure" script, all source code, header files, and make files required to build and install PBS.

When extracting the tar file, a top level directory will be created with the above information there in. This top level directory will be named for the release version and patch level. For example, the directory will be named `pbs_v2.1p13` for release 2.1 patch level 13.

It is recommended that the files be extracted with the `-p` option to tar to preserve permission bits.

#### 1.3.2. Additional Requirements

PBS uses a configure script generated by GNU autoconf to produce makefiles. If you have a POSIX make program then the makefiles generated by configure will try to take advantage of POSIX make features. If your make is unable to process the makefiles while building you may have a broken make. Should make fail during the build, try using GNU make.

If the Tcl based GUI (`xpbs` and `xpbsmon`) or the Tcl based Scheduler is used, the Tcl header file and library are required. The official site for Tcl is:

```
http://www.scriptics.com/  
ftp://ftp.scriptics.com/pub/tcl/tcl8_0
```

Versions of Tcl prior to 8.0 can no longer be used with PBS. Tcl and Tk version 8.0 or greater must be used.

If the BaSL Scheduler is used, yacc and lex (or GNU bison and flex) are required. Possible sites for bison and flex are:

```
http://www.gnu.org/software/software.html  
prep.ai.mit.edu:/pub/gnu
```

To format the documentation included with this release, we strongly recommend the use of the GNU groff package. The latest version of groff is 1.11.1 and it can be found at:

```
http://www.gnu.org/software/groff/groff.html
```

## 2. Installation

This section attempts to explain the steps to build and install PBS. PBS installation is accomplished via the GNU autoconf process. This installation procedure requires more manual configuration than is “typical” for many packages. There are a number of options which involve site policy and therefore cannot be determined automatically.

If PBS is to be run on Redhat Linux on the intel x86, a RPM package is available for installation. Please see section 2.4.9 for installation instructions.

To reach a usable PBS installation, the following steps are required:

1. Read this guide and plan a general configuration of hosts and PBS. See sections 1.2 and 3.0 through 3.2.
2. Decide where the PBS source and objects are to go. See section 2.2.
3. Untar the distribution file into the source tree. See section 2.2.
4. Select “configure” options and run configure from the top of the object tree. See sections 2.2 through 2.4.
5. Compile the PBS modules by typing “make” at the top of the object tree. See sections 2.2 and 2.3.
6. Install the PBS modules by typing “make install” at the top of the object tree. Root privilege is required. See section 2.2.
7. Create a node description file if PBS is managing a complex of nodes or a parallel system like the IBM SP. See Chapter 3. **Batch System Configuration**. Nodes may be added after the Server is up via the qmgr command, even if a node file is not created at this point.
8. Bring up and configure the Server. See sections 3.1 and 3.5.
9. Configure and bring up the Moms. See section 3.6.
10. Test by hand scheduling a few jobs. See the qrun(8B) man page.
11. Configure and start a Scheduler program. Set the Server to active by enabling scheduling. See Chapter 4.

### 2.1. Planning

PBS is able to support a wide range of configurations. It may be installed and used to control jobs on a single (large) system. It may be used to load balance jobs on a number of systems. It may be used to allocated nodes of a cluster or parallel system to parallel and serial jobs. Or it can deal with a mix of the above.

Before going any farther, we need to define a few terms. How PBS uses some of these terms is different than you may expect.

#### Node

A computer system with a single Operating System image, a unified virtual memory image, one or more cpus and one or more IP addresses. Frequently, the term *execution host* is used for node. A box like the SGI Origin 2000, with contains multiple processing units running under a single OS copy is one node to PBS *regardless* of SGI's terminology. A box like the IBM SP which contains many units, each with their own copy of the OS, is a collection of many nodes.

A *cluster* node is declared to consist of one or more *virtual processors*. The term virtual is used because the number of virtual processor declared may equal or be more or less than the number of real processor in the physical node. It is now these virtual processors that are allocated, rather than the entire physical node. The virtual processors (VPs) of a cluster node may be allocated *exclusively* or *temporarily shared*. Time-

shared nodes are not considered to consist of virtual nodes and these nodes are used by, but not allocated to, jobs.

### Complex

A collection of hosts managed by one batch system. A complex may be made up of nodes that are allocated to only one job at a time or of nodes that have many jobs executing on each at once or a combination of both.

### Cluster

A complex made up of cluster nodes.

### Cluster Node

A node whose virtual processors are allocated specifically to one job at a time (see *exclusive node*), or a few jobs (see *temporarily-shared nodes*). This type of node may also be called *space shared*. If a cluster node has more than one virtual processor, the VPs may be assigned to different jobs or used to satisfy the requirements of a single job. However, all VPs on a single node will be allocated in the same manner, i.e. all will be allocated exclusive or allocated temporarily-shared. Hosts that are timeshared among many jobs are called "timeshared."

### Exclusive Nodes

An exclusive node is one that is used by one and only one job at a time. A set of nodes is assigned exclusively to a job for the duration of that job. This is typically done to improve the performance of message passing programs.

### Temporarily-shared Nodes

A *temporarily-shared node* is one whose VPs are temporarily shared by multiple jobs. If several jobs request multiple temporarily-shared nodes, some VPs may be allocated commonly to both jobs and some may be unique to one of the jobs. When a VP is allocated on a temporarily-shared basis, it remains so until all jobs using it are terminated. Then the VP may be next allocated again for temporarily-shared use or for exclusive use.

### Timeshared

In our context, to timeshare is to always allow multiple jobs to run concurrently on an execution host or node. A *timeshared node* is a node on which jobs are timeshared. Often the term *host* rather than *node* is used in conjunction with timeshared, as in *timeshared host*. If the term *node* is used without the timeshared prefix, the node is a cluster node which is allocated either exclusively or temporarily-shared.

If a host, or node, is indicated to be timeshared, it will never be allocated (by the Server) exclusively nor temporarily-shared.

### Load Balance

A policy wherein jobs are distributed across multiple timeshared hosts to even out the work load on each host. Being a policy, the distribution of jobs across execution hosts is solely a function of the Job Scheduler.

### Node Attribute

As with jobs, queue and the server, nodes have attributes associated with them which provide control information. The attributes defined for nodes are: state, type (ntype), number of virtual processor (np), the list of jobs to which the node is allocated, and properties.

### Node Property

In order to have a means of grouping nodes for allocation, a set of zero or more node properties may be given to each node. The property is nothing more than a string of alphanumeric characters (first character must be alphabetic) without meaning to PBS. You, as the PBS administrator, may choose whatever property names you wish. Your choices for property names should be relayed to the users.

### Batch System

A PBS Batch System consists of one Job Server (`pbs_server`), one or more Job Schedulers (`pbs_sched`), and one or more execution servers (`pbs_mom`). With prior versions of PBS, a Batch System could be set up to support only a cluster of exclusive nodes **or** to support one or more timeshared hosts. There was no support for temporarily-shared nodes. With this release, a PBS Batch System may be set up to feed work to one large timeshared system, multiple time shared systems, a cluster of nodes to be used exclusively or temporarily-shared, or any combination of the preceding.

### Batch Complex

See Batch System.

If PBS is to be installed on one time sharing system, all three daemons may reside on that system; or you may place the Server (`pbs_server`) and/or the Scheduler (`pbs_sched`) on a “front end” system. Mom (`pbs_mom`) must run on every system where jobs are to be executed.

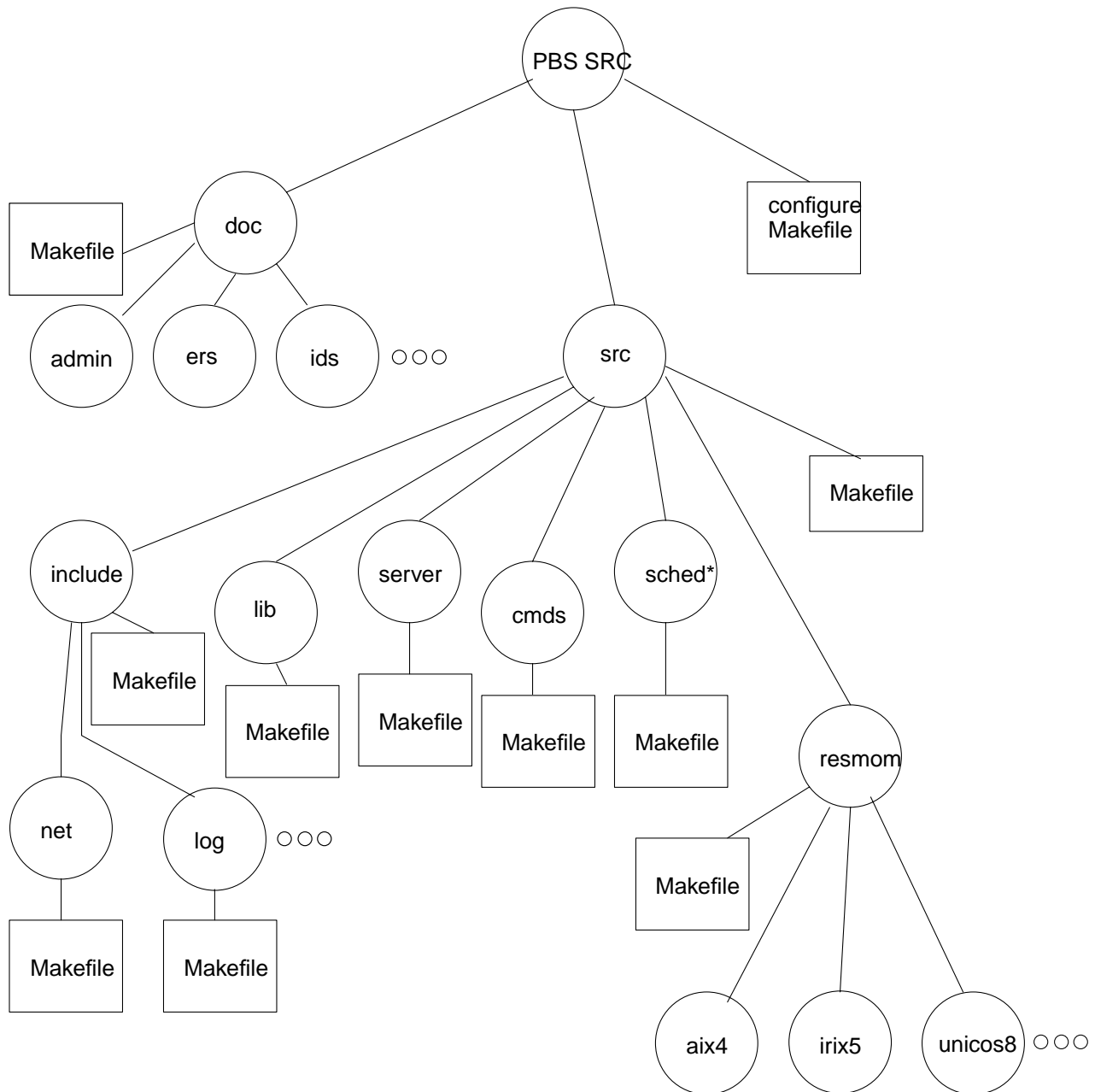
If PBS is to be installed on a collection of time sharing systems, a Mom must be on each and the Server and Scheduler may be installed on one of the systems or on a front end. If you are using the default supplied Scheduler program, you will need to setup a *node* file for the Server in which is named each of the time sharing systems. You will need to append `:ts` to each host name to identify them as time sharing.

The same arrangement applies to a cluster except that the node names in the node file do not have the appended `:ts`.

## 2.2. Installation Overview

The normal PBS build procedure is to separate the source from the target. This allows the placement of a single copy of the source on a shared file system from which multiple different target systems can be built. Also, the source can be protected from accidental destruction or modification by making the source read-only. However, if you choose, objects may be made within the source tree.

In the following descriptions, the *source tree* is the result of un-tar-ing the tar file into a directory (and subdirectories). A diagram of the source tree is show in figure 2-1.



**Figure 2-1: Source Tree Structure**

The *target tree* is a set of parallel directories in which the object modules are actually compiled. This tree may (and generally should) be separate from the source tree.

An overview of the “configure”, compile, installation and batch system configurations steps is listed here. Detailed explanation of symbols will follow. It is recommended that you read completely through these instructions before beginning the installation. To install PBS:

1. Place the tar file on the system where you would like to maintain the source.
2. Untar the tar file.

```
tar xpf file
```

It will untar in the current directory producing a single directory named for the current release and patch number. Under that directory will be several files and subdirectories.

This directory and the subdirectories make up the *source tree*. You may write-protect the source tree at this point should you so choose.

In the top directory are two files, named "Release\_Notes" and "INSTALL". The Release\_Notes file contains information about the release contents, changes since the last release and points to this guide for installation instructions. The "INSTALL" file consists of standard notes about the use of GNU's configure.

3. If you choose as recommended to have separate build (target) and source trees, then create the top level directory of what will become the *target tree* at this time. The target tree must reside on a file system mounted on the same architecture as the target system for which you are generating the PBS binaries. This may well be the same system as holds the source or it may not. Change directories to the top of the target tree.
4. Make a job Scheduler choice. A unique feature of PBS is its external Scheduler module. This allows a site to implement any policy of its choice. To provide even more freedom in implementing policy, PBS provides three scheduler frameworks. Schedulers may be developed in the C language, the Tcl scripting language, or PBS's very own C language extensions, the **Batch Scheduling Language**, or BaSL.

As distributed, *configure* will default to a C language based scheduler known as *fifo*. This Scheduler can be configured to several common simple scheduling policies, not just first in – first out as the name suggests. When this Scheduler is installed, certain configuration files are installed in {PBS\_HOME}/scheduler\_priv/. **You will need to modify these files for your site.** These files are discussed in sections **4.5 QC based Sample Scheduler** and in the section **4.5.1 FIFO Scheduler**.

To change the selected Scheduler, see the configure options **--set-sched** and **--set-sched-code** in the Features and Package Options section of this chapter. Additional information on the types of schedulers and how to configure fifo can be found in the Scheduling Policies chapter later in this guide.

5. Read section 2.3, then from within the top of the target tree created in step 3, type the following command

```
{source_tree}/configure [options]
```

Where {source\_tree} is the full relative or absolute path to the configure script in the source tree. If you are building in the source tree type `./configure [options]` at the top level of the source tree where the configure script is found.

This will generate the complete target tree starting with the current working directory and a set of header files and make files used to build PBS. Rerunning the configure script will only need to be done if you choose to change options specified on the configure command line. See section **2.3 Build Details** for information on the configure options.

No options are absolutely required, but unless the vendor's C compiler is not ANSI, it is suggested that you use the `--set-cc` option to not use gcc. If you wish to build the GUI to PBS, and the Tcl libraries are not in the normal place, /usr/local/lib, then you will need to specify `--with-tcl=directory`, giving the path to the Tcl libraries.

Running config without any (other) options will produce a working PBS system with the following defaults:

- User commands are installed in /usr/local/bin.
- The daemons and administrative commands are installed in /usr/local/sbin.
- The working directory (PBS\_HOME) for the daemons is usr/spool/pbs.
- The Scheduler will be the C based scheduler "fifo".

Because the number of options you select may be large and because each option is very wordy you may wish to create a shell script consisting of the configure command and the selected options.

The documentation is not generated by default. You may make it by specifying the `--enable-docs` option to configure or by changing into the `doc` subdirectory in the target tree and typing `make`.

In order to build and print PostScript copies of the documentation from the included source, you will need the GNU `groff` formatting package including the “ms” formatting macro package. You may choose to print using different font sets. In the source tree is a file “`doc/doc_fonts`” which may be edited. Please read the comments in that file. Note that font position 4 is left with the symbol font mounted.

6. After running the configure script, the next step is to compile PBS by typing
 

```
make
```

 from the top of the target tree.

7. To install PBS you must be running with root privileges. As root, type
 

```
make install
```

 from the top of the object tree. This generates the working directory structures required for running PBS and installs the programs in the proper executable directories.

When the working directories are made, they are also checked to see that they have been setup with the correct ownership and permissions. This is performed to ensure that files are not tampered with and the security of PBS compromised. Part of the check is to insure that all parent directories and all files are:

- owned by root (bin, sys, or any uid < 10), **EPERM** returned if not;
- that group ownership is by a gid < 10, **EPERM** returned if not;
- that the directories are not world writable, or where required to be world writable that the sticky bit is set, **EACCESS** returned if not; and
- that the file or directory is indeed a file or directory, **ENOTDIR** returned if not.

The various PBS daemons will also perform similar checks when they are started.

8. If you have more than one host in your PBS cluster, you need to create a node file for the Server. Create the file `{PBS_HOME}/server_priv/nodes`. It should contain one line per node on which a Mom is to be run. The line should consist of the short host name, without the domain name parts. For example if you have three nodes: `larry.stooge.com`, `curley.stooge.com`, and `moe.stooge.com`; then the node file should contain

```
larry
curley
moe
```

If the nodes are timesharing nodes which will be load balanced, append `:ts` to the name of each node, as in

```
larry:ts
curley:ts
moe:ts
```

9. The three daemons, `pbs_server`, `pbs_sched` and `pbs_mom` must be run by root in order to function. Typically in a production system, they are started at system boot time out of the boot `/etc/rc*` files. This first time, you will start the daemons by hand. It does not matter what the current working directory is when a daemon is started. The daemon will place itself in its own directory `{PBS_HOME}/*_priv`, where `*` is either `serv`, `resmom`, or `sched`.

Note that not all three daemons must be or even should be present on all systems. In the case of a large system, all three may be present. In the case of a cluster of workstations, you may have the Server (`pbs_server`) and the Scheduler (`pbs_sched`) on one system only and a copy of Mom (`pbs_mom`) on each node where jobs may be executed. At this point, it is assumed that you plan to have all three daemons running on one



system.

To have a fully functional system, each of the daemons will require certain configuration information. Except for the node file, the Server's configuration information is provided via the `qmgr` command after the Server is running. The node information is entered by editing the node file before bringing up the server, or via the `qmgr` interface after the server is up. The configuration information for Mom and the Scheduler is provided by editing a config file located in `{PBS_HOME}/mom_priv` or `{PBS_HOME}/sched_priv`. This is explained in detail in this guide in **Chapter 3. Batch System Configuration**.

- A. Before starting the execution server(s), Mom(s), on each execution host, you will need to create her config file. To get started, the following lines are sufficient:

```
$logevent 0x1fff
$clienthost server-host
```

where *server-host* is the name of the host on which the Server is running. This is not required if the Server and this Mom are on the same host. Create the file `{PBS_HOME}/mom_priv/config` and copy the above lines into it. See the `pbs_mom(8)` man page and section **3.6 Configuring the Execution Server** for more information on the config file.

Start the execution server, `pbs_mom`,

```
{sbindir}/pbs_mom
```

No options or arguments are required. See the `pbs_mom(8)` man page.

- B. **The first time only**, start `pbs_server` with the `-t create` option,

```
{sbindir}/pbs_server -t create
```

This option causes the Server to initialize various files. This option will not be required after the first time unless you wish to clear the Server database and start over. See the `pbs_server(8)` man page for more information.

- C. Start the selected job Scheduler, `pbs_sched`.

- i. For C language based schedulers, such as the default `fifo` Scheduler, options are generally required. To run the Scheduler, type

```
{sbindir}/pbs_sched
```

See the man page `pbs_sched_cc(8)` for more detail.

- ii. For the BaSL Scheduler, the scheduling policy is written in a specialized batch scheduling language that is similar to C. The scheduling code, containing BaSL constructs, must first be converted into C using the `basl2c` utility. This is done by setting the configure option `--set-sched-code=file` where *file* is the relative (to `src/scheduler.basl/samples`) or absolute path of a `basl` source file. The file name should end in `.basl`. A good sample program is `"fifo_byqueue.basl"` that can schedule jobs on a single-server, single-execution host environment, or a single-server, multiple-node hosts environment. Read the header of this sample Scheduler for more information about the algorithm used.

The Scheduler configuration file is an important entity in BaSL because it is where the list of servers and host resources reside. Execute the `basl` based Scheduler by typing:

```
{sbindir}/pbs_sched -c config_file
```

The Scheduler searches for the config file in `{PBS_HOME}/sched_priv` by default. More information can be found in the man page `pbs_sched_basl(8)`.

- iii. The Tcl Scheduler requires the Tcl code policy module. Samples of Tcl scripts may be found in `src/scheduler.tcl/sample_scripts`

For the Tcl based Scheduler, the Tcl body script should be placed in `{PBS_HOME}/sched_priv/some_file` and the Scheduler run via

```
{sbindir}/pbs_sched -b PBS_HOME/sched_priv/some_file
```

More information can be found in the man page `pbs_sched_tcl(8)`.

10. Log onto the system as root and define yourself to `pbs_server` as a manager by typing:

```
# qmgr
Qmgr: set server managers=your_name@your_host
```

Information on `qmgr` can be found in the `qmgr(8)` man page and on-line help is available by typing `help` within `qmgr`.

From this point, you no longer need root privilege. Note, *your\_host* can be any host on which PBS' `qmgr` command is installed. You can now configure and manage a remote batch system from the comfort of your own workstation.

Now you need to define at least one queue. Typically it will be an execution queue unless you are using this Server purely as a gateway. You may chose to establish queue minimum, maximum, and/or default resource limits for some resources. For example, to establish a minimum of 1 second, a maximum of 12 cpu hours, and a default of 30 cpu minutes on a queue named "dque"; issue the following commands inside of `qmgr`:

```
Qmgr: create queue dque queue_type=e
Qmgr: s q dque resources_min.cput=1,resources_max.cput=12:00:00
Qmgr: s q dque resources_default.cput=30:00
Qmgr: s q dque enabled=true, started=true
```

You may also wish to increase the system security by restricting from where the Server may be contacted. To restrict services to your domain, give the following `qmgr` directives:

```
Qmgr: set server acl_hosts=*.your_domain
Qmgr: set server acl_host_enable=true
```

Last, activate the Server – Scheduler interaction, i.e. the scheduling of jobs by `pbs_sched`, by issuing:

```
Qmgr: s s scheduling=true
```

When the attribute **scheduling** is set to true, the Server will call the the job Scheduler, if false the job Scheduler is not called. The value of **scheduling** may also be specified on the `pbs_server` command line with the `-a` option.

## 2.3. Build Details

While the overview gives sufficient information to build a basic PBS system, there are lots of options available to you and custom tailoring that should be done.

### 2.3.1. Configure Options

The following is detailed information on the options to the configure script.

#### 2.3.1.1. Generic Configure Options

The following are generic configure options that do not affect the functionality of PBS.

- `--cache-file=file`  
Cache the system configuration test results in `file`.  
Default: `config.cache`
- `--help`  
Prints out information on the available options.
- `--no-create`  
Do not create output files.
- `--quiet, --silent`  
Do not print "checking" messages.

**--version**

Print the version of autoconf that created configure.

**--enable-depend-cache**

This turns on configure's ability to cache *makedepend* information across runs of configure. This can be bad if the user makes certain configuration changes in rerunning configure, but it can save time in the hands of experienced developers.

Default: disabled

**2.3.1.2. Directory and File Names**

These options specify where PBS objects will be placed.

**--prefix=PREFIX**

Install files in subdirectories of PREFIX directory.

Default: **/usr/local**

**--exec-prefix=EPREFIX**

Install architecture dependent files in subdirectories of EPREFIX.

Default: see PREFIX

**--bindir=DIR**

Install user executables (commands) in subdirectory DIR.

Default: EPREFIX/bin (**/usr/local/bin**)

**--sbindir=DIR**

Install System Administrator executables in subdirectory DIR. This includes certain administrative commands and the daemons.

Default: EPREFIX/sbin (**/usr/local/sbin**)

**--libdir=DIR**

Object code libraries are placed in DIR. This includes the PBS API library, libpbs.a.

Default: PREFIX/lib (**/usr/local/lib**)

**--includedir=DIR**

C language header files are installed in DIR.

Default: PREFIX/include (**/usr/local/include**)

**--mandir=DIR**

Install man pages in DIR.

Default: PREFIX/man (**/usr/local/man**)

**--sourcedir=SOURCE\_TREE**

PBS sources can be found in directory SOURCE\_TREE.

Default: location of the *configure* script.

**--x-includes=DIR**

X11 header files are in directory DIR.

Default: attempts to autolocate the header files

**--x-libraries**

X11 libraries are in directory DIR.

Default: attempts to autolocate the libraries

**2.3.1.3. Features and Package Options**

In general, these options take the following forms:

- disable-FEATURE** Do not compile for FEATURE, same as **--enable-FEATURE=no**
- enable-FEATURE** Compile for FEATURE
- with-PACKAGE** Compile to include PACKAGE
- without-PACKAGE** Do not compile to include PACKAGE, same as **with-PACKAGE=no**

`--set=OPTION`            Set the value of `OPTION`

For PBS, the recognized `--enable/disable`, `--with/without`, and `--set` options are:

`--enable-docs`

Build (or not build) the PBS documentation. To do so, you will need the following GNU utilities: `groff`, `gtbl` and `gpic`. Even if this option is not set, the man pages will still be installed.

Default: disabled

`--enable-server`

Build (or not build) the PBS job server, `pbs_server`. Normally all components (Commands, Server, Mom, and Scheduler) are built.

Default: enabled

`--enable-mom`

Build (or not build) the PBS job execution daemon, `pbs_mom`.

Default: enabled

`--enable-clients`

Build (or not build) the PBS commands.

Default: enabled

`--with-tcl=DIR_PREFIX`

Use this option if you wish Tcl based PBS features compiled and the Tcl libraries are not in `/usr/local/lib`. These Tcl based features include the GUI interface, `xpbs`. If the following option, `--with-tclx`, is set, use this option only if the Tcl libraries are not co-located with the Tclx libraries. When set, `DIR_PREFIX` must specify the absolute path of the directory containing the Tcl Libraries.

Default: if `--enable-gui` is enabled, then with, Tcl utilities are built; otherwise, without, Tcl utilities are not built.

`--with-tclx=DIR_PREFIX`

Use this option if you wish the Tcl based PBS features to be based on Tclx. This option implies `--with-tcl`.

Default: Tclx is not used.

`--enable-gui`

Build the `xpbs` GUI. Only valid if `--with-tcl` is set.

Default: enabled

`--set-cc[=ccprog]`

Specify which C compiler should be used. This will override the `CC` environment setting. If only `--set-cc` is specified, then `CC` will be set to `cc`.

Default: `gcc` (after all, `configure` is from GNU also)

`--set-cflags[=FLAGS]`

Set the compiler flags. This is used to set the `CFLAGS` variable. If only `--set-cflags` is specified, then `CFLAGS` is set to `""`. This must be set to `-64` to build 64 bit objects under Irix 6, e.g. `--set-cflags=-64`. Note, multiple flags, such as `-g` and `-64` should be enclosed in quotes, e.g. `--set-cflags='-g -64'`

Default: `CFLAGS` is set to a best guess for the system type.

`--enable-debug`

Builds PBS with debug features enabled. This allows the daemons to remain attached to standard output and produce vast quantities of messages.

Default: disabled

`--set-tmpdir=DIR`

Set the `tmp` directory in which `pbs_mom` will create temporary scratch directories for jobs. Used on Cray systems only.

Default: `/tmp`

`--set-server-home=DIR`

Sets the top level directory name for the PBS working directories, `PBS_HOME`. This directory **MUST reside on a file system which is local to the host** on which any of the daemons are running. That means you must have a local file system on any system where a `pbs_mom` is running as well as where `pbs_server` and/or `pbs_sched` is running. PBS uses synchronous writes to files to maintain state. We recommend that the file system has the same mount point and path on each host, that enables you to copy daemons from one system to another rather than having to build on each system.

Default: `/usr/spool/pbs`

`--set-server-name-file=FILE`

Set the file name which will contain the name of the default Server. This file is used by the commands to determine which Server to contact. If `FILE` is not an absolute path, it will be evaluated relative to the value of `--set-server-home`, `PBS_HOME`.

Default: `server_name`

`--set-default-server=HOSTNAME`

Set the name of the host that clients will contact when not otherwise specified in the command invocation. It must be the primary network name of the host.

Default: the name of the host on which PBS is being compiled.

`--set-environ=PATH`

Set the path name of the file containing the environment variables used by the daemons and placed in the environment of the jobs. For AIX based systems, we suggest setting this option to `/etc/environment`. Relative path names are interpreted relative to the value of `--set-server-home`, `PBS_HOME`.

Default: the file `pbs_environment` in the directory `PBS_HOME`.

For a discussion of this file and the environment, see section **6.1.1. Internal Security**. You may edit this file to modify the path or add other environmental variables.

`--enable-plock-daemons=WHICH`

Enable daemons to lock themselves into memory to improve performance. The argument `WHICH` is the logical-or of 1 for `pbs_server`, 2 for `pbs_scheduler`, and 4 for `pbs_mom` (7 is all three daemons). This option is recommended for Unicos systems. It must **not** be used for AIX systems.

Default: disabled.

Note, this feature uses the `plock()` system call which is not available on Linux and `bsd` derived systems. Before using this feature, check that `plock(3)` is available on the system.

`--enable-syslog`

Enable the use of `syslog` for error reporting. This is in addition to the normal PBS logs.

Default: disabled.

`--set-sched=TYPE`

Set the Scheduler (language) type. If set to `c`, a C based Scheduler will be compiled. If set to `tc1`, a Tcl based Scheduler will be used. If set to `basl`, a BAtch Scheduler Language Scheduler will be generated. If set to `no`, no Scheduler will be compiled, jobs will have to be run by hand.

Default: `c`

`--set-sched-code=PATH`

Sets the name of the file or directory containing the source for the Scheduler. This is only used for C and BaSL Schedulers, where `--set-sched` is set to either `c` or `basl`. For C Schedulers, this should be a directory name. For BaSL Schedulers, it should be file name ending in `.basl`. If the path is not absolute, it will be interpreted relative to `SOURCE_TREE/src/schedulers.SCHED_TYPE/samples`. For example, if `--set-sched` is set to `basl`, then set `--set-sched-code` to `fifo_byqueue.basl`.

Default: `fifo` (C based Scheduler)

**--enable-tcl-qstat**

Builds qstat with the Tcl interpreter extensions. This allows site and user customizations. Only valid if --with-tcl is already present.

Default: disabled

**--set-tclatrsep=CHAR**

Set the character to be used as the separator character between attribute and resource names in Tcl/Tclx scripts.

Default: "."

**--set-mansuffix=CHAR**

Set the character to be used as the man page section suffix letter. For example, the qsub man page is installed as man1/qsub.1B. To install without a suffix, --set-mansuffix="".

Default: "B"

**--set-qstatrc-file=FILE**

Set the name of the file that qstat will use if there is no *.qstatrc* file in the user's home directory. This option is only valid when --enable-tcl-qstat is set. If FILE is a relative path, it will be evaluated relative to the PBS Home directory, see --set-server-home.

Default: PBS\_HOME/qstatrc

**--with-scp**

Directs PBS to attempt to use the *Secure Copy Program*, *scp*, when copying files to or from a remote host. This applies for delivery of output files and stage-in/stage-out of files. If scp is to be used and the attempt fails, PBS will then attempt the copy using rcp in case that scp did not exist on the remote host.

For local delivery, "/bin/cp -r" is always used. For remote delivery, a variant of rcp is required. The program must always provide a non-zero exit status on any failure to deliver files. This is not true of all rcp implementation, hence a copy of a known good rcp is included in the source, see mom\_rcp. More information can be found in section **7.5 Delivery of Output Files**.

Default: sbindir/pbs\_rcp (from the mom\_rcp source directory) is used, where sbindir is the value from --sbindir.

**--enable-shell-pipe**

When enabled, pbs\_mom passes the name of the job script to the top level shell via a pipe. If disabled, the script file is the shell's standard input file. See section **7.3 Shell Invocation** for more information.

Default: enabled

**--enable-rpp**

Use the Reliable Packet Protocol, RPP, over UDP for resource queries to mom by the Scheduler. If disabled, TCP is used instead.

Default: enabled

**--enable-sp2**

Turn on special features for the IBM SP. This option is only valid when the PBS machine type is aix4. The PBS machine type is automatically determined by the configure script.

Default: disabled

With PSSP software before release 3.1, access to two IBM supplied libraries, libjm\_client.a and libSDR.a, are required. These libraries are installed when the ssp.clients fileset is installed, and PBS will expect to find them in the normal places for libraries.

With PSSP 3.1 and later, libjm\_client.a and libSDR.a are not required, instead lib-switchtbl.a is used to load and unload the switch. See the discussion under the sub-section **IBM SP** in the section **2.4 Machine Dependent Build Instructions**.

**--enable-nodemask**

Build PBS with support for SGI Origin2000 nodemask. Requires Irix 6.x.

Default: disabled

**--enable-pemask**

Build PBS on Cray T3e with support for scheduler controlled pe-specific job placement.

Requires Unicos/MK2.

Default: disabled

**--enable-srfs**

This option enables support for Session Reservable File Systems. It is only valid on Cray systems with the NASA modifications to support Session Reservable File System, SRFS.

Default: disabled

**--enable-array**

Setting this under Irix 6.x forces the use of SGI Array Session tracking. Enabling this feature is recommended if MPI jobs use the Array Services Daemon. The PBS machine type is set to `irix6array`. Disabling this option forces the use of POSIX session IDs. See section **2.4.5 SGI Systems Running IRIX 6**.

Default: Autodetected by existence and content of `/etc/config/array`.

**2.3.2. Make File Targets**

The follow target names are applicable for make:

- `all`            The default target, it compiles everything.
- `build`        Same as `all`.
- `depend`      Builds the header file dependency rules.
- `install`     Installs everything.
- `clean`       Removes all object and executable program files in the current subtree.
- `distclean`   Leaves the object tree very clean. It will remove all files that were created during a build.

possible to compile or install a piece, such as Mom, by changing to the appropriate subdirectory and typing “make” or “make install”.

**2.4. Machine Dependent Build Instructions**

There are a number of possible variables that are only used for a particular type of machine. If you are not building for one of the following types, you may ignore this section.

**2.4.1. Cray Systems****2.4.1.1. Cray C90, J90, and T90 Systems**

On the traditional Cray systems such as the C90, PBS supports Unicos versions 8, 9 and 10.

Because of the fairly standard usage of the symbol **TARGET** within the PBS makefiles, when building under Unicos you cannot have the environment variable `TARGET` defined. Otherwise, it is changed by Unicos’s make to match the makefile value, which confuses the compiler. If set, type `unsetenv TARGET` before making PBS.

If your system supports the Session Reservable File System enhancement by NASA, run `configure` with the `--enable-srfs` option. If enabled, the Server and Mom will be compiled to have the resource names `srfs_tmp`, `srfs_big`, `srfs_fast`, and `srfs_wrk`. These may be used from `qsub` to request SRFS allocations. The file `/etc/tmpdir.conf` is the configuration file for this. An example file is:

```
# Shell environ var        Filesystem
```

```

TMPDIR
BIGDIR          /big/nqs
FASTDIR        /fast/nqs
WRKDIR         /big/nqs

```

The directory for TMPDIR will default to that defined by JTMPDIR in Unicos's /usr/include/tmpdir.h.

Without the SRFS mods, Mom under Unicos will create a temporary job scratch directory. By default, this is placed in /tmp. The location can be changed via --set-tmpdir=DIR.

#### 2.4.1.2. Unicos 10 with MLS

If you are running Unicos MLS, required in Unicos 10.0 and later, the following action is required after the system is built and installed. Mom updates **ue\_batchhost** and **ue\_batchtime** in the UDB for the user. In an MLS system, Mom must have the security capability to write the protected UDB. To grant this capability, change directory to wherever pbs\_mom has been installed and type:

```
spset -i 16 -j daemon -k exec pbs_mom
```

You, the administrator, must have capabilities **secadm** and **class 16** to issue this command. You use the setucat and setucls commands to get to these levels if you are authorized to do so. The UDB **reclsfy** permission bit gives a user the proper authorization to use the spset command.

#### WARNING

There has been only limited testing in the weakest of MLS environments, problems may appear because of differences in your environment.

#### 2.4.1.3. Cray T3E Systems

On the Cray T3E MPP systems, PBS supports the microkernel-based Unicos/MK version 2. On this system PBS "cooperates" with the T3E Global Resource Manager (GRM) in order to run jobs on the system. This is needed primarily since jobs on the T3E must be run on physically contiguous processing elements (PEs).

The above discussions (see section 2.4.1.1) of the environment variable **TARGET**, support for Session Reservable File System, and changing **TMPDIR** are also applicable to the Cray T3E.

#### 2.4.2. Digital UNIX

The following is the recommend value for CFLAGS when compiling PBS under Digital UNIX 4.0D: --set-cflags="-std0" that is s-t-d-zero.

#### 2.4.3. HP-UX

The following is the recommend value for CFLAGS when compiling PBS under HP-UX: --set-cflags="-Ae"

#### 2.4.4. IBM Workstations

PBS supports IBM workstations running AIX 4.x. When man pages are installed in *mandir*, the default man page file name suffix, "**B**", must be removed. Currently, this must be done by hand. For example, change man3/qsub.3B to man3/qsub.3.

Do not use the configure option --enable-plock. It will crash the system by using up all of memory.



### 2.4.5. IBM SP

Every thing under IBM Workstation section above applies to the IBM SP. Be sure to read the section **3.2 Multiple Execution Systems** before configuring the Server.

#### Important Notes

The PBS\_HOME directory, see --set-server-home, used by the pbs\_moms located on each node, **must** be on local storage and must have an identical path on each node. If the directory is setup in a different path, then Mom will not be able to initialize the SP switch correctly.

The node names provided to the server **must** match the node names shown by the st\_status command. This should be the “reliable” node name.

Set special SP-2 option, --enable-sp2, to compile special code to deal with the SP high speed switch.

If the library *libswitchtbl.a* is not detected, it is assumed that you are running with PSSP software prior to 3.1. In this case, the IBM poe command sets up the high speed switch directly and PBS interfaces with the IBM Resource (Job) Manager to track which nodes jobs are using. PBS requires two libraries, libjm\_client.a and libSDR.a, installed with the ssp.clients filesset.

If the library libswitchtbl.a is detected, it is assumed you are running with PSSP 3.1 or later software. PBS takes on the responsibility of loading the high speed switch tables to provide node connectivity.

#### Important Note

Regardless of the number of real processors per node, the number of virtual processors that may be declared to the Server is limited to the number of Switch windows supported by the PSSP software. At the present time, this is four (4). Therefore only 4 virtual processors may be declare per node.

With PSSP 3.1, two additional items of information must be passed to the job, the switch window id (via a file whose name is passed), and a *job key* which authorizes a process to use the switch. As poe does not pass this information to the processes it creates, an underhanded method had to be created to present them to the job. Two new programs are compiled and installed into the bindir directory, *pbspoe* and *pbspd*.

**pbspoe** is a wrapper around the real poe command. pbspoe must be used by the user in place of the real poe. pbspoe modifies the command arguments and invokes the real poe, which is assumed to be in /usr/lpp/ppe.poe/bin. If a user specifies:

```
pbspoe a.out args
```

that command is converted to the effective command:

```
/usr/lpp/ppe.poe/bin/poe pbspd job_key winid_file a.out args \  
-hfile $PBS_NODEFILE
```

PBS\_NODEFILE of course contains the nodes allocated by pbs. The pbs\_mom on those nodes have loaded the switch table with the user's uid, the job key, and a window id of zero.

**pbspd** places the job key into the environment as **MP\_PARTITION**, and the window id as **MP\_MPI\_NETWORK**. pbspd then exec-s a.out with the remaining arguments.

If the user specified a command file to pbspoe with *-cmdfile file*, then pbspoe prefixes each line of the command file with **pbspd job\_key** and copies it into a temporary file. The temporary file is passed to poe instead of the user's file.

pbspoe also works with /usr/lpp/ppe.poe/bin/pdbx and /usr/lpp/ppe.poe/bin/xpdbx. This substitution is done to make the changes as transparent to the user as possible.

#### Note

Not all poe arguments or capabilities are supported. For example, poe job steps are not supported.

For transparent usage, it is **necessary** that after PBS is installed that you perform these additional steps:

1. Remove IBM's `poe`, `pdbx`, and `xpbsdx` from `/usr/bin` or any directory in the user's normal path. Be sure to leave the commands in `/usr/lpp/ppe.poe/bin` which should not be in the user's path, or if in the user's path must be after `/usr/bin`.
2. Create a link named `/usr/bin/poe` pointing to `{bindir}/pbspoe`. Also make links for `/usr/bin/pdbx` and `/usr/bin/xpbsdx` which point to `{bindir}/pbspoe`.
3. Be sure that `pbspd` is installed in a directory in the user's normal path on each and every node.

#### 2.4.6. SGI Workstations Running IRIX 5

If, and only if, your system is running Irix 5.3, you will need to add `-D_KMEMUSER` to **CFLAGS** because of a quirk in the Irix header files.

#### 2.4.7. SGI Systems Running IRIX 6

If built for Irix 6.x, `pbs_mom` will track which processes are part of a PBS job in one of two ways depending on the existence of the Array Services Daemon, `arrayd`, as determined by `/etc/config/array`. If the daemon is not configured to run, `pbs_mom` will use POSIX session numbers. This method is fine for workstations and multiprocessor boxes not using SGI's `mpirun` command. The PBS machine type (`PBS_MACH`) is set to `irix6`. This mode can also be forced by setting `--disable-array`.

Where `arrayd` and `mpirun` are being used, the tasks of a parallel job are started through requests to `arrayd` and hence are not part of the job's POSIX session. In order to relate processes to the job, the SGI Array Session Handle (ASH) must be used. This feature is enabled when `/etc/config/array` contains `on` or may be forced by setting the configure option `--enable-array`. The PBS machine type (`PBS_MACH`) is set to `irix6array`.

IRIX 6 supports both 32 and 64 bit objects. In prior versions, PBS was typically built as a 32 bit object. Irix 6.4 introduced system supported checkpoint/restart; PBS will include support for checkpoint/restart if the file `/usr/lib64/libcpr.so` is detected during the build process. To interface with the SGI checkpoint/restart library, PBS must be built as a 64 bit object. Add `-64` to the **CFLAGS**. This can be done via the configure option `--set-cflags=-64`

#### WARNING

Because of changes in structure size, PBS will not be able to recover any server, queue, or job information recorded by a PBS built with 32 bit objects, or vice versa. Please read section 6.5 of the Admin Guide entitled *Installing an Updated Batch System* for instructions on dealing with this incompatibility.

If `libcpr.so` is not present, PBS may be built as either a 32 bit or a 64 bit object. To build as 32 bit, add `-n32` instead of `-64` to **CFLAGS**.

#### 2.4.8. FreeBSD and NetBSD

There is a problem with FreeBSD up to at least version 2.2.6. It is possible to lose track of which session a set of processes belongs to if the session leader exits. This means that if the top shell of a job leaves processes running in the background and then exits, Mom will not be able to find them when the job is deleted. This should be fixed in a future version.

#### 2.4.9. Linux

Redhat version 4.x - 6.x are supported for the intel x86.

There are two RPM packages for Redhat Linux. The first contains the entire PBS distribution and is meant for the front end node. The second is a mom/client distribution and this is

meant for cluster compute nodes.

The entire PBS distribution package should install and run out of the box. If you are installing a single timeshared host, then you are done. If you are installing a cluster of compute nodes, then install the mom package on each of the compute nodes. There is a little bit of configuration which must be done for the compute nodes.

YOU MUST EDIT THESE TWO FILES:

1. /usr/spool/pbs/mom\_priv/config
2. /usr/spool/pbs/default\_server

You must replace

with the fully qualified domain name for the machine which is running the pbs server.

NOTE: If you remove PBS package (pbs or pbs-mom), some files will remain in /usr/spool/pbs. These can be safely removed if PBS is no longer needed.

#### **2.4.10. SUN Running SunOS**

The native SunOS C compiler is not ANSI and cannot be used to build PBS. GNU gcc is recommended.

### 3. Batch System Configuration

Now that the system has been built and installed, the work has just begun. The Server and Moms must be configured and the scheduling policy must be implemented. These items are closely coupled. Managing which and how many jobs are scheduled into execution can be done in several methods. Each method has an impact on the implementation of the scheduling policy and server attributes. An example is the decision to schedule jobs out of a single pool (queue) or divide jobs into one of multiple queues each of which is managed differently. More on this type of discussion is covered under the Chapter **4. Scheduling Policies**.

#### 3.1. Single Execution System

If you are installing PBS on a single system, you are ready to configure the daemons and start worrying about your scheduling policy. We still suggest that you read section **3.2.3 Where Jobs May Be Run** and then continue with section **3.3 Network Addresses**. No nodes file is needed.

If you wish, the PBS Server and Scheduler, `pbs_server` and `pbs_sched`, can run on one system and jobs execute on another. This is trivial case of multiple execution systems discussed in the next section. We suggest that you read it. If you are running the default Scheduler, `fifo`, you will need a nodes file with one entry, the name of the host with Mom on it, appendix with `:ts`. If you write your own Scheduler, it can told in ways other than the nodes file on which host jobs should be run.

#### 3.2. Multiple Execution Systems

If you are running on more than a single computer, you will need to install the execution daemon (`pbs_mom`) on each system where jobs are expected to execute. If you are running the default scheduler, `fifo`, you will need a nodes file with one entry for each execution host. The entry is the name of the host with Mom on it, appendix with `:ts`. Again, if you write your own Scheduler, it can be told in ways other than the Server's nodes file on which hosts jobs could be run.

##### 3.2.1. Installing Multiple Moms

There are four ways in which a Mom may be installed on each of the various execution hosts.

1. The first method is to do a full install of PBS on each host. While this works, it is a bit wasteful.
2. The second way is to rerun configure with the following options: `--disable-server --set-sched=no`. You may also choose to `--disable-clients`, but users often use the PBS commands within a job script so you will likely want to build the commands. You will then need to recompile and then do an install on each execution host.
3. The third way is to do an install of just Mom (and maybe the commands) on each system. If the system will run the same binaries as where PBS was compiled, cd down to `src/mom` and make `install` as root. To install the commands cd `../cmds` and again make `install`. If the system requires recompiling, do so at the top level to recompile the libraries and then proceed as above.
4. The fourth requires that the the system be able to execute the existing binaries and that the directories `sbindir` and `bindir` in which the PBS daemons and commands were installed during the initial full build be available on each host. These directories, unlike the `PBS_HOME` directory can reside on a network file system.

If the target tree is accessible on the host, as root execute the following commands on each execution host:

```
sh {target_tree}/builddutils/pbs_mkdirs [-d new_directory] mom
sh {target_tree}/builddutils/pbs_mkdirs [-d new_directory] aux
sh {target_tree}/builddutils/pbs_mkdirs [-d new_directory] default
```

This will build the required portion of PBS\_HOME on each host. Use the -d option if you wish to place PBS\_HOME in a different place on the node. This directory must be on local storage on the node, not on a shared file system. If you use a different path for PBS\_HOME than was specified when configure was run, you must also start pbs\_mom with the corresponding -d option so she knows where PBS\_HOME is located.

If the target tree is not accessible, copy the pbs\_mkdirs shell script to each execution host and again as root, execute it with the above operands.

You will now need to declare the name of the execution hosts to the pbs\_server daemon as explained in the next section.

### 3.2.2. Declaring Nodes

In PBS, allocation of cluster nodes (actually the virtual processors, VPs, of the nodes) to a job is handled by the Server. Each node must have its own copy of Mom running on it. If only timeshared hosts are to be served by the PBS batch system, the Job Scheduler must direct where the job should be run. If unspecified, the Server will execute the job on the host where it is running. See the next section for full details.

If nodes' virtual processor are to be allocated *exclusively* or *temporarily-shared*, a list of the nodes must be specified to the Server. This list may also contain timeshared nodes. Nodes marked as timeshared will be listed by the Server in a node status report along with the other nodes. However, the Server will **not attempt to allocate them** to jobs. The presence of timeshared nodes in the list is solely as a convenience to the Job Scheduler and other programs, such as xpbsmon.

The node list is given to the Server in a file named nodes in the Server's home directory PBS\_HOME/server\_priv. This is a simple text file with the specification of a single node per line in the file. The format of each line in the file is:

```
node_name[:ts] [property ...] [np=NUMBER]
```

- The node name is the network name of the node (host name), it does not have to be fully qualified (in fact it is best if it is as short as possible). The optional :ts appended to the name indicates that the node is a timeshared node.
- Zero or more properties may be specified. The property is nothing more than a string of alphanumeric characters (first character must be alphabetic) without meaning to PBS.
- The expression np=NUMBER may be added to declare the number of virtual processors (VP) on the node. NUMBER is a numeric string, for example np=4. This expression will allow the node to be allocated up to NUMBER of times to one job or more than one job. If np=# is not specified for a cluster node, it is assumed to have one VP. While np=# may be declared on a time-share node without a warning, but it is meaningless.
- Each item on the line must be separated by white space. The items may be listed in any order, except that the host name must always be first.
- Comment lines may be included if the first non-white space character is the pound sign '#'.

The following is an example of a possible nodes file:

```
# The first set of nodes are cluster nodes.
# Note that the properties are provided to group
# certain nodes together.
curly stooge odd
moe stooge even
larry stooge even
harpo marx odd np=2
groucho marx odd np=3
chico marx even
# And for fun we throw in one timeshared node.
```

```
chaplin:ts
```

After the `pbs_server` is started, the list of nodes may be entered or altered via the `qmgr` command.

Add nodes:

**Qmgr:** create node *node\_name* [attributes=values]  
where the attributes and their associated possible values are:

Attribute	Value
state	free, down, offline
properties	any alphanumeric string or comma separated set of strings
ntype	cluster, time-shared
np	a number of virtual processors greater than zero

In addition to the states listed above which can be set by the administrator, there are certain other states that are only set internally.

busy state is set by the execution daemon, `pbs_mom`, when a load-average threshold is reached on the node. See *max\_load* in Mom's config file [section 3.6].

Job-exclusive and job-sharing states are set when jobs are running on the node.

Please note, all comma separated strings which must be enclosed in quotes.

Examples:

```
create node box1 np=2, ntype=cluster, properties="green,blue"
```

Modify nodes:

```
set node node_name [attributes[+|-]=values]
where attributes are the same as for create. Examples:
set node box1 properties+=red
set node box1 properties-=green
set node box1 properties=purple
```

Delete nodes:

**Qmgr:** delete node *node\_name*

Examples:

```
delete node box1
```

### 3.2.3. Where Jobs May Be Run

Where jobs may be or will be run is determined by an interaction between the Scheduler and the Server. This interaction is effected by the existence of the *nodes* file.

#### 3.2.3.1. No Node File

If a nodes file does not exist, the Server only directly knows about its own host. It assumes that jobs may be executed on it. When told to run a job without a specific execution host named, it will default to its own host. Otherwise, it will attempt to execute the job where directed in the Run Job request. Typically the job Scheduler will know about other hosts because it was written that way at your site. The Scheduler will direct the Server where to run the job.

The default fifo Scheduler depends on the existence of a node file if more than one host is to be scheduled. Any or all of the nodes contained in the file may be time shared hosts with the appended `:.ts`.

#### 3.2.3.2. Node File Exists

If a nodes file exists, then the following rules come into play

1. If a specific host is named in the Run Job request and the host is specified in the nodes file as a *timeshared* host, the Server will attempt to run the job on that host.
2. If a specific host is named in the Run Job request and the named node is not in the nodes file as a timeshared host or if there are multiple nodes named in the Run Job request, then the Server attempts to allocate one (or more as requested) virtual processor on the the named *cluster* node or nodes to the job. All of the named nodes must appear in the Server's nodes file. If the allocation succeeds, the job [shell script] is run directly on the first of the nodes allocated.
3. If no location was specified on the Run Job request, but the job requests nodes, then virtual processor(s) on cluster nodes which match the request are allocated if possible. If the allocation succeeds, the job is run on the node allocated to match the first specification in the node request. Note, the Scheduler may modify the job's original node request, see the job attribute **neednodes**.

For SMP nodes, where multiple virtual processors have been declared, the order of allocation of processors is controlled by the setting of the Server attribute **node\_pack**:

- If set true, VPs will first be taken from nodes with the fewest free VPs. This *packs* jobs into the fewest possible nodes, leaving nodes available with many VPs for those jobs that need many VPs on a node.
- If node\_pack is set false, VPs are allocated from nodes with the most free VPs. This scatters jobs across the nodes to minimize conflict between jobs.
- If node\_pack is not set to either true or false, i.e. *unset*, then the VPs are allocated in the order that the nodes are declared in the server's nodes file.

Be aware, that if node\_pack is set, the internal order of nodes is changed. If node\_pack is later unset, the order will no longer be changed, but it will not be in the order originally established in the nodes file.

A user may request multiple virtual processors per node by adding the term `ppn=#` (for processor per node) to each node expression. For example, to request 2 VPs on each of 3 nodes and 4 VPs on 2 more nodes, the user can request

```
-l nodes=3:ppn=2+2:ppn=4
```

4. If the server attribute **default\_node** is set, its value is used. If this matches the name of a time-shared node, the job is run on that node. If the value of `default_node` can be mapped to a set of one or more free cluster nodes, they are allocated to the job.
5. If `default_node` is not set, and at least one time-shared node is defined, that node is used. If more than one is defined, one is selected for the job, but which is not really predictable.
6. The last choice is to act as if the job has requested `1#shared`. The job has allocated to it any existing job-shared VP, or if none exist, then a free VP is allocated as job-shared.

What all the above means can be boiled down into the following set of guidelines:

- If the batch system consists of a single timeshared host on which the Server and Mom are running, no problem – all the jobs run there. The Scheduler only needs to say which job it wants run.
- If you are running a timeshared complex with *one* or more back-end hosts, where Mom is on a different host than is the Server, then load balancing jobs across the various hosts is a matter of the Scheduler determining on which host to place the selected job. This is done by querying the resource monitor side of Mom using the resource monitor API - the `addreq()` and `getreq()` calls. The Scheduler tells the Server where to run each job.

- If your cluster is made up of cluster nodes and you are running distributed (multiple node) jobs, as well as serial jobs, the Scheduler typically uses the *Query Resource* or *Avail* request to the Server for each queued job under consideration. The Scheduler then selects one of the jobs that the Server replied could run, and directs By setting the Server attribute **default\_node** set to one temporarily-shared node, 1#shared, jobs which do not request nodes will be placed together on a few temporarily-shared nodes.
- If you have a batch system supporting both cluster nodes and one timeshared node, the situation is like the above, only you may wish to change **default\_node** to point to the timeshared host. Jobs that do not ask for nodes will end up running on the timeshared host.
- If you have a batch system supporting both cluster nodes and multiple time shared hosts, you have a complex system which requires a smart Scheduler. The Scheduler must recognize which jobs request nodes and use the *Avail* request to the Server. It must also recognize which jobs are to be load balanced among the time-shared hosts, and provide the host name to the Server when directing that the job be run. The supplied *fifo* Scheduler has this capability.

### 3.3. Network Addresses and Ports

PBS makes use of fully qualified host names for identifying the jobs and their location. A PBS batch system is known by the host name on which the Server, `pbs_server`, is running. The name used by the daemons, or used to authenticate messages is the **canonical** host name. This name is taken from the primary name field, `h_name`, in the structure returned by the library call `gethostbyaddr()`. According to our understanding of the IETF RFCs, this name must be fully qualified and consistent for any IP address assigned to that host.

The three daemons and the commands will attempt to use `/etc/services` to identify the standard port numbers to use for communication. The port numbers need not be below the magic 1024 number. The service names that should be added to `/etc/services` are

```

pbs          15001/tcp          # pbs server (pbs_server)
pbs_mom      15002/tcp          # mom to/from server
pbs_resmom   15003/tcp          # mom resource management requests
pbs_resmom   15003/udp          # mom resource management requests
pbs_sched    15004/tcp          # scheduler
```

The numbers listed are the default number used by this version of PBS. If you change them, be careful to use the same numbers on all systems. Note, the name `pbs_resmom` is a carry-over from early versions of PBS when separate daemons for job execution (`pbs_mom`) and resource monitoring (`pbs_resmon`). The two functions were combined into `pbs_mom` though the term "resmom" might be found referring to the combined functions.

If the services cannot be found in `/etc/services`, the PBS components will default to the above listed numbers.

If the Server is started with a non-standard port number, see `-p` option in the `pbs_server(8)` man page, the Server "name" becomes `host_name.domain:port`, where `port` is the numeric port number being used. See the discussion of **Alternate Test Systems**, section 6.4.

### 3.4. Starting Daemons

All three of the daemon processes, Server, Scheduler and Mom, must run with the real and effective uid of root. Typically, the daemons are started from the systems boot files, e.g. `/etc/rc.local`. However, it is recommended that the Server be brought up "by hand" the first time and configured before being run at boot time.



### 3.4.1. Starting Mom

Mom should be started at boot time. Typically there are no required options. It works best if Mom is started before the Server so she will be ready to respond to the Server's "are you there?" ping. Start Mom with the line

```
{sbindir}/pbs_mom
```

in the `/etc/rc2` or equivalent boot file.

If Mom is taken down and the host system continues to run, Mom should be restarted with either of the following options:

- p This directs Mom to let running jobs continue to run. Because Mom is no longer the parent of the Jobs, she will not be notified (SIGCHLD) when they die and there must poll to determine when the jobs complete. The resource usage information therefore may not be completely accurate.
- r This directs Mom to kill off any jobs which were left running.

Without either the `-p` or the `-r` option, Mom will assume the jobs' processes are non-existent due to a system restart, a cold start. She will not attempt to kill the processes and will request that any jobs which were running before the system restart be requeued.

By default, Mom will only accept connections from a privileged port on her system, either the port associated with "localhost" or the name returned by `gethostname(2)`. If the Server or Scheduler are running on a different host, the host name(s) must be specified in Mom's configuration file. See the `-c` option on the `pbs_mom(8B)` man page and in the Admin Guide, see sections **3.6 Configuring the Execution Server, pbs\_mom** for more information on the configuration file.

Should you wish to make use of the prologue and/or epilogue script features, please see section 6.2 "Job Prologue/Epilogue Scripts".

### 3.4.2. Starting the Server

The initial run of the Server or any first time run after recreating the home directory must be with the `-t create` option. This option directs the Server to create a new server database. This is best done by hand. If a database is already present, it is discarded after receiving a positive validation response. At this point it is necessary to configure the Server. See the section **3.5 Server Configuration**. The `create` option leaves the Server in a "idle" state. In this state the Server will not contact the Scheduler and jobs are not run, except manually via the `qrun(1B)` command. Once the Server is up, it can be placed in the "active" state by setting the Server attribute `scheduling` to a value of `true`:

```
qmgr -c "set server scheduling=true"
```

The value of `scheduling` is retained across Server terminations/starts.

After the Server is configured it may be placed into service. Normally it is started in the system boot file via a line such as:

```
{sbindir}/pbs_server
```

The `-t start_type` option may be specified where `start_type` is one of the options specified in the `pbs_server` man page. The default is `warm`. Another useful option is the `-a true|false` option. This turns on|off the invocation of the PBS job Scheduler.

### 3.4.3. Starting the Scheduler

The Scheduler should also be started at boot time. Start it with an entry in the `/etc/rc2` or equivalent file:

```
{sbindir}/pbs_sched [options]
```

There are no required options for the default fifo scheduler. Typically the only required option for the BaSL based Scheduler is the `-c config_file` option specifying the configuration file. For the Tcl based Scheduler, the option is used to specify the Tcl script to be called.

### 3.5. Configuring the Job Server, `pbs_server`

Server management consist of configuring the Server attributes and establishing queues and their attributes. Unlike Mom and the Job Scheduler, the Job Server (`pbs_server`) is configured while it is running, except for the nodes file. Configuring server and queue attributes and creating queues is done with the `qmgr(1B)` command. This must be either as root or as a user who has been granted PBS Manager privilege as shown in the last step in the **Build Overview** section of this guide. Exactly what needs to be set depends on your scheduling policy and how you chose to implement it. The system needs at least one queue established and certain server attributes initialized.

The following are the “minimum required” server attributes and the recommended attributes. For the sake of examples, we will assume that your site is a sub-domain of a large network and all hosts at your site have names of the form:

*host.foo.bar.com*

and the batch system consists of a single large machine named **big.foo.bar.com**.

#### 3.5.1. Server Configuration

The following attributes are required or recommended. They are set via the `set server (s s)` subcommand to the `qmgr(1B)` command.

Not all of the Server attributes are discussed here, only what is needed to get a reasonable system up and running. See the `pbs_server_attributes` man page for a complete list of server attributes.

##### 3.5.1.1. Required Server Attributes

`default_queue`

Declares the default queue to which jobs are submitted if a queue is not specified on the `qsub(1B)` command. The queue must be created first. Example:

**Qmgr:** c q dqe queue\_type=execution

**Qmgr:** s s default\_queue=dqe

##### 3.5.1.2. Recommended Server Attributes

`acl_hosts`

A list of hosts from which jobs may be submitted. For example, if you wish to allow all the systems on your sub-domain plus one other host, boss, at headquarters to submit jobs, then set:

**Qmgr:** s s acl\_hosts=\*.foo.bar.com,boss.hq.bar.com

`acl_host_enable`

Enables the Server's host access control list, see above.

**Qmgr:** s s acl\_host\_enable=true

`default_node`

Defines the node on which jobs are run if not otherwise directed. Please see section 3.2.3 **Where Jobs May be Run** for a discussion of how to set this attribute depending on your system. The default value (also the value assumed if the attribute is unset) is `1#shared`.

**Qmgr:** s s default\_node=big

Note, the value may be specified as either `big` or `big.foo.bar.com`. If there is a node file, the value must match exactly the name specified in the node file. I.e. `big` in both places or `big.foo.bar.com` in both places.

`managers`

Defines which users, at a specified host, are granted batch system administrator

privilege. For example, to grant privilege to “me” at all systems on the sub-domain and “sam” only from this system, big, then:

```
Qmgr: s s managers=me@*.foo.bar.com,sam@big.foo.bar.com
```

#### node\_pack

Defines the order in which multiple cpu cluster nodes are allocated to jobs. See the discussion in section 3.2.3 Where Jobs May Be Run. If set, the internal node list is sorted based on the number of free VPs. If set **true**, jobs are packed into the fewest possible nodes. If set **false**, jobs are scattered across the most possible nodes. If left **unset**, jobs will be placed across nodes in the order that the nodes are declared to the server.

#### operators

Defines which users, at a specified host, are granted batch system operator privilege. Specified as are the managers.

#### query\_other\_jobs

This attribute determines the ability to access to status (qstat) jobs that belong to other users. If it is not set, or if set to False, a user will not be able to query status of any job not belonging to himself or herself. Most sites will wish to set this attribute to True:

```
Qmgr: s s query_other_jobs=true
```

#### resources\_defaults

This attribute establishes the resource limits assigned to jobs that were submitted without a limit and for which there are no queue limits. It is important that a default value be assigned for any resource requirement used in the scheduling policy. See the *pbs\_resources\_\** man page for your system type (\* is irix6, linux, solaris5, ...).

```
Qmgr: s s resources_defaults.cput=5:00
```

```
Qmgr: s s resources_defaults.mem=4mb
```

#### resources\_max

This attribute sets the maximum amount of resources which can be used by a job entering any queue on the Server. This limit is checked only if there is not a queue specific resources\_max attribute defined for the specific resource.

### 3.5.2. Queue Configuration

There are two types of queues defined by PBS, routing and execution. A routing queue is a queue used to move jobs to other queues which may even exist on different PBS Servers. Routing queues are similar to the old NQS pipe queues. A job must reside in an execution queue to be eligible to run. The job remains in the execution queue during the time it is running.

A Server may have multiple queues of either or both types. A Server must have at least one queue defined. Typically it will be an execution queue; jobs cannot be executed while residing in an routing queue.

Queue attributes fall into three groups: those which are applicable to both types of queues, those applicable only to execution queues, and those applicable only to routing queues. If an “execution queue only” attribute is set for a routing queue, or vice versa, it is simply ignored by the system. However, as this situation might indicate the administrator made a mistake, the Server will issue a warning message about the conflict. The same message will be issued if the queue type is changed and there are attributes that do not apply to the new type.

Not all of the Queue Attributes are discussed here, only what is needed to get a reasonable system up and running. See the *pbs\_queue\_attributes* man page for a complete list of queue attributes.

### 3.5.2.1. Required Attributes for All Queues

#### queue\_type

Must be set to either `execution` or `routing` (`e` or `r` will do). The queue type must be set before the queue can be enabled. If the type conflicts with certain attributes which are valid only for the other queue type, the set request will be rejected by the Server.

**Qmgr:** `s q dqe queue_type=execution`

#### enabled

If set to `true`, jobs may be enqueued into the queue. If `false`, jobs will not be accepted.

**Qmgr:** `s q dqe enabled=true`

#### started

If set to `true`, jobs in the queue will be processed, either routed by the Server if the queue is a routing queue or scheduled by the job Scheduler if an execution queue.

**Qmgr:** `s q dqe started=true`

### 3.5.2.2. Required Attributes for Routing Queues

#### route\_destinations

List the local queues or queues at other Servers to which jobs in this routing queue may be sent. For example:

**Qmgr:** `s q routem route_destinations=dqe,overthere@another.foo.bar.com`

### 3.5.2.3. Recommended Attributes for All Queues

#### resources\_max

If you chose to have more than one execution queue based on the size or type of job, you may wish to establish maximum and minimum values for various resource limits. This will restrict which jobs may enter the queue. A routing queue can be established to “feed” the execution queues and jobs will be distributed by those limits automatically.

A `resources_max` value defined for a specific resource at the queue level will override the same resource `resources_max` defined at the Server level. Therefore, it is possible to define a higher as well as a lower value for a queue limit than the Server’s corresponding limit. If there is no maximum value declared for a resource type, there is no restriction on that resource. For example:

`s q dqe resources_max.cput=2:00:00`

places a restriction that no job requesting more than 2 hours of cpu time will be allowed in the queue. There is no restriction on the memory, **mem**, limit a job may request.

#### resources\_min

Defines the minimum value of resource limit specified by a job before the job will be accepted into the queue. If not set, there is no minimum restriction.

### 3.5.2.4. Recommended Attributes for Execution Queues

#### resources\_default

Defines a set of default values for jobs entering the queue that did not specify certain resource limits. There is a corresponding server attribute which sets a default for all jobs.

The limit for a specific resource usage is established by checking various job, queue, and server attributes. The following list shows the attributes and their order of precedence:

1. The job attribute `Resource_List`, i.e. what was requested by the user.
2. The queue attribute `resources_default`.
3. The Server attribute `resources_default`.

4. The queue attribute `resources_max`.
5. The Server attribute `resources_max`.
- \* Under Unicos, a user supplied value must be within the system's User Data Base, UDB, limit for the user. If the user does not supply a value, the lower of the defaulted value from the above list and the UDB limit is used.

**Please note, an *unset* resource limit for a job is treated as an *infinite* limit.**

### 3.5.2.5. Selective Routing of Jobs into Queues

Often it is desirable to route jobs to various queues on a Server, or even between Servers, based on the resource requirements of the jobs. The queue `resources_min` and `resources_max` attributes discussed above make this selective routing possible. As an example, let us assume you wish to establish two execution queues, one for short jobs of less than 1 minute cpu time, and the other for long running jobs of 1 minute or longer. Call them **short** and **long**. Apply the `resources_min` and `resources_max` attribute as follows:

```
Qmgr: set queue short resources_max.cput=59
```

```
Qmgr: set queue long resources_min.cput=60
```

When a job is being enqueued, it's requested resource list is tested against the queue limits: `resources_min <= job_requirement <= resources_max`. If the resource test fails, the job is not accepted into the queue. Hence, a job asking for 20 seconds of cpu time would be accepted into queue **short** but not into queue **long**. Note, if the min and max limits are equal, only that exact value will pass the test.

You may wish to set up a routing queue to feed jobs into the queues with resource limits. For example:

```
Qmgr: create queue feed queue_type=routing
```

```
Qmgr: set queue feed route_destinations="short,long"
```

```
Qmgr: set server default_queue=feed
```

A job will end up in either **short** or **long** depending on its cpu time request.

You should always list the destination queues in order of the most restrictive first as the first queue which meets the job's requirements will be its destination (assuming that queue is enabled). Extending the above example to three queues:

```
Qmgr: set queue short resources_max.cput=59
```

```
Qmgr: set queue long resources_min.cput=1:00,resources_max.cput=1:00:00
```

```
Qmgr: create queue verylong queue_type=execution
```

```
Qmgr: set queue feed route_destinations="short,long,verylong"
```

A job asking for 20 minutes (20:00) of cpu time will be placed into queue **long**. A job asking for 1 hour and 10 minutes (1:10:00) will end up in queue **verylong** by default.

Caution, if a test is being made on a resource as shown with `cput` above, and a job does not specify that resource item (it does not appear in the `-l resource=value` list on the `qsub` command, the test will pass. In the above case, a job without a cpu time limit will be allowed into queue **short**. For this reason, together with the fact that an unset limit is considered to be an infinite limit, you may wish to add a default value to the queues or to the Server. Either

```
Qmgr: set queue short resources_default.cput=40
```

or

```
Qmgr: set server resources_default.cput=40
```

will see that a job without a cpu time specification is limited to 40 seconds. A `resources_default` attribute at a queue level only applies to jobs in that queue. Be aware of two facts:

1. If a default value is assigned, it is done so after the tests against min and max.
2. Default values assigned to a job from a queue `resources_default` are not carried with the job if the job moves to another queue. Those resource limits becomes

unset as when the job was specified. If the new queue specifies default values, those values are assigned to the job while it is in the new queue.

3. Server level default values are applied if there is no queue level default. In the above example, a default attribute should be applied to either at the server level or at the routing queue level. or

Minimum and maximum queue limits work with numeric valued resources, including time and size values. Generally, they do not work with string valued resources because of character comparison order. However, setting the min and max to the same value to force an exact match will work even for string valued resources. For example,

```
Qmgr: set queue big resources_max.arch=unicos8
```

```
Qmgr: set queue big resources_min.arch=unicos8
```

can be used to limit jobs entering queue **big** to those specifying arch=unicos8. Again, remember that if arch is not specified by the job, the tests pass automatically and the job will be accepted into the queue.

It is possible to set limits on queues (and the Server) as to how many nodes a job can request. The *nodes* resource itself is a text string and difficult to limit. However, two additional Read-Only resources exist for jobs. They are *nodect* and *neednodes*. Nodect (node count) is set by the Server to the integer number of nodes desired by the user as declared in the “nodes” resource specification. That declaration is parsed and the resulting total number of nodes is set in nodect. This is useful when an administrator wishes to place an integer limit, *resources\_min* or *resources\_max*, on the number of nodes used by a job entering a queue.

Based on the earlier example of declaring nodes, if a user requested the following nodes, see section **7.2 Parallel Jobs** for more information:

```
3:marx+2:stooge
```

nodect would be set to 5 (3+2). Neednodes is initially set by the Server to the same value as nodes. Neednodes may be modified by the job Scheduler for special policies. The contents of neednodes determines which nodes are actually assigned to the job. Neednodes is visible to the administrator but not to an unprivileged user.

If you wish to set up a queue default value for “nodes” (a value to which the resource is set if the user does not supply one), corresponding default values must be set for “nodect” and “neednodes”. For example

```
Qmgr: set queue foo resources_default.nodes=1
```

```
Qmgr: set queue foo resources_default.nodect=1
```

```
Qmgr: set queue foo resources_default.neednodes=1
```

Minimum and maximum limits are set for “nodect” only. For example:

```
Qmgr: set queue foo resources_min.nodect=1
```

```
Qmgr: set queue foo resources_max.nodect=15
```

Minimum and maximum values **must not** be set for nodes or neednodes as those are string values.

### 3.5.3. Recording Server Configuration

Should you wish to record the configuration of a Server for re-use, you may use the *print* subcommand of **qmgr(8B)**. For example,

```
qmgr -c "print server" > /tmp/server.con
```

will record in the file *server.con* the **qmgr** subcommands required to recreate the current configuration including the queues. The commands could be feed back into **qmgr** via standard input:

```
qmgr < /tmp/server.con
```

### 3.6. Configuring the Execution Server, pbs\_mom

Mom is configured via a configuration file which she reads at initialization time and when sent the SIGHUP signal. This file is described in the pbs\_mom(8) man page as well as in the following section.

If the `-c` option is not specified when Mom is run, she will open `PBS_HOME/mom_priv/config` if it exists. If it does not, Mom will continue anyway. This file may be placed elsewhere or given a different name, in which case pbs\_mom must be started with the `-c` option.

The file provides several types of run time information to pbs\_mom: static resource names and values, external resources provided by a program to be run on request via a shell escape, and values to pass to internal set up functions at initialization (and re-initialization).

Each item type is on a single line with the component parts separated by white space. If the line starts with a hash mark (pound sign, #), the line is considered to be a comment and is skipped.

#### 3.6.1. Access Control and Initialization Values

An initialization value directive has a name which starts with a dollar sign (\$) and must be known to Mom via an internal table. Currently the entries in this table are:

##### clienthost

A *\$clienthost* entry causes a host name to be added to the list of hosts which will be allowed to connect to Mom as long as it is using a privileged port. For example, here are two lines for the configuration file which will allow the hosts "fred" and "wilma" to connect:

```
$clienthost    fred
$clienthost    wilma
```

Two host names are always allowed to connect to pbs\_mom, "localhost" and the name returned to pbs\_mom by the system call `gethostname()`. These names need not be specified in the configuration file. The hosts listed as "clienthosts" comprise a "sisterhood" of hosts. Any one of the sisterhood will accept connections from a Scheduler [Resource Monitor (RM) requests] or Server [jobs to execute] from within the sisterhood. They will also accept Internal Mom (IM) messages from within the sisterhood. For a sisterhood to be able to communicate IM messages to each other, they must all share the same RM port.

For a Scheduler to be able to query resource information from a Mom, the Scheduler's host must be listed as a *clienthost*.

If the Server is provided with a nodes file, the IP addresses of the hosts (nodes) in the file will be forwarded by the Server to the Mom on each host listed in the node file. These hosts need not be in the various Mom's configuration file as they will be added internally when the list is received from the Server. The Server's host must be either the same host as the Mom or be listed as a *clienthost* entry in each Mom's config file.

##### restricted

A *\$restricted* host entry causes a host name to be added to the list of hosts which will be allowed to connect to Mom without needing to use a privileged port. These names allow for wildcard matching. For example, here is a configuration file line which will allow queries from any host from the domain "ibm.com".

```
$restricted    *.ibm.com
```

Connections from the specified hosts are restricted in that only internal queries may be made. No resources from a config file will be reported and no control requests can be issued. This is to prevent any shell commands from being run by a non-root process.

This type of entry is typically used to specify hosts on which a monitoring tool, such as `xpbsmon`, can be run. `xpbsmon` will query Mom for general resource information.

**logevent**

A *\$logevent* entry sets the mask that determines which event types are logged by pbs\_mom. For example:

```
$logevent 0x1ff
```

```
$logevent 255
```

The first example would set the log event mask to 0x1ff (511) which enables logging of all events including debug events. The second example would set the mask to 0x0ff (255) which enables all events except debug events. The values of events are listed in section **6.3 Use and Maintenance of Logs**

**ideal\_load**

An *\$ideal\_load* directive declares the low water mark for load on a node. It works in conjunction with a *\$max\_load* directive. When the load average on the node drops below the *ideal\_load*, Mom on the node will inform the Server that the node is no longer busy.

For example:

```
$ideal_load 2.0
```

```
$max_load 3.5
```

**max\_load**

An *\$max\_load* directive declares the high water mark for load on a node. It is used in conjunction with a *\$ideal\_load* directive. When the load average exceeds the high water mark, Mom on the node will notify the Server that the node is busy. The state of the node will be shown as **busy**. A busy cluster node will not be allocated to jobs. This is useful in preventing allocation of jobs to nodes which are busy with interactive sessions.

A **busy** time-shared node may still run new jobs under the direction of the scheduler. Both the *\$ideal\_load* and *\$max\_load* directives add a static resource, *ideal\_load* and *max\_load*, which may be queried by the Scheduler. These static resources are supported by the default FIFO scheduler when load-balancing jobs. See the discussion of the FIFO scheduler for more information.

**usecp** If Mom is to move a file to a host other than her own, Mom normally uses *scp* or *rcp* to transfer the file. This applies to stage-in/out and delivery of the job's standard output/error. [Please study the *-o* and *-e* option to *qsub*, *qsub(1)* man page to understand the naming convention for standard output and error files.] The destination is recorded as *hostx:/full/path/name*. So if *hostx* is not the same system on which Mom is running, then she uses *scp* or *rcp*; if it is the same system, then Mom uses */bin/cp*.

If the destination file system is NFS mounted among all the systems in the PBS environment (cluster), then a *cp* may work better than *s/rcp*. One or more *\$usecp* directives in the config file can be used to inform Mom on which file systems a *cp* command can be used instead of *s/rcp*. The *\$usecp* entry has the form:

```
$usecp host_specification:path_prefix substitute_prefix
```

The *host\_specification* is either a fully qualified host-domain name or a wild carded host-domain specification as used in the Server's host ACL attribute. The *path\_prefix* is a leading component of the fully qualified path for the NFS files as visible on the specified host. The *substitute\_prefix* is the initial components of the path to the same files on Mom's host. If different mount points are used, the *path\_prefix* and the *substitute\_prefix* will be different. If the same mount points are used for the cross mounted file system, then the two prefixes will be the same.

When given a file destination, Mom will:

1. Match the *host\_spec* against her host name. If they match, Mom will use the *cp* command to move the file. If the *hostspec* is *localhost*, then Mom will also use *cp*.



2. If the match in step one fails, Mom will match the host portion of the destination against each `$usecp` `host_specification` in turn. If the host matches, Mom matches the `path_prefix` against the initial segment of the destination name. If this matches, Mom will discard the host name, replace the initial segment of the path that matched against `path_prefix` with the `substitute_prefix` and use `cp` for the resulting destination.
3. If the host is neither the local host nor does it match any of the `usecp` directives, then Mom will use the `rcp` command to move the file.

For example, a user on host **myworkstation.company.com** submits a job while her current working directory is `/u/wk/her_home/proj`. The destination for her output would be given by PBS as `myworkstation.company.com:/u/wk/her_home/proj/123.OU`. The job runs on host **pool2.company.com** which has the user's home file system cross mounted as `/r/home/her_home`, then either of the following entries in the config file on `pool2`

```
$usecp myworkstation.company.com:/u/wk/ /r/home/
$usecp *.company.com:/u/wk/ /r/home/
```

will result in a `cp` copy to `/r/home/her_home/proj/123.OU` instead of an `rcp` to `myworkstation.company.com:/u/wk/her_home/proj/123.OU`.

Note that the destination is matched against the `$usecp` entries in the order in the config file. The first match of host and file prefix determines the substitution. Therefore, if you have the same file system mounted on `/foo` on `HostA` and on `/bar` on every other host, then the entries for `pool1` should be in the following order

```
$usecp HostA.company.com:/foo /bar
$usecp *.company.com:/bar /bar
```

#### `cputmult`

A `$cputmult` entry sets a factor used to adjust cpu time used by a job. This is provided to allow adjustment of time charged and limits enforced where the job might run on systems with different cpu performance. If Mom's system is faster than the reference system, set `cputmult` to a decimal value greater than 1.0. If Mom's system is slower, set `cputmult` to a value between 1.0 and 0.0. The value is given by

$$\text{value} = \text{speed\_of\_this\_system} / \text{speed\_of\_reference\_system}$$

For example:

```
$cputmult 1.5
```

or

```
$cputmult 0.75
```

#### `wallmult`

A `$wallmult` entry sets a factor used to adjust wall time usage by to job to a common reference system. The factor is used for walltime calculations and limits in the same way as `cputmult` is used for cpu time.

#### `prologalarm`

A `$prologalarm` entry sets the time-out period in seconds for the prologue and epilogue scripts. An alarm is set to prevent the script from locking up the job if the script hangs or takes a very long time to execute. The default value is 30 seconds. An example:

```
$prologalarm 60
```

### 3.6.2. Static Resources

For static resource names and values, the configuration file contains a list of resource name/value pairs, one pair per line and separated by white space. An Example of static resource names and values could be the number of tape drives of different types and could be specified by

```
tape3480      4
tape3420      2
```

```
tapedat      1
tape8mm     1
```

The names can be anything and are not restricted to actual hardware. For example the entry `pong 1` could be used to indicate to the Scheduler that a certain piece of software is available on this system.

### 3.6.3. Shell Commands

If the first character of the value portion of a name/value pair is the exclamation mark (!), the entire rest of the line is saved to be executed through the services of the **system(3)** standard library routine. The first line of output from the shell command is returned as the response to the resource query.

The shell escape provides a means for the resource monitor to yield arbitrary information to the Scheduler. Parameter substitution is done such that the value of any qualifier sent with the resource query, as explained below, replaces a token with a percent sign (%) followed by the name of the qualifier. For example, here is a configuration file line which gives a resource name of "escape":

```
escape      !echo %xxx %yyy
```

If a query for "escape" is sent with no qualifiers, the command executed would be "echo %xxx %yyy". If one qualifier is sent, "escape[xxx=hi there]", the command executed would be "echo hi there %yyy". If two qualifiers are sent, "escape[xxx=hi][yyy=there]", the command executed would be "echo hi there". If a qualifier is sent with no matching token in the command line, "escape[zzz=snafu]", an error is reported.

Another example would allow the Scheduler to have Mom query the existence of a file. The following entry would be placed in Mom's config file:

```
file_exists !if test -f %file; then echo yes; else echo no; fi
```

The the query string "file\_exists[file=/tmp/lockout]" would return "yes" if the file exists and "no" if it did not.

Another possible use of the shell command configuration entry is to provide a means by which the use of floating software licenses may be tracked. If a program can be written to query the license server, the number of available licenses could be returned to tell the Scheduler if it is possible to run a job that needs a certain licensed package. [You get the fun and games of writing this program.]

### 3.6.4. Examples of Config File

For the following examples, we will assume your site is "The Widget Company" and your domain name is "widget.com". The following is an example of a config file for `pbs_mom` where the batch system is a single large system. We want to log most records and specify that the system has 1 8mm tape drives.

```
$logevent 0x0ff
tape8mm 1
```

If the Scheduler for the large system happened to be on a front end machine, named `fe.widget.com`, then you would want to allow it to access Mom, so the config file becomes:

```
$logevent 0x0ff
$clienthost fe.widget.com
tape8mm 1
```

Now the center has expanded to two large systems. The new system has two tape drives and is 30% faster than the old system. You wish to charge the users the same regardless of where their job runs. Basing the charges on the old system, you will need to multiple the time used on the new system by 1.3 to charge the same as on the old system. The config file for the "old" system stays the same. The config file for the "new" system is:

```
$logevent 0x0ff
$clienthost fe.widget.com
$cputmult 1.3
$wallmult 1.3
tape8mm 2
```

Now you have put together a cluster of PCs running Linux named “bevy”, as in a bevy of PCs. The Scheduler and Server is running on *bevyboss.widget.com* which also has the user’s home file systems mounted as */u/home/...* The nodes are named *bevy1.widget.com*, *bevy2.widget.com*, etc. The user’s home file systems are NFS mounted as */r/home/...* Your personal workstation, *adm.widget.com*, is where you plan to run *xpbsmon* to monitor the cluster. The config file for each Mom would look like:

```
$logevent 0x1ff
$clienthost bevyboss.widget.com
$restricted adm.widget.com
$usecp bevyboss.widget.com:/u/home /r/home
```

### 3.7. Configuring the Scheduler, `pbs_sched`

The configuration required for a Scheduler depends on the Scheduler itself. If you are starting with the delivered *fifo* Scheduler, please jump ahead to section 4.5.1 “FIFO Scheduler” in this guide.

## 4. Scheduling Policies

PBS provides a separate process to schedule which jobs should be placed into execution. This is a flexible mechanism by which you may implement a very wide variety of policies. The Scheduler uses the standard PBS API to communicate with the Server and an additional API to communicate with the PBS resource monitor, **pbs\_mom**. Should the provided Schedulers be insufficient to meet your site's needs, it is possible to implement a replacement Scheduler using the provided APIs which will enforce the desired policies.

The first generation batch system, NQS, and many of the other batch systems use various queue based controls to limit or schedule jobs. Queues would be turned on and off to control job ordering over time or have a limit of the number of running jobs in the queue.

While PBS supports multiple queues and the queues have some of the "job scheduling" attributes used by other batch systems, the PBS Server does not by itself run jobs or enforce any of the restrictions implied by these queue attributes. In fact, the Server will happily run a *held* job that resides in a *stopped* queue with a zero limit on running jobs, if it is directed to do so. The direction may come from the operator, administrator, or the Scheduler. In fact, the Scheduler is nothing more than a client with administration privilege.

If you chose to implement your site scheduling policy using a multiple queue – queue control based scheme, you may do so. The Server and queue attributes used to control job scheduling may be adjusted by a client with privilege, such as **qmgr(8B)**, or by one of your own creation. However, the controls actually reside in the Scheduler, not in the Server. The Scheduler must check the status of the Server and queues, as well as the jobs, determining the setting of the Server and queue controls. It then must use the settings of those controls in its decision making.

Another approach is the "whole pool" approach, wherein all jobs are in a single pool (single queue). The Scheduler evaluates each job on its merits and decides which, if any, to run. The policy can easily include factors such as time of day, system load, size of job, etc. Ordering of jobs in the queue need not be considered. The PBS team believes that this approach is superior for two reasons:

1. Users are not tempted to lie about their requirements in order to "game" the queue policy.
2. The scheduling can be performed against the complete set of current jobs resulting in better fits against the available resources.

### 4.1. Scheduler – Server Interaction

In developing a scheduling policy, it may be important to understand when and how the Server and the Scheduler interact. The Server always initiates the scheduling cycle. When scheduling is active within the Server, the Server opens a connection to the Scheduler and sends a command indicating the reason for the scheduling cycle. The reasons or events that trigger a cycle are:

- A job newly becomes eligible to execute. The job may be a new job in an execution queue, or a job in an execution queue that just changed state from held or waiting to queued. [ SCH\_SCHEDULE\_NEW ]
- An executing job terminates. [ SCH\_SCHEDULE\_TERM ]
- The time interval since the prior cycle specified by the Server attribute **schedule\_iteration** is reached. [ SCH\_SCHEDULE\_TIME ]
- The Server attribute **scheduling** is set or reset to true. If set true, even if it's value was true, the Scheduler will be cycled. This provides the administrator/operator a means on forcing a scheduling cycle. [ SCH\_SCHEDULE\_CMD ]
- If the Scheduler was cycled and it requested one and only one job to be run, then the Scheduler will be recycled by the Server. This event is a bit abstruse. It exists to

“simplify” a Scheduler. The Scheduler only need worry about choosing the one best job per cycle. If other jobs can also be run, it will get another chance to pick the next job. Should a Scheduler run none or more than one job in a cycle it is clear that it need not be recalled until conditions change and one of the above trigger the next cycle. [ SCH\_SCHEDULE\_RECYC ]

- If the Server recently recovered, the first scheduling cycle, resulting from any of the above, will be indicated uniquely. [ SCH\_SCHEDULE\_FIRST ]

Once the Server has contacted the Scheduler and sent the reason for the contact, the Scheduler then becomes a privileged client of the Server. As such, it may command the Server to perform any action allowed to a manager.

When the Scheduler has completed all activities it wishes to perform in this cycle, it will close the connection to the Server. While a connection is open, the Server will not attempt to open a new connection.

Note, that the Server contacts the Scheduler to begin a scheduling cycle only if scheduling is active in the Server. This is controlled by the value of the Server attribute **scheduling**. If set true, scheduling is active and “qstat -B” will show the Server Status as Active. If scheduling is set false, then the Server will not contact the Scheduler and the Server’s status is shown as Idle. When started, the Server will recover the value for **scheduling** as it was set when the Server shut down. The value may be changed in two ways: the -a option on the pbs\_server command line, or by setting scheduling to true or false via qmgr.

One point should be clarified about job ordering:

Queues “are” and “are not” FIFOs.

What is meant is that while jobs are ordered first in – first out in the Server and in each queue, that fact does NOT imply that running them in that order is mandated, required, or even desirable. That is a decision left completely up to site policy and implementation. The Server will maintain the order across restarts solely as a aid to sites that wish to use a FIFO ordering in some fashion.

## 4.2. BaSL Scheduling

The provided BaSL Scheduler uses a C-like procedural language to write the scheduling policy. The language provides a number of constructs and predefined functions that facilitate dealing with scheduling issues. Information about a PBS Server, the queues that it owns, jobs residing on each queue, and the computational nodes where jobs can be run are accessed via the BaSL data types **Server**, **Que**, **Job**, **CNode**, **Set Server**, **Set Que**, **Set Job**, and **Set CNode**.

The idea is that a site must first write a function (containing the scheduling algorithm) called *sched\_main()* (and all functions supporting it) using BaSL constructs, and then translate the functions into C using the BaSL compiler **basl2c**, which would also attach a main program to the resulting code. This main program performs general initialization and housekeeping chores such as setting up local socket to communicate with the Server running on the same machine, cd-ing to the priv directory, opening log files, opening configuration file (if any), setting up locks, forking the child to become a daemon, initializing a scheduling cycle (i.e. get node attributes that are static in nature), setting up the signal handlers, executing global initialization assignment statements specified by the Scheduler writer, and finally sitting on a loop waiting for a scheduling command from the Server. The name of the resulting code is *pbs\_sched.c*.

When the Server sends the Scheduler an appropriate scheduling command { SCH\_SCHEDULE\_NEW , SCH\_SCHEDULE\_TERM , SCH\_SCHEDULE\_TIME , SCH\_SCHEDULE\_RECYC , SCH\_SCHEDULE\_CMD , SCH\_SCHEDULE\_FIRST }, the Scheduler wakes up and obtains information about Server(s), jobs, queues, and execution host(s), and

then it calls `sched_main()`. The list of Servers, execution hosts, and host queries to send to the hosts' Moms are specified in the Scheduler configuration file.

Global variables defined in the BaSL program will retain their values in between scheduling cycles while locally-defined variables do not.

### 4.3. Tcl Based Scheduling

The provided Tcl based Scheduler framework uses the basic Tcl interpreter with some extra commands for communicating with the PBS Server and Resource Monitor. The scheduling policy is defined by a script written in Tcl. A number of sample scripts are provided in the source directory `src/scheduler.tcl/sample_scripts`.

The Tcl based Scheduler works, very generally, in the following way:

1. On start up, the Scheduler reads the initialization script (if specified with the `-i` option) and executes it. Then, the body script is read into memory. This is the file that will be executed each time a "schedule" command is received from the Server. It then waits for a "schedule" command from the Server.
2. When a schedule command is received, the body script is executed. No special processing is done for the script except to provide a connection to the Server. A typical script will need to retrieve information for candidate jobs to run from the Server using **pbs-selstat** or **pbsstatjob**. Other information from the Resource Monitor(s) will need to be retrieved by opening connections with **openrm** and submitting queries with **addreq** and getting the results with **getreq**. The Resource Monitor connections must be closed explicitly with **cluserm** or the Scheduler will eventually run out of file descriptors. When a decision is made to run a job, a call to **pbsrunjob** must be made.
3. When the script evaluation is complete, the Scheduler will close the TCP/IP connection to the Server.

#### 4.3.1. Tcl Based Scheduling Advice

The Scheduler does not restart the Tcl interpreter for each cycle. This gives the ability to carry information from one cycle to the next. It also can cause problems if variables are not initialized or "unset" at the beginning of the script when they are not expected to contain any information later on.

System load average is frequently used by a script. This number is obtained from the system kernel by `pbs_mom`. Most systems smooth the load average number over a time period. If one scheduling cycle runs one or more jobs and the next scheduling cycle occurs quickly, the impact of the newly run jobs will likely not be reflected in the load average. This can cause the load average to shoot way up especially when first starting the batch system. Also when jobs terminate, the delay in lowering the load average may delay the scheduling of additional jobs.

The Scheduler redirects the output from "stdout" and "stderr" to a file. This makes it easy to generate debug output to check what your script is doing. It is advisable to use this feature heavily until you are fairly sure that your script is working well.

#### 4.3.2. Implementing a Tcl Scheduler

The best advice is study the examples found in `src/scheduler.tcl/sample_scripts`. Then once you have modified or written a scheduler body script and optionally an initialization script, place them in the directory `{PBS_HOME}/sched_priv` and invoke the Scheduler typing

```
{sbindir}/pbs_sched [-b body_script] [-i init_script]"
```

See the `pbs_sched_tcl(8)` man page for more information.

#### 4.4. C Based Scheduling

The C based Scheduler is similar in structure and operation to the Tcl Scheduler except that C functions are used rather than Tcl scripts.

1. On start up, the Scheduler calls *schedinit(argc, argv)* one time only to initialize whatever is required to be initialized.
2. When a schedule command is received, the function *schedule(cmd, connector)* is invoked. All scheduling activities occur within that function.
3. Upon return to the main loop, the connection to the Server is closed.

Several working Scheduler code examples are provided in the samples subdirectory. The following sections discuss certain of the sample schedulers including the default scheduler fifo. The sources for the samples are found in *src/scheduler.cc/samples* under the Scheduler type name, for example *src/scheduler.cc/samples/fifo*.

##### 4.4.1. FIFO Scheduler

This Scheduler will provide several simple scheduling policies. It provides the ability to sort the jobs in several different ways, in addition to FIFO order. There is also the ability to sort on user and group priority. Mainly this Scheduler is intended to be a jumping off point for a real Scheduler to be written. A good amount of code has been written to make it easier to change and add to this Scheduler.

As distributed, the fifo Scheduler is configured with the following options, see file *PBS\_HOME/sched\_priv/sched\_config*:

- All jobs in a queue will be considered for execution before the next queue is examined.
- The queues are sorted by queue priority.
- The jobs within each queue are sorted by requested cpu time (cput). The shortest job is placed first.
- Jobs which have been queued for more than a day will be considered starving and heroic measures will be taken to attempt to run them.
- Any queue whose name starts with "ded" is treated as a dedicated time queue. Jobs in that queue will only be considered for execution if the system is in dedicated time as specified in the *dedicated\_time* configuration file. If the system is in dedicated time, jobs not in a "ded" queue will not be considered. (See file *PBS\_HOME/sched\_priv/dedicated\_time*)
- Prime time is from 4:00 AM to 5:30 PM. Any holiday is considered non-prime. Standard federal holidays for the year 1998 are included. (See file *PBS\_HOME/sched\_priv/holidays*)
- A sample *dedicated\_time* and resource group file are also included.
- These system resources are checked to make sure they are not exceeded: *mem* (memory requested) and *n\_cpus* (number of CPUs requested).

##### 4.4.1.1. Installing the FIFO Scheduler

1. As discussed in the build overview, run configure with the following options: `--set-sched=c` and `--set-sched-code=fifo`, which are the default.
2. You may wish to read through the *src/scheduler.cc/samples/fifo/config.h* file. Most default values will be fine.
3. Build and install PBS
4. Change directory into *PBS\_HOME/sched\_priv* and edit the scheduling policy config file *sched\_config*, or use the default values. This file controls the scheduling policy (which jobs are run when). The default name of *sched\_config* may be changed in

config.h. The format of the sched\_config file is:

**name: value [prime | non\_prime | all]**

name and value may not contain any white space

value can be: true | false | number | string

any line starting with a '#' is a comment.

a blank third word is equivalent to "all" which is both prime and non-prime

the associated values as shipped as defaults are shown in braces {}:

round\_robin

boolean: If true – run jobs one from each queue in a circular fashion; if false – run as many jobs as possible up to queue/server limits from one queue before processing the next queue. The following server and queue attributes, if set, will control if a job "can be" run: **resources\_max**, **max\_running**, **max\_user\_run**, and **max\_group\_run**. See the man pages pbs\_server\_attributes and pbs\_queue\_attributes.  
{false all}

by\_queue

boolean: If true – the jobs will be run from their queues; if false – the entire job pool in the Server is looked at as one large queue.  
{true all}

strict\_fifo

boolean: If true – will run jobs in a strict FIFO order. This means if a job fails to run for any reason, no more jobs will run from that queue/server that scheduling cycle. If *strict\_fifo* is not set, large jobs can be starved, i.e., not allowed to run because a never ending series of small jobs use the available resources. Also see the server attribute **resources\_max** in section 3.5.1, and the fifo parameter *help\_starving\_jobs* below.  
{false all}

fair\_share

boolean: This will turn on the fair share algorithm. It will also turn on usage collecting and jobs will be selected using a function of their usage and priority(shares).  
{false all}

load\_balancing

boolean: If this is set the Scheduler will load balance the jobs between a list of time-shared hosts (:ts) obtained from the Server (pbs\_server). The Server reads the list from its nodes file, see section 3.2.  
{false all}

help\_starving\_jobs

boolean: This bit will have the Scheduler turn on its rudimentary starving jobs support. Once jobs have waited for the amount of time give by *starve\_max*, they are considered starving. If a job is considered starving, then no jobs will run until the starving job can be run. *Starve\_max* needs to be set also.

sort\_by

string: have the jobs sorted. *sort\_by* can be set to a single sort type or *multi\_sort*. If set to *multi\_sort*, multiple *key* fields are used. Each *key* field will be a key for



the multi sort. The order of the key fields decides which sort type is used first.

Sorts: no\_sort, shortest\_job\_first, longest\_job\_first, smallest\_memory\_first, largest\_memory\_first, high\_priority\_first, low\_priority\_first, multi\_sort, fair\_share, large\_walltime\_first, short\_walltime\_first  
{shortest\_job\_first}

no\_sort

do not sort the jobs

shortest\_job\_first

ascending by the cput attribute

longest\_job\_first

descending by the cput attribute

smallest\_memory\_first

ascending by the mem attribute

largest\_memory\_first

descending by the mem attribute

high\_priority\_first

descending by the job priority attribute

low\_priority\_first

ascending by the job priority attribute

large\_walltime\_first

descending by job walltime attribute

cmp\_job\_walltime\_asc

ascending by job walltime attribute

multi\_sort

sort on multiple keys.

fair\_share

If fair\_share if given as the sort key, the jobs are sorted based on the values in the resource group file. This is only used if strict priority sorting is needed.

**key** Sort type as defined above for multiple sorts. Each sorting key is listed on a separate line starting with the word *key*. For example:

```
sort_by: multi_sort
key: shortest_job_first
key: smallest_memory_first
key: high_priority_first
```

**log\_filter**

What event types not to log. The value should be the addition of the event classes which should be filtered (i.e. ORing them together). The numbers are defined in *src/include/log.h*. NOTE: those numbers are in hex and log\_filter is in base 10.  
{256}

Examples:

To filter PBSEVENT\_DEBUG2, PBSEVENT\_DEBUG and PBSEVENT\_ADMIN

```
0x100: 256 0x080: 128 0x004: 4= 388
```

log\_filter 388

To filter PBSEVENT\_JOB, PBSEVENT\_DEBUG and PBSEVENT\_SCHED

```
0x008: 8 0x080: 128 0x040: 64= 200
```

log\_filter 200

**dedicated\_prefix**

The queues with this prefix will be considered dedicated queues. Example: if the dedicated prefix is "ded" then dedicated, ded1, ded5 etc would be dedicated queues

{ded}

**starve\_max**

The amount of time before a job is considered starving. This config variable is not used if `help_starving_jobs` is not set.

The following do not matter if fair share is not turned on (which it is not by default).

**half\_life**

The half life of the fair share usage  
{24:00:00}

**unknown\_shares**

The amount of shares for the "unknown" group.  
{10}

**sync\_time**

The amount of time between writing the fair share usage data to disk.  
{1:00:00}

The policy set by the supplied values in `sched_config` is:

Jobs are run on the basis of queue priority, both in prime and non-prime time.

Jobs within each queue are sorted on the basis of smallest (memory) first.

Help for starving jobs will take effect after a job is 24 hours old.

5. If fair share or strict priority is going to be used, the resource group file `{PBS_HOME}/sched_priv/resources_group`, will need to be edited. A sample file was installed. When editing the file, use the following format for each line of the file:

```
# comment
username cresgrp resgrp shares
```

**username**

string: the username of the user or the group

**cresgrp**

numeric: an id for the group or user, should be unique for each. For users, the UID works well.

**resgrp**

string: the name of the parent resource group this user/group is in. The root of the entire tree is called `root` and is added automatically to the tree by the Scheduler.

**shares**

numeric: The amount of shares(priority) the user/group has in the resource group.

6. If strict priority is wanted, a fair share tree will be needed. A really simple one will suffice. Every user's `resgrp` will be `root`. The amount of shares will be their priority. Next, set `unknown_shares` to one. Everyone who is not in the tree will share the one share between them to make sure everyone in the tree will have priority over them. Lastly, the main sort must be set to `fair_share`. This will sort by the fair share tree which was just set up.

7. Create the holidays file to handle prime time and holidays. The holidays file should use the UNICOS 8 holiday format. The ordering does matter. Any line that begins with a "\*" is considered a comment.

YEAR YYYY

This is the current year.

<day> <prime> <nonprime>

Day can be weekday | saturday | sunday

prime and nonprime are times when prime or non-prime time start. They can either be HHMM with no colons(:) or the word "all" or "none"

<day> <date> <holiday>

day is the day of the year between 1 and 365 date is the calendar date. Ex Jan 1 holiday is the name of the holiday. Ex New Year's Day This is repeated for each company holiday

8. To load balance between timesharing nodes, several things need to happen. First, a nodes file needs to be set up as PBSHOME/server\_priv/nodes. (See section 3.2). All timesharing nodes need to be denoted with :ts appended to the hostname. These are the nodes between which the Scheduler will load balance. Secondly, on every node there has to be a Mom. In each of Mom's config files two static values need to be set up. One is for the ideal load and the other for the maximum load. This is done by putting two lines in the config file in the following format: name value. The names will be *ideal\_load* and *max\_load*, and values are floating point numbers. Lastly, turn the load\_balancing bit on in the scheduling policy config file. Load balancing will have the job comment changed on running of the job to show where the job was run.

Example of Mom config file:(64 processor machine)

ideal\_load 50

max\_load 64

Note that \$ideal\_load and \$max\_load directives as discussed under Mom's config file will create the corresponding ideal\_load and max\_load entries.

9. Space sharing is done automatically if there are both a nodes file and the job requests nodes. Make sure to set up a resources\_default.nodes and resources\_default.nodect.

10. The Scheduler honors the following attributes/node resources:

Source Object	Attribute/Resource	Comparison
Queue	started	equal true
Queue	queue_type	equal execution
Queue	max_running	ge #jobs running
Queue	max_user_run	ge #jobs running for a user
Queue	max_group_run	ge #jobs running for a group
Job	job state	equal Queued
Server	max_running	ge #jobs running
Server	max_user_run	ge #jobs running for a user
Server	max_group_run	ge #jobs running for a group
Server	resources_available	ge resources requested by job
Server	resources_max	ge resources requested
Node	loadave	less than configured limit
Node	arch	equal type requested
Node	host	equal name requested
Node	ncpus	ge number ncpus requested
Node	phymem	ge amount mem requested

NOTE: if resources\_available.res is set, it will be used, if not resources\_max.res will be used. If neither are set infinity is assumed.

#### 4.4.1.2. Examples FIFO Configuration Files

The following are just examples and may or may not be what is shipped.

##### Example of a scheduling config file

```
# Set the boolean values which define how the scheduling policy finds
# the next job to consider to run.
round_robin: False    ALL
by_queue: True       prime
by_queue: false      non-prime
strict_fifo: true    ALL
fair_share: True     prime
fair_share: false    non-prime

# help jobs which have been waiting too long
help_starving_jobs: true prime
help_starving_jobs: false non-prime

# Set a multi_sort
# This example will sort jobs first by ascending cpu time requested, and then
# by ascending memory requested, and then finally by descending job priority
#
sort_by: multi_sort
key: shortest_job_first
key: smallest_memory_first
key: high_priority_first

# Set the debug level to only show high level messages.
# Currently this only shows jobs being run
debug_level: high_mess
```

```
# a job is considered starving if it has waited for this long
max_starve: 24:00:00

# If the Scheduler comes by a user which is not currently in the resource group
# tree, they get added to the "unknown" group. The "unknown" group is in roots
# resource group. This says how many shares it gets.
unknown_shares: 10

# The usage information needs to be written to disk in case the Scheduler
# goes down for any reason. This is the amount of time between when the
# usage information in memory is written to disk. The example syncs the
# information ever hour:
sync_time: 1:00:00

# What events do you not want to log. The event numbers are defined in
# src/include/log.h. NOTE: the numbers are in hex, and log_filter is in
# base 10.
# The example is not to log DEBUG2 events, which are the most prolific
log_filter: 256
```

Here is an example of the holidays file

```
* the current year
YEAR 1998

*
* Start and end of prime time
*
* Prime Non-Prime
* Day Start Start
weekday 0400 1130
saturday none all
sunday none all

*
* The holidays
*
* Day of Calendar Company
* Year Date Holiday
*
1 Jan 1 New Year's Day
20 Jan 20 Martin Luther King Day
48 Feb 17 President's Day
146 May 26 Memorial Day
185 Jul 4 Independence Day
244 Sep 1 Labor Day
286 Oct 13 Columbus Day
315 Nov 11 Veteran's Day
331 Nov 27 Thanksgiving
359 Dec 25 Christmas Day
```

Example of the resource group file for fair share

```
#
# the groups "root" and "unknown" are added by the Scheduler
# All the parents must be added for the children. This is why all the groups
# are added first. The cresgrp numbers the users have are their UIDs
#
```

<i># name</i>	<i>resgrp</i>	<i>child resgrp</i>	<i>shares</i>
grp1	50	root	10
grp2	51	root	20
grp3	52	root	10
grp4	53	grp1	20
grp5	54	grp1	10
grp6	55	grp2	20
usr1	60	root	5
usr2	61	grp1	10
usr3	62	grp2	10
usr4	63	grp6	10
usr5	64	grp6	10
usr6	65	grp6	20
usr7	66	grp3	10
usr8	67	grp4	10
usr9	68	grp4	10
usr10	69	grp5	10

Example of strict priority resource group file

```
# this is a strict priority resource group file. These are people who should
# get priority over everyone else. The amount of shares is the priority of
# the user.
```

sally	1000	root	4
larry	1001	root	6
manager	1010	root	100
vp	1016	root	500
ceo	2000	root	10000

Example of dedicated file

```
# Format:
# FROM TO
# MM/DD/YYYY HH:MM MM/DD/YYYY HH:MM

04/10/1998 15:30 04/11/1998 23:50
05/15/1998 05:15 05/15/1998 08:30
06/10/1998 23:25 06/10/1998 23:50
```

#### 4.4.2. IBM\_SP Scheduler

This is a highly optimized scheduler for the IBM SP series of supercomputers. This scheduler was the first to provide a "dynamic backfill" algorithm for the SP. The algorithm is designed to implement a usage policy comparable to the one found on NAS traditional vector supercomputers. The algorithm primary goals are to minimize the turnaround time for small jobs during Prime-Time hours, and to maintain the highest possible node utilization during NonPrime-Time hours. Scheduling a diverse workload composed of interactive, small debugging, and long batch jobs presents significant difficulties on the SP, due to its limited resource management capabilities, and parallel job scheduling restrictions (only space-sharing, no time-sharing). The space-sharing scheduling algorithm utilized uses a sophisticated Dynamic-Backfilling method to overcome the SP limitations. The algorithm achieves turnaround time for small jobs to 10 - 20 minutes, and maintains node utilization around 75%. See the whitepaper included in the scheduler.cc/samples/ibm\_sp directory for a full discussion of the algorithms used.

##### 4.4.2.1. Installing the IBM\_SP Scheduler

1. As discussed in the build overview, run configure with the following options:  

```
--set-sched=cc and --set-sched-code=ibm_sp
```
2. Review src/scheduler.cc/samples/ibm\_sp/sched\_globals.h editing any variables necessary, such as the value of SCHED\_DEFAULT\_CONFIGURATION.
3. Build and install PBS.
4. Change directory into {PBS\_HOME}/sched\_priv and edit the scheduler configuration file "config" (see 4.5.2.2). This file controls the scheduling policy used to determine which jobs are run and when. The comments in the config file explain what each option is for. If in doubt, the default option is generally acceptable.

##### 4.4.2.2. Configuring the IBM\_SP Scheduler

The ibm\_sp scheduler config file contains the following tunable parameters, which control the policy implemented by the scheduler. Comments are allowed anywhere in the file, and begin with a '#' character. Any non-comment lines are considered to be statements, and must conform to the syntax:

```
<option> <argument>
```

Arguments must be one of:

```
<boolean> A boolean value. Either 0 (false/off) or 1 (true/on)
```

```
<domain> A registered domain name, eg. "veridian.com"
```

```
<hostname> A hostname registered in the DNS system.
```

```
<integer> An integral (typically non-negative) decimal value.
```

```
<pathname> A valid pathname (i.e. "/usr/local/pbs/pbs_acctdir").
```

```
<real> A real valued number (i.e. the number 0.80).
```

```
<string> An uninterpreted string passed to other programs.
```

```
<time_spec> A string of the form HH:MM:SS (i.e. 00:30:00).
```

Below is a listing of the available configuration parameters for this scheduler, and a brief explanation of each. See the README and the actual "config" files for a detailed description.

Parameter	Type	Definition
DEFAULT_ATTR	<string>	Define default node attribute
ENFORCE_ALLOC	<boolean>	Indicate enforcement of allocations
ENFORCE_DEDTIME	<boolean>	Indicate enforcement of dedicated time
LOCAL_DOMAIN	<domain>	Local network domain name
LOWUSAGE_NODEINUSE	<integer>	Threshold where we start to ignore "policy"
MAXJOB_RUNNING	<integer>	Maximum number of jobs allowed per user
MAXJOB_WALLTIME	<integer>	Maximum walltime (seconds) that a job is allowed to run in the 'normal' queue. If the request is over, the job is deleted.
MAX_QUEUED_TIME	<integer>	Seconds to wait before delaying other jobs
MIN_QUEUED_TIME	<integer>	Seconds a short job should remain in the queue.
NODEUSAGE_DECAY	<real>	Decay factor of node/hour usage
NONPRIME_AVAIL	<integer>	Define Non-Prime node high availability
NONPRIME_BATCH_START	<time_spec>	Define start of the NonPrime-Time Batch only period
NONPRIME_BATCH_STOP	<time_spec>	Define end of the NonPrime-Time Batch only period
NONPRIME_SAT_START	<time_spec>	Special case for the interactive period on Saturday
NONPRIME_SAT_STOP	<time_spec>	Special case for the interactive period on Saturday
OVERALLOC_DECAY	<real>	Decay factor for jobs over allocation.
PBS_HOST	<string>	Name of system -- ie, for the whole SP
PBS_HOST_UPPER	<string>	Upper case version of PBS_HOST
PBS_SERVER	<hostname>	Hostname where PBS server is running
PEER_ENABLE	<boolean>	Enable MetaCenter PEER checking -- for PeerScheduler
PERCENT_TO_LETGO	<integer>	Threshold for % of time shift required for a job to be scheduled.
PRIME_32_END	<time_spec>	End of <32 node window
PRIME_32_START	<time_spec>	Jobs <32 nodes can start during prime
PRIME_AVAIL	<integer>	Define Prime node high availability
PRIME_NODE	<integer>	Define Prime Time Node size Threshold
PRIME_TIME_END	<time_spec>	Define end of the Prime-Time period
PRIME_TIME_START	<time_spec>	Define start of the Prime-Time period
QUEUE_DEDTIME	<pathname>	Name of "dedicated time" queue
QUEUE_PBS	<pathname>	Name of primary/default queue)
QUEUE_SPECIAL	<pathname>	Name of "special" queue
RESMON_HOST	<hostname>	Hostname where PBS mom/resmom is running
SCHEDULE_DOWNTIME	:<pathname>	Location of 'schedule' command for scheduled downtime
SCHED_ACCT_DIR	<pathname>	Location of the per-group allocation and usage files
SCHED_DEBUGGING	<pathname>	Location of the scheduler debugging config file
SCHED_DECAY	<pathname>	Location of the scheduler usage decay file
SCHED_MAPFILE	<pathname>	Location of the user mapfile
SCHED_OUTPUT	<pathname>	Location of the scheduler output file
SCHED_STATUS	<pathname>	Location of the scheduler status file
SCHED_TIMEOUT	<integer>	Seconds to wait before timing out a connection
SEEK_WORK_DELAY	<integer>	Seconds to wait before contacting a PEER
SHIFT_NODELIMIT	<integer>	Node watermark limit for the dynamic backfilling
SMALL_QUEUED_TIME	<time_spec>	Treshold to separate a long job from a short job.
TYPE_AVAIL	<integer>	Flag to maintain availability for a specific node request
TYPE_NODEAVAIL	:<string>	Node request to maintain highly available
USE_SITE_MAPFILE	<boolean>	Indicate use of Username Mapfile
WALLTIME0	<time_spec>	Maximum walltime constants for over-allocation jobs
WALLTIME1	<time_spec>	Walltime limit constants for normal jobs
WALLTIME2	<time_spec>	Walltime limit constants for normal jobs
WALLTIME5	<time_spec>	Maximum walltime constants for over-allocation jobs



### 4.4.3. SGI\_Origin Scheduler

This is a highly specialized scheduler for managing a cluster of SGI Origin2000 systems, providing integrated support for Array Services (for MPI programs), and NODEMASK (to pin applications via software to dynamically created regions of nodes within the system). The scheduling algorithm includes an implementation of static backfill and dynamically calculates NODEMASKs on a per-job basis. (See the README file in the scheduler.cc/samples/sgi\_origin directory for details of the algorithm.)

#### 4.4.3.1. Installing the SGI\_ORIGIN Scheduler

1. As discussed in the build overview, run configure with the following options:

```
--set-sched=cc --set-sched-code=sgi_origin
```

If you wish to enable scheduler use of the NODEMASK facility, then also add the configure option `--enable-nodemask`.

2. Review `src/scheduler.cc/samples/sgi_origin/toolkit.h` editing any variables necessary, such as the value of `SCHED_DEFAULT_CONFIGURATION`.
3. Build and install PBS.
4. Change directory into `{PBS_HOME}/sched_priv` and edit the scheduler configuration file "config" (see 4.4.3.2). This file controls the scheduling policy used to determine which jobs are run and when. The comments in the config file explain what each option is. If in doubt, the default option is generally acceptable.

#### 4.4.3.2. Configuring the SGI\_Origin Scheduler

The `{PBS_HOME}/sched_priv/config` file contains the following tunable parameters, which control the policy implemented by the scheduler. Comments are allowed anywhere in the file, and begin with a '#' character. Any non-comment lines are considered to be statements, and must conform to the syntax:

```
<option> <argument>
```

See the README and config files for a description of the options listed below, and the type of argument expected for each of the options. Arguments must be one of:

**<boolean>**

A boolean value. The strings "true", "yes", "on" and "1" are all true, anything else evaluates to false.

**<hostname>**

A hostname registered in the DNS system.

**<integer>**

An integral (typically non-negative) decimal value.

**<pathname>**

A valid pathname (i.e. `"/usr/local/pbs/pbs_acctdir"`).

**<queue\_spec>**

The name of a PBS queue. Either `'queue@exechost'` or just `'queue'`. If the hostname is not specified, it defaults to the name of the local host machine.

**<real>**

A real valued number (i.e. the number 0.80).

**<string>**

An uninterpreted string passed to other programs.

**<time\_spec>**

A string of the form `HH:MM:SS` (i.e. `00:30:00` for thirty minutes, `4:00:00` for four hours).

**<variance>**

Negative and positive deviation from a value. The syntax is `'-mm%,+nn%'` (i.e. `'-10%,+15%'` for minus 10 percent and plus 15% from some value).

Syntactical errors in the configuration file are caught by the parser, and the offending line number and/or configuration option/argument is noted in the scheduler logs. The scheduler will not start while there are syntax errors in its configuration files.

Before starting up, the scheduler attempts to find common errors in the configuration files. If it discovers a problem, it will note it in the logs (possibly suggesting a fix) and exit.

The following is a complete list of the recognized options:

Parameter	Type
AVOID_FRAGMENTATION	<boolean>
BATCH_QUEUES	<queue_spec>[,<queue_spec>...]
DECAY_FACTOR	<real>
DEDICATED_QUEUE	<queue_spec>
DEDICATED_TIME_CACHE_SECS	<integer>
DEDICATED_TIME_COMMAND	<pathname>
ENFORCE_ALLOCATION	<boolean>
ENFORCE_DEDICATED_TIME	<boolean>
ENFORCE_PRIME_TIME	<boolean>
EXTERNAL_QUEUES	<queue_spec>[,<queue_spec>...]
FAKE_MACHINE_MULT	<integer>
HIGH_SYSTIME	<integer>
INTERACTIVE_LONG_WAIT	<time_spec>
MAX_DEDICATED_JOBS	<integer>
MAX_JOBS	<integer>
MAX_QUEUED_TIME	<time_spec>
MAX_USER_RUN_JOBS	<integer>
MIN_JOBS	<integer>
NONPRIME_DRAIN_SYS	<boolean>
OA_DECAY_FACTOR	<real>
PRIME_TIME_END	<time_spec>
PRIME_TIME_SMALL_NODE_LIMIT	<integer>
PRIME_TIME_SMALL_WALLT_LIMIT	<time_spec>
PRIME_TIME_START	<time_spec>
PRIME_TIME_WALLT_LIMIT	<time_spec>
SCHED_ACCT_DIR	<pathname>
SCHED_HOST	<hostname>
SCHED_RESTART_ACTION	<string>
SERVER_HOST	<hostname>
SMALL_JOB_MAX	<integer>
SMALL_QUEUED_TIME	<time_spec>
SORT_BY_PAST_USAGE	<boolean>
SPECIAL_QUEUE	<queue_spec>
SUBMIT_QUEUE	<queue_spec>
SYSTEM_NAME	<hostname>
TARGET_LOAD_PCT	<integer>
TARGET_LOAD_VARIANCE	<variance>
TEST_ONLY	<boolean>
WALLT_LIMIT_LARGE_JOB	<time_spec>
WALLT_LIMIT_SMALL_JOB	<time_spec>

See the following files for detailed explanation of these options:

src/scheduler.cc/samples/sgi\_origin/README

src/scheduler.cc/samples/sgi\_origin/config

#### 4.4.4. CRAY T3E Scheduler

This is a highly specialized scheduler for the Cray T3E MPP system. The supporting code of this scheduler (configuration file parser, reading of external files, limits specification, etc.) is based on the previously discussed SGI Origin scheduler (see section 4.4.3 above).

The scheduling algorithm is an implementation of a priority-based system wherein jobs inheritate an initial priority from the queue that they are first submitted to, and then the priority is adjusted based on a variety of factors. These factors include such variables as: length of time in queue, time of day, length of time requested, number of nodes and/or amount of memory requested, etc. (See the README file in the scheduler.cc/samples/cray\_t3e directory for details of the algorithm and configuration options.)

##### 4.4.4.1. Installing the CRAY\_T3E Scheduler

1. As discussed in the build overview, run configure with the following options:

```
--set-sched=cc --set-sched-code=cray_t3e
```

If you wish to enable scheduler use of the PEMASK facility, then also add the configure option `--enable-pemask`.

2. Review `src/scheduler.cc/samples/sgi_origin/toolkit.h` editing any variables necessary, such as the value of `SCHED_DEFAULT_CONFIGURATION`.
3. Build and install PBS.
4. Change directory into `{PBS_HOME}/sched_priv` and edit the scheduler configuration file "config" (see 4.4.5.2). This file controls the scheduling policy used to determine which jobs are run and when. The comments in the configuration file explain what each option is. If in doubt, the default option is generally acceptable.

##### 4.4.4.2. Configuring the Cray T3E Scheduler

The `{PBS_HOME}/sched_priv/config` file contains the following tunable parameters, which control the policy implemented by the scheduler. Comments are allowed anywhere in the file, and begin with a '#' character. Any non-comment lines are considered to be statements, and must conform to the syntax:

```
<option> <argument>
```

See the README and config files for a description of the options listed below, and the type of argument expected for each of the options. Arguments must be one of:

<boolean>

A boolean value. The strings "true", "yes", "on" and "1" are all true, anything else evaluates to false.

<hostname>

A hostname registered in the DNS system.

<integer>

An integral (typically non-negative) decimal value.

<pathname>

A valid pathname (i.e. `"/usr/local/pbs/pbs_acctdir"`).

<queue\_spec>

The name of a PBS queue. Either `'queue@exechost'` or just `'queue'`. If the hostname is not specified, it defaults to the name of the local host machine.

<real>

A real valued number (i.e. the number 0.80).

<string>

An uninterpreted string passed to other programs.

<time\_spec>

A string of the form `HH:MM:SS` (i.e. `00:30:00` for thirty minutes, `4:00:00` for four hours).

**<variance>**

Negative and positive deviation from a value. The syntax is '-mm%,+nn%' (i.e. '-10%,+15%' for minus 10 percent and plus 15% from some value).

Syntactical errors in the configuration file are caught by the parser, and the offending line number and/or configuration option/argument is noted in the scheduler logs. The scheduler will not start while there are syntax errors in its configuration files.

Before starting up, the scheduler attempts to find common errors in the configuration files. If it discovers a problem, it will note it in the logs (possibly suggesting a fix) and exit.

The following is a complete list of the recognized options:

Parameter	Type
AVOID_FRAGMENTATION	<boolean>
BACKGROUND_QUEUE_NAME	<string>
BATCH_QUEUES	<queue_spec>[,<queue_spec>...]
CHALLENGE_QUEUE_NAME	<string>
DECAY_FACTOR	<real>
DEDICATED_QUEUES	<queue_spec>
DEDICATED_TIME_CACHE_SECS	<integer>
DEDICATED_TIME_COMMAND	<pathname>
ENFORCE_ALLOCATION	<boolean>
ENFORCE_DEDICATED_TIME	<boolean>
ENFORCE_PRIME_TIME	<boolean>
EXTERNAL_QUEUES	<queue_spec>[,<queue_spec>...]
FAKE_MACHINE_MULT	<integer>
INTERACTIVE_LONG_WAIT	<time_spec>
MAX_JOBS	<integer>
MAX_QUEUED_TIME	<time_spec>
MIN_JOBS	<integer>
NONPRIME_DRAIN_SYS	<boolean>
OA_DECAY_FACTOR	<real>
PRIME_TIME_END	<time_spec>
PRIME_TIME_SMALL_NODE_LIMIT	<integer>
PRIME_TIME_SMALL_WALLT_LIMIT	<time_spec>
PRIME_TIME_START	<time_spec>
PRIME_TIME_WALLT_LIMIT	<time_spec>
SCHED_ACCT_DIR	<pathname>
SCHED_HOST	<hostname>
SCHED_RESTART_ACTION	<string>
SERVER_HOST	<hostname>
SMALL_JOB_MAX	<integer>
SMALL_QUEUED_TIME	<time_spec>
SORT_BY_PAST_USAGE	<boolean>
SORTED_JOB_FILE	<pathname>
SPECIAL_QUEUE	<queue_spec>
SUBMIT_QUEUE	<queue_spec>
SYSTEM_NAME	<hostname>
TARGET_LOAD_PCT	<integer>
TARGET_LOAD_VARIANCE	<variance>
TEST_ONLY	<boolean>
WALLT_LIMIT_LARGE_JOB	<time_spec>
WALLT_LIMIT_SMALL_JOB	<time_spec>

See the following files for detailed explanation of these options:

src/scheduler.cc/samples/cray\_t3e/README

src/scheduler.cc/samples/cray\_t3e/config

#### 4.4.5. MULTITASK Scheduler

This scheduler provides support for "multi-tasking" (ie timesharing of CPU and memory resources). Originally written for the SGI PowerChallenge, and later ported to the Origin 2000, this scheduler should work for most shared-memory multiprocessor (SMP) systems.

##### 4.4.5.1. Installing the MULTITASK Scheduler

1. As discussed in the build overview, run configure with the following options:

```
--set-sched=cc --set-sched-code=multitask
```

2. Review src/scheduler.cc/samples/multitask/toolkit.h editing any variables necessary, such as the value of SCHED\_DEFAULT\_CONFIGURATION.
3. Build and install PBS.
4. Change directory into PBS\_HOME/sched\_priv and edit the scheduler configuration file "config". This file controls the scheduling policy used to determine which jobs are run and when. The comments in the config file explain what each option is for. If in doubt, the default option is generally acceptable.

#### 4.4.6. MSIC-Cluster Scheduler

The MSIC-Cluster PBS scheduler (pbs\_sched) was designed to be run on a cluster of systems with different CPU and memory configurations. The function of the scheduler is to choose a job or jobs that fit the resources. When a suitable job is found, the scheduler will direct PBS to run that job on a specific execution host. This scheduler assumes a 1:1 correlation between the executions queues and execution hosts. The name of the queue is taken as the name of the host that jobs in that queue should be run in. (The required queue structure is discussed in detail the custom scheduler admin guide identified below.)

##### 4.4.6.1. Summary of Features

Version of 1.5 of the MSIC-Cluster PBS scheduler includes the following features. These are discussed in more detail below, and in the scheduler's configuration file.

User-Specified Architecture - When users submit a job they can specify what system architecture the job should run on. This is done via the "-l arch=xxx" option to qsub or within a PBS job script. The "arch" values correspond to the values determined during the PBS configure/build process for the target architectures. There is not currently any command to list the "arch" values for a given cluster. However, the scheduler includes the "arch" string in its status summary of each node. It is recommended that you grep "arch" out of the scheduler logs, and then add the corresponding "arch" string to each node in the server's nodes file as a "node attribute". Doing so will enable the "arch" strings to be displayed via the "pbsnodes" command. (See the General Notes section below for more info on "pbsnodes".)

Fair-Access Controls - Administrator can designate "shares" or percentages of the total cluster resources on a per-queue basis. The selection of which jobs to run will be based on a fair distribution of jobs, utilizing the past and current "share" usage information. Jobs that were submitted to queues that are below their share/percent usage will have higher priority than jobs from queues that are "over-usage". If the only jobs that are queued are over-usage jobs, they will be permitted to run. However, over-usage jobs will be prime candidates for suspension or checkpointing should that become necessary (see below).

In addition, the administrator can specify per-queue limits on the maximum number of running jobs for a given user. This limit is defined as a percentage of the total cluster CPU

resources, and is implemented as a "soft limit". As such, the limit will be applied in order to provide fair usage within the cluster, yet will be relaxed if necessary to fully utilize the available resources.

**Scheduler-Initiated Checkpoint/Restart of Jobs** - When the scheduler determines that a given job is "high priority" or that it has "waited too long to run", such jobs are given the highest priority within the system. (Actually, a Long-Waiting job is just slightly lower priority than a Priority job.) If sufficient resources are not available to run such a job immediately, the scheduler will take action to acquire the needed resources. This includes suspending, checkpointing, or forceably requeueing enough running jobs to make room for the special job.

The administrator can define (in the scheduler config file) a suspension threshold representing the percentage of time remaining for a running job above which the scheduler should attempt to suspend the job (as opposed to checkpointing the job).

If the scheduler finds that it cannot suspend a job (either because of the above described threshold or because the suspend attempt failed for some reason) then the scheduler will attempt to checkpoint the job.

If the checkpoint of the job fails, then the scheduler can (optionally, as specified in the scheduler config file) force the running job to be terminated and requeued.

**Express Queue** - The scheduler supports the concept of an "express" or high-priority queue. The name of the queue is specified in the configuration file. Any jobs that are submitted to this queue are immediately given highest priority within the system. The scheduler will utilize the above described suspension/checkpoint features, if necessary, to ensure this priority.

Note that High-Priority and Long Waiting jobs are not considered for checkpointing. Therefore, it is possible that a high-priority job may be forced to wait if the system is full of other high-priority jobs.

#### 4.4.6.2. Installing The MSIC-Cluster Scheduler

Detailed build, install, and configuration instructions are included in the scheduler-specific admin guide, located in the OpenPBS source tree:

```
$PBSSRC/scheduler.cc/samples/msic_cluster/admin_guide.txt
```

The MSIC-Cluster scheduler is packaged as an alternate scheduler for OpenPBS v.2.3. Basic steps are as follows (note that \$PBSSRC is the directory into which you extracted the PBS source tree; this is the directory that contains the configure and configure.in file, among others); the \$PBSOBJ is the top of your object tree:

```
cd $PBSOBJ
$PBSSRC/configure [your options] --set-sched-code=msic_cluster
make
make install
```

Note: there is important configuration information in the scheduler admin guide referenced above.

#### 4.4.7. DEC-Cluster Scheduler

The DEC-Cluster is a custom PBS scheduler (pbs\_sched) designed to be run on a cluster of DEC Alpha workstations with different CPU and memory configurations. The function of the scheduler is to choose a job or jobs that fit the resources. When a suitable job is found, the scheduler will ask PBS to run that job on one of the execution hosts. This scheduler assumes a 1:1 correlation between the executions queues and execution hosts. The name of the queue is taken as the name of the host that jobs in that queue should be run in.

#### 4.4.7.1. Summary of features

Version of 2.0 of the custom Dec/Compaq PBS scheduler includes the following new features. These are discussed in more detail below, and in the scheduler's configuration file.

Fair-Access Controls - Administrator can set per-queue, per-user limits on the maximum number of running jobs and a maximum amount of "remaining" runtime (in minutes) for all jobs owned by a given user.

Additional Queue/Job Attributes

Priority Based Scheduling - Jobs are assigned a priority value based on the priority of the jobs originating queue (the queue to which the job is submitted). Jobs are then sorted by their priority values, ties are broken by the requested cputime.

#### 4.4.7.2. Rebuilding PBS to use custom scheduler

Detailed build, install, and configuration instructions are included in the scheduler-specific admin guide, located in the OpenPBS source tree:

```
$PBSSRC/scheduler.cc/samples/dec_cluster/admin_guide.txt
```

This custom scheduler requires modifications to the PBS batch job structure (which is compiled into all PBS daemons): the addition of the "speed" and "tmpdir" job attributes, which allow the user to specify the speed (in Mhz) of the execution host and the amount of space needed on /tmp, respectively. Ver.2.x of the scheduler supports nine attributes that are "reserved for future use" (see the New Features section).

Due to these modifications it is necessary to rebuild all of PBS. It is suggested that a clean build be performed, as follows (note that \$PBSSRC refers to the top of the PBS source tree--where the file configure is; and that \$PBSOBJ refers to the top of the object tree where PBS is built):

```
cd $PBSSRC/src/include
cp $PBSSRC/src/scheduler.cc/samples/dec_cluster/site_resc_attr_def.ht .
cd $PBSOBJ
make clean
$PBSSRC/configure [your options] --set-sched-code=dec_cluster
make
make install
```

#### 4.4.8. UMN-Cluster Scheduler

The UMN-Cluster custom PBS scheduler (pbs\_sched) was designed to be run on a cluster of systems with different CPU and memory configurations. The function of the scheduler is to choose a job or jobs that fit the resources. When a suitable job is found, the scheduler will direct PBS to run that job on a specific execution host. This scheduler assumes a 1:1 correlation between the executions queues and execution hosts. The name of the queue is taken as the name of the host that jobs in that queue should be run in. (The required queue structure is discussed in detail below.)

##### 4.4.8.1. Summary of Features

Version of 1.1 of the UMN-Cluster PBS scheduler includes the following features. These are discussed in more detail below, and in the scheduler's configuration file.

User-Specified Architecture - When users submit a job they can specify what system architecture the job should run on. This is done via the "-l arch=xxx" option to qsub or within a PBS job script. The "arch" values correspond to the values determined during the PBS configure/build process for the target architectures. There is not currently any command to list the "arch" values for a given cluster. However, the scheduler includes the "arch" string in its status summary of each node. It is recommended that you grep "arch" out of the scheduler logs, and then add the corresponding "arch" string to each node in the server's nodes file as a

"node attribute". Doing so will enable the "arch" strings to be displayed via the "pbsnodes" command. (See the General Notes section below for more info on "pbsnodes".)

Fair-Access Controls - Administrator can specific limits on the number of CPUs and amount of memory that a given group can use at the same time. This limit is enforced per-group, cluster-wide on a per-architecture basis. The administrator specifies these limits in the scheduler's configuration file (discussed below).

#### 4.4.8.2. Installing The UMN-Cluster Scheduler

Detailed build, install, and configuration instructions are included in the scheduler-specific admin guide, located in the OpenPBS source tree:

```
$PBSSRC/scheduler.cc/samples/umn_cluster/admin_guide.txt
```

The UMN-Cluster scheduler is packaged as an optional scheduler for OpenPBS v.2.3. Basic steps are as follows (note that \$PBSSRC is the directory into which you extracted the PBS source tree; this is the directory that contains the configure and configure.in file, among others); \$PBSOBJ is the top of your object tree.

```
cd $PBSOBJ
$PBSSRC/configure [your options] --set-sched-code=umn_cluster
make
make install
```

Note: there is important configuration information in the scheduler admin guide referenced above.

### 4.5. Scheduling and File Staging

A decision must be made about when to begin to stage-in files for a job. The files must be available before the job executes. The amount of time that will be required to copy the files is unknown to PBS, that being a function of file size and network speed. If file in-staging is not started until the job has been selected to run when the other required resources are available, either those resources are "wasted" while the stage-in occurs, or another job is started which takes the resources away from the first job, and might prevent it from running. If the files are staged in well before the job is otherwise ready to run, the files may take up valuable disk space need by running jobs.

PBS provides two ways that file in-staging can be initiated for a job. If a run request is received for a job with a requirement for staging-in files, the staging in operation is begun and when completed, the job is run. Or, a specific stage-in request may be received for a job, see `pbs_stagein(3B)`, in which case the files are staged in but the job is not run. When the job is run, it begins execution immediately because the files are already there.

In either case, if the files could not be staged-in for any reason, the job is placed into a wait state with a "execute at" time `PBS_STAGEFAIL_WAIT`, 30 minutes in the future. A mail message is sent to the job owner requesting that s/he look into the problem. The reason the job is changed into wait state is to prevent the Scheduler from constantly retrying the same job which likely would keep on failing.

The Scheduler may note the substate of the job and chose to perform pre-staging via the `pbs_stagein()` call. The substate will also indicate completeness or failure of the operation. The Scheduler developer should carefully chose a stage-in approach based on factors such as the likely source of the files, network speed, and disk capacity.



## 5. GUI System Administrator Notes

Currently, PBS provides two GUIs: `xpbs` and `xpbsmon`.

### 5.1. `xpbs`

`xpbs` provides a user-friendly point-and-click interface to the PBS commands. The `xpbs(1)` man page provides full information on configuring and running `xpbs`. Some of that information is repeated here. To run `xpbs` as a regular, non-privileged user, type:

```
setenv DISPLAY <display_host>:0"
xpbs
```

To run `xpbs` with the additional purpose of terminating PBS Servers, stopping and starting queues, or running/rerunning jobs, then run:

```
xpbs -admin
```

Running `xpbs` will initialize the X resource database from various sources in the following order:

1. The **RESOURCE\_MANAGER** property on the root window (updated via `xrdb`) with settings usually defined in the `.Xdefaults` file
2. Preference settings defined by the system administrator in the global `xpbsrc` file
3. User's `~/.xpbsrc` file - this file defines various X resources like fonts, colors, list of PBS hosts to query, criteria for listing queues and jobs, and various view states. See XPBS Preferences section below for a list of resources that can be set.

The system administrator can specify a global resources file, `{libdir}/xpbs/xpbsrc`, which is read by the GUI if a personal `.xpbsrc` file is missing. Keep in mind that within an Xresources file (Tk only), later entries take precedence. For example, suppose in your `.xpbsrc` file, the following entries appear in order:

```
xpbsrc*backgroundColor: blue
*backgroundColor: green
```

The later entry "green" will take precedence even though the first one is more precise and longer matching.

The things that can be set in the personal preferences file are fonts, colors, and favorite Server host(s) to query.

#### 5.1.1. XPBS Preferences

The resources that can be set in the X resources file, `~/.xpbsrc`, are:

`*serverHosts`

list of server hosts (space separated) to query by `xpbs`.

`*timeoutSecs`

specify the number of seconds before timing out waiting for a connection to a PBS host.

`*xtermCmd`

the xterm command to run driving an interactive PBS session.

`*labelFont`

font applied to text appearing in labels.

`*fixlabelFont`

font applied to text that label fixed-width widgets such as listbox labels. This must be a fixed-width font.

`*textFont`

font applied to a text widget. Keep this as fixed-width font.

`*backgroundColor`

the color applied to background of frames, buttons, entries, scrollbar handles.

- \*foregroundColor**  
the color applied to text in any context (under selection, insertion, etc...).
- \*activeColor**  
the color applied to the background of a selection, a selected command button, or a selected scroll bar handle.
- \*disabledColor**  
color applied to a disabled widget.
- \*signalColor**  
color applied to buttons that signal something to the user about a change of state. For example, the color of the button when returned output files are detected.
- \*shadingColor**  
a color shading applied to some of the frames to emphasize focus as well as decoration.
- \*selectorColor**  
the color applied to the selector box of a radiobutton or checkbutton.
- \*selectHosts**  
list of hosts (space separated) to automatically select/highlight in the HOSTS listbox.
- \*selectQueues**  
list of queues (space separated) to automatically select/highlight in the QUEUES listbox.
- \*selectJobs**  
list of jobs (space separated) to automatically select/highlight in the JOBS listbox.
- \*selectOwners**  
list of owners checked when limiting the jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Owners: <list\_of\_owners>". See -u option in **qselect(1B)** for format of <list\_of\_owners>.
- \*selectStates**  
list of job states to look for (do not space separate) when limiting the jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Job\_States: <states\_string>". See -s option in **qselect(1B)** for format of <states\_string>.
- \*selectRes**  
list of resource amounts (space separated) to consult when limiting the jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Resources: <res\_string>". See -l option in **qselect(1B)** for format of <res\_string>.
- \*selectExecTime**  
the Execution Time attribute to consult when limiting the list of jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Queue\_Time: <exec\_time>". See -a option in **qselect(1B)** for format of <exec\_time>.
- \*selectAcctName**  
the name of the account that will be checked when limiting the jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Account\_Name: <account\_name>". See -A option in **qselect(1B)** for format of <account\_name>.
- \*selectCheckpoint**  
the checkpoint attribute relationship (including the logical operator) to consult when limiting the list of jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Checkpoint: <checkpoint\_arg>". See -c option in **qselect(1B)** for format of <checkpoint\_arg>.
- \*selectHold**  
the hold types string to look for in a job when limiting the jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Hold\_Types: <hold\_string>". See -h option in **qselect(1B)** for format of <hold\_string>.

- \*selectPriority  
the priority relationship (including the logical operator) to consult when limiting the list of jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Priority: <priority\_value>". See -p option in **qselect(1B)** for format of <priority\_value>.
- \*selectRerun  
the rerunnable attribute to consult when limiting the list of jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Rerunnable: <rerun\_val>". See -r option in **qselect(1B)** for format of <rerun\_val>.
- \*selectJobName  
name of the job that will be checked when limiting the jobs appearing on the Jobs listbox in the main **xpbs** window. Specify value as "Job\_Name: <jobname>". See -N option in **qselect(1B)** for format of <jobname>.
- \*iconizeHostsView  
a boolean value (true or false) indicating whether or not to iconize the HOSTS region.
- \*iconizeQueuesView  
a boolean value (true or false) indicating whether or not to iconize the QUEUES region.
- \*iconizeJobsView  
a boolean value (true or false) indicating whether or not to iconize the JOBS region.
- \*iconizeInfoView  
a boolean value (true or false) indicating whether or not to iconize the INFO region.
- \*jobResourceList  
a curly-braced list of resource names as according to architecture known to xpbs. The format is as follows:  

```
{ <arch-type1> resname1 resname2 ... resnameN }
{ <arch-type2> resname1 resname2 ... resnameN }
...
{ <arch-typeN> resname1 resname2 ... resnameN }
```

### 5.1.2. XPBS and PBS Commands

**xpbs** calls PBS commands as follows:

<b>Command Button</b>	<b>PBS Command</b>
detail (Hosts)	qstat -B -f <selected server_host(s)>
terminate	qterm <selected server_host(s)>
detail (Queues)	qstat -Q -f <selected queue(s)>
stop	qstop <selected queue(s)>
start	qstart <selected queue(s)>
enable	qenable <selected queue(s)>
disable	qdisable <selected queue(s)>
detail (Jobs)	qstat -f <selected job(s)>
modify	qalter <selected job(s)>
delete	qdel <selected job(s)>
hold	qhold <selected job(s)>
release	qrls <selected job(s)>
run	qrun <selected job(s)>
rerun	qrerun <selected job(s)>

rerun	qrerun <selected job(s)>
signal	qsig <selected job(s)>
msg	qmsg <selected job(s)>
move	qmove <selected job(s)>
order	qorder <selected job(s)>

## 5.2. xpbsmon

**xpbsmon** is the node monitoring GUI for PBS. It is used for displaying graphically information about execution hosts in a PBS environment. Its view of a PBS environment consists of a list of sites where each site runs one or more Servers, and each Server runs jobs on one or more execution hosts (nodes).

The system administrator needs to define the sites information in a global X resources file, *\$PBS\_LIB/xpbsmon/xpbsmonrc*, which is read by the GUI if a personal *.xpbsmonrc* file is missing. A default *xpbsmonrc* file usually would have been created already upon install, defining (under *\*sitesInfo* resource) a default site name, list of Servers that run on a site, set of nodes (or execution hosts) where jobs on a particular Server run, and the list of queries that are communicated to each node's **pbs\_mom**. If node queries have been specified, the host where *xpbsmon* is running must have been given explicit permission by the **pbs\_mom** daemon to post queries to it. This is done by including a *\$restricted* entry in the Mom's config file. See section 3.6 for more information on the restricted entry.

It is not recommended to manually update the *\*sitesInfo* value in the *xpbsmonrc* file as its syntax is quite cumbersome. The recommended procedure is to bring up *xpbsmon*, click on "Pref.." button, manipulate the widgets in the Sites, Server, and Query Table dialog boxes, then click "Close" button and save the settings to a *.xpbsmonrc* file. Then copy this file over to *\$PBS\_LIB/xpbsmon*.

## 6. Operational Issues

This chapter addresses a few of the “day to day” operational issues which will arise.

### 6.1. Security

There are three parts to security in the batch system:

Internal security

Can the daemons be trusted?

Authentication

How do we believe a client about who it is.

Authorization

Is the client entitled to have the requested action performed.

#### 6.1.1. Internal Security

An effort has been made to insure the various PBS daemon themselves cannot be a target of opportunity in an attack on the system. The two major parts of this effort is the security of files used by the daemons and the security of the daemons environment.

Any file used by PBS, especially files that specify configuration or other programs to be run, must be secure. The files must be owned by root and in general cannot be writable by anyone other than root. When PBS directories are installed, the make process runs a program to validate ownership and access to the files. This can be rechecked at any time by running `check-tree` in the top level make file. `check-tree` is located in the directory given by the value of `bindir` in `configure`. Each daemon also validates the most critical files and directories each time it is started.

A corrupted environment is another source of attack on a system. To prevent this type of attack, each daemon resets its environment when it starts. The source of the environment is a file named by `PBS_ENVIRON` set by the `configure` option `--set-environ`, defaulting to `{PBS_HOME}/pbs_environment`. If it does not already exists, this file is created during the install process. As built by the install process, it will contain a very basic path and if found in root's environment, the following variables: **TZ**, **LANG**, **LC\_ALL**, **LC\_COLLATE**, **LC\_CTYPE**, **LC\_MONETARY**, **LC\_NUMERIC**, and **LC\_TIME**. It may be edited to include the other variables required on your system. Please note that **PATH** must be included. This value of **PATH** will be passed on to batch jobs. To maintain security, it is important that **PATH** be restricted to known, safe directories. Do NOT include "." in **PATH**. Another variable which can be dangerous and should not be set is **IFS**.

The syntax of an `PBS_ENVIRON` file entry is either

```
variable_name=value
```

or

```
variable_name
```

In the later case, the value for the variable is obtained from the daemons own environment before it is reset.

#### 6.1.2. Host Authentication

PBS uses a combination of information to authenticate a host. If a request is made from a client whose socket is bound to a privileged port (less than 1024, which requires root privilege), PBS (right or wrong) believes the IP (Internet Protocol) network layer as to whom the host is. If the client request is from a non-privileged port, the name of the host which is making a client request must be included in the credential included with the request and it must match the IP network layer opinion as to the host's identity.

### 6.1.3. Host Authorization

Access to the `pbs_server` from another system may be controlled by an access control list (ACL).

Access to `pbs_mom` is controlled through a list of hosts specified in their configuration files. By default, only “localhost” and the name returned by `gethostname(2)` are allowed. See the man pages `pbs_mom(8B)` for more information on the configuration file.

Access to the `pbs_sched` is not limited other than it must be from a privileged port.

### 6.1.4. User Authentication

*Is the user who he/she claims to be?*

The PBS Server authenticates the user name included in a request with the supplied PBS credential. This credential is supplied by `pbs_iff(1B)`,

### 6.1.5. User Authorization

*Is the user entitled to make the request of the Server job under that name?*

PBS as shipped assumes a consistent user name space within the set of systems which make up a PBS cluster. Thus if a job is submitted by `UserA@hostA`, PBS will allow the job to be deleted or altered by `UserA@hostB`. The routine `site_map_user()` is called twice. Once to map the name of the requester and again to map the job owner to a name on the Server's (local) system. If the two mappings agree, the requester is considered the job owner. This behavior may be changed by a site by altering the Server routine `site_map_user()` found in the file `src/server/site_map_user.c`.

*Is the user entitled to execute the job under that name?*

A user may supply a name under which the job is to be executed on a certain system. If one is not supplied, the name of the job owner is chosen to be the execution name. See the `-u user_list` option of the `qsub(1B)` command. Authorization to execute the job under the chosen name is granted under the following conditions:

1. The job was submitted on the Server's (local) host and the submitter's name is the same as the selected execution name.
2. The host from which the job was submitted are declared trusted by the execution host in the `/etc/hosts.equiv` file or the submitting host and submitting user's name are listed in the execution users' `.rhosts` file. The system supplied library function, `ruserok()`, is used to make these checks.

If the above are not satisfactory to a site, the routine `site_check_user_map()` in the file `src/server/site_check_u.c` may be modified.

In addition to the above checks, access to a PBS Server and queues within that Server may be controlled by access control lists.

### 6.1.6. Group Authorization

PBS allows a user to submit jobs and specify under which group the job should be executed. The user specifies a `group_list` attribute for the job which contains a list of `groups@hosts` similar to the user list. See the `group_list` attribute under the `-W` option of `qsub(1B)`. The PBS Server will ensure that the user is a member of the specified group by

1. Checking if the group is the user's primary group in the password entry. In this case the user's name does not have to appear in the group entry for his primary group.
2. Checking for the user's name in the specified group entry in `/etc/group`.

The job will be aborted if both checks fail. The checks are skipped if the user does not supply a group list attribute. In this case the user's primary group from the password file will be used.

When staging files in or out, PBS also uses the selected execution group for the copy operation. This provides normal UNIX access security to the files. Since all group information is passed as a string of characters, PBS cannot determine if a numeric string is intended to be a group name or GID.

Therefore when a group list is specified by the user, PBS places one requirement on the groups within a system. Each and every group in which a user might execute a job **MUST** have a group name and an entry in `/etc/group`. If no group lists are ever used, PBS will use the login group and will accept it even if the group is not listed in `/etc/group`. Note in this case, the **egroup** attribute value is a numeric string representing the user's gid rather than the group "name".

### 6.1.7. Root Owned Jobs

The Server will reject any job which would execute under the UID of zero unless the owner of the job, typically root on this or some other system, is listed in the Server attribute **acl\_roots**.

## 6.2. Job Prologue/Epilogue Scripts

PBS provides the ability to run a site supplied script before and/or after each job runs. This provides the capability to perform initialization or cleanup of resources, such as temporary directories or scratch files. The scripts may also be used to write "banners" on the job's output files. When multiple nodes are allocated to a job, these scripts are only run by the "Mother Superior", the `pbs_mom` on the first node allocated. This is also where the job shell script is run.

If a prologue or epilogue script is not present, Mom continues in a normal manner. If present, the script is run with root privilege. In order to be run, the script must adhere to the following rules:

- The script must be in the `PBS_HOME/mom_priv` directory with the name `prologue` for the script to be run before the job and the name `epilogue` for the script to be run after the job.
- The script must be owned by root.
- The script must be readable and executable by root.
- The script cannot be writable by anyone but root.

The script may be a shell script or an executable object file. Typically, a shell script should start with a line of the form: `#! interpreter`.

See the rules under `execve(2)` or `exec(2)` on your system.

### 6.2.1. Prologue and Epilogue Arguments

When invoked, the prologue is called with the following arguments:

- `argv[1]` is the job id.
- `argv[2]` is the user name under which the job executes.
- `argv[3]` is the group name under which the job executes.

The epilogue is called with the above, plus:

- `argv[4]` is the job name.
- `argv[5]` is the session id. †
- `argv[6]` is the requested resource limits (list). †
- `argv[7]` is the list of resources used.
- `argv[8]` is the name of the queue in which the job resides. †

argv[9] is the account string, if one exists.

For both the prologue and epilogue:

- envp The environment passed to the script is null.
- cwd The current working directory is the user's home directory.
- input When invoked, both scripts have standard input connected to a system dependent file. Currently, for all systems this file is /dev/null.
- output With one exception, the standard output and standard error of the scripts are connected to the files which contain the standard output and error of the job. If a job is an interactive PBS job, the standard output and error of the epilogue is pointed to /dev/null because the pseudo terminal connection used was released by the system when the job terminated.

### 6.2.2. Prologue Epilogue Time Out

To prevent a bad script or error condition within the script from delaying PBS, Mom places an alarm around the scripts execution. This is currently set to 30 seconds. If the alarm sounds before the scripts has terminated, Mom will kill the script. The alarm value can be changed by changing the define of **PBS\_PROLOG\_TIME** within src/resmom/prolog.c.

### 6.2.3. Prologue Error Processing

Normally, the prologue script should exit with a zero exit status. Mom will record in her log any case of a non-zero exit from a script. Exit status values and their impact on the job are:

- 4 The script timed out (took too long). The job will be requeued.
- 3 The wait(2) call waiting for the script to exit returned with an error. The job will be requeued.
- 2 The input file to be passed to the script could not be opened. The job will be requeued.
- 1 The script has a permission error, it is not owned by root and or is writable by others than root. The job will be requeued.
- 0 The script was successful. The job will run.
- 1 The script returned an exit value of 1, the job will be aborted.
- >1 The script returned a value greater than one, the job will be requeued.

The above apply to normal batch jobs. Note, interactive-batch jobs (-I option) cannot be requeued on a non-zero status, the network connection back to qsub is lost and cannot be re-established. Interactive jobs will be aborted on any non-zero prologue exit.

The administrator must exercise great caution in setting up the prologue to prevent jobs from being flushed from the system.

Epilogue script exit values are logged, if non-zero, but have no impact on the state of the job.

## 6.3. Use and Maintenance of Logs

The PBS system tends to produce lots of log file entries. There are two types of logs, the event logs which record events within each PBS daemon (pbs\_server, pbs\_mom, and pbs\_sched) and the Server's accounting log.

### 6.3.1. The Daemon Logs

Each PBS daemon maintains an event log file. The Server (pbs\_server), Scheduler (pbs\_sched), and Mom (pbs\_mom) default their logs to a file with the current date as the name in the PBS\_HOME/(daemon)\_logs directory. This location can be overridden with the "-L pathname" option; pathname must be an absolute path.



If the default log file name is used, no `-L` option, the log will be closed and reopened with the current date daily. This happens on the first message after midnight. If a path is given with the `-L` option, the automatic close/reopen does not take place. All daemons will close and reopen the same named log file on receipt of `SIGHUP`. The pid of the daemon is available in its lock file in its home directory. Thus it is possible to move the current log file to a new name and send `SIGHUP` to restart the file:

```
cd PBS_HOME/daemon_logs
mv current archive
kill -HUP `cat ../daemon_priv/daemon.lock`
```

The amount of output in the logs depends on the selected events to log and the presence of debug writes, turned on by compiling with `-DDEBUG`. The Server and Mom can be directed to record only messages pertaining to certain event types. The specified events are logically "or-ed". Their decimal values are:

- 1 Error Events
- 2 Batch System/Server Events
- 4 Administration Events
- 8 Job Events
- 16 Job Resource Usage (hex value 0x10)
- 32 Security Violations (hex value 0x20)
- 64 Scheduler Calls (hex value 0x40)
- 128 Debug Messages (hex value 0x80)
- 256 Extra Debug Messages (hex value 0x100)

Everything turned on is of course 511. 127 is a good value to use. The event logging mask is controlled differently for the Server and Mom. The Server's mask is set via `qmgr(1B)` setting the `log_events` attribute. This can be done at any time. Mom's mask may be set via her configuration file with a `$logevent` entry, see the `-c` option on `pbs_mom`. To change her logging mask, edit the configuration file and send Mom a `SIGHUP` signal.

The Scheduler, being site written may have a different method of changing its event logging mask, or it may not have the ability at all.

### 6.3.2. The Accounting Log

The PBS Server daemon maintains an accounting log. The log name defaults to `PBS_HOME/server_priv/accounting/yyyymmdd` where `yyyymmdd` is the date. The accounting may be placed elsewhere by specifying the `-A` option on the `pbs_server` command line. The option argument is the full (absolute) path name of the file to be used. If a null string is given, for example

```
pbs_server -A ""
```

then the accounting log will not be opened and no accounting records will be recorded.

The accounting file is changed according to the same rules as the log files. If the default file is used, named for the date, the file will be closed and a new one opened every day on the first event (write to the file) after midnight. With either the default file or a file named with the `-A` option, the Server will close the accounting log and reopen it upon the receipt of a `SIGHUP` signal. This allows you to rename the old log and start recording anew on an empty file. For example, if the current date is February 9 the Server will be writing in the file `19990209`. The following actions will cause the current accounting file to be renamed `feb1`, and the Server to close the file and starting writing a new `19990209`.

```
mv 19990201 feb1
kill -HUP 1234 (the Server's pid)
```

#### 6.4. Alternate Test Systems

Alternate or test copies of the various daemons may be run through the use of the command line options which set their home directory and service port. For example, the following commands would start the three daemons with a home directory of `/tmp/altpbs` and four ports around 13001, the Server on 13001, Mom on 13002 and 13003, and the Scheduler on 13004.

```
pbs_server -t create -d /tmp/altpbs -p 13001 -M 13002 -R 13003 -S 13004
pbs_mom -d /tmp/altpbs -M 13002 -R 13003
pbs_sched -d /tmp/altpbs -S 13004 -r script_file
```

The home directories must be pre-built. The easiest method is to alter the **PBS\_HOME** variable by use of the `--set-server-home` option to configure, rerun configure and remake PBS.

Jobs may be directed to the test system by using the `server:port` syntax on the `-q` option. Status is also obtained using the `:port` syntax: For example, to submit a job to the default queue on the above test Server, request the status of the test Server, and request the status of jobs at the test Server:

```
qsub -q @host:13001 job
qstat -Bf host:13001
qstat @host:13001
```

If you or users are using job dependencies on or between test systems, there are minor problems of which you (and the users) need to be aware. The syntax of both the dependency string, `depend_type:job_id:job_id` and the job id `seq_number.host:port` use colons in an indistinguishable manner. The way to work around this is covered in the **Advice for Users** section at the end of this guide.

#### 6.5. Installing an Updated Batch System

Once you have a running batch system, there will come a time when you wish to update it or install a new version. It is assumed that you will wish to build and test the new version using alternative directories and port numbers described above. You may change the location of **PBS\_HOME** for the test version, see configure option `--set-server-home`. Once you are satisfied with the new system, it is suggested that you rebuild the three daemons with **PBS\_HOME** set to directory which will be used in normal operation. Otherwise you will always have to use the `-d` option when starting the daemons.

When the new batch system is ready to be placed into service, you will wish to move jobs from the old system to the new. The following procedure is suggested. All Servers must be run by root. The `qmgr` and `qmove` commands should be run by an batch administrator (likely, root is good).

1. With the old batch system running, disable the queues and stop scheduling by setting "scheduling=false".
2. Backup the pool of jobs in `PBS_HOME(old)/server_priv/jobs`. Tar may used for this.

Assuming the change is a minor update (change in third digit of the release version number) or a local change where the job structure did not change from the old version to the new, it is likely that you could start the new system in the old HOME and all jobs would be recovered. However if the job structure has changed you will need to *move* the jobs from the old system to the new. The release notes will contain a warning if the job structure has changed or the move is required for other reasons.

To move the jobs, continue with the following steps:

3. It is likely that **PBS\_HOME** will have changed and have been made during testing. If not, build a (temporary) server directory tree by changing **PBS\_HOME** using `--set-server-home` and typing
 

```
"buildutils/pbs_mkdirs server"
```

 while in the top of the object tree.

4. Start the new PBS Server in its new home. If the new home is different from the directory when it was compiled, use the `-d` option. Use the `-t` option if the Server has not been configured for the new directory. Also start with an alternative port using the `-p` option. Turn off attempts to schedule with the `-a` option:

```
pbs_server -t create -d new_home -p 13001 -a false
```

Remember, you will need to use the `:port` syntax when commanding the new Server.

5. Duplicate on the new Server the current queues and server attributes (assuming you wish to do so). Enable each queue which will receive jobs at the new Server.

```
qmgr -c "print server" > /tmp/config
qmgr host:13001 < /tmp/config
qenable queue1@host:13001
qenable queue2@host:13001
```

6. Now list the jobs at the original Server and move a few jobs one at a time from the old to the new Server:

```
qstat
qmove queue@host:13001 job
qstat @host:13001
```

If all is going well, move the remaining jobs a queue at a time:

```
qmove queue1@host:13001 `qselect -queue1`
qstat queue1@host:13001
qmove queue2@host:13001 `qselect -queue2`
qstat queue2@host:13001
```

7. At this point, all of the jobs should be under control of the new Server and located in the new Server's home. If the new Server's home is a temporary directory, shut down the new Server and move everything to the real home using

```
cp -R new_home real_home
```

or, if the real (new) home is already set up,

```
cd new_home/server_priv/jobs
cp * real_home/server_priv/jobs
```

to copy just the jobs.

At this point, you are ready to bring up and enable the new batch system.

You should be aware of one quirk when using `qmove`. If you wish to move a job from a Server running on a test port to the Server running on the normal port (15001), you may attempt, *unsuccessfully*, to use the following command:

```
qmove queue@host 123.job.host:13001
```

However, that will only move the job to the end of the queue it is already in. The Server receiving the move request (13001), will compare the destination server name, host, with its own name only, not including the port. Hence it will match and it will not send the job where you intended. To get the job to move to the Server running on the normal port you have to specify that port in the destination:

```
qmove queue@host:15001 123.job.host:13001
```

## 6.6. Problem Solving

The following is a very incomplete list of possible problems and how to solve them.

### 6.6.1. Clients Unable to Contact Server

If a client command, `qstat`, `qmgr`, ..., is unable to connect to a Server there are several possibilities to check. If the error return is 15034, "No server to connect to", check (1) that there is indeed a Server running and (2) that the default server information is set correctly. The client commands will attempt to connect to the Server specified on the command line if given, or if not given, the Server specified in the "default server file" specified when the commands were built and installed.

If the error return is 15007, “No permission”, check for (2) as above. Also check that the executable *pbs\_iff* is located in the search path for the client and that it is setuid root. Additionally, try running *pbs\_iff* by typing:

```
pbs_iff server_host 15001
```

Where *server\_host* is the name of the host on which the Server is running and 15001 is the port to which the Server is listening (if built with a different port number, use that number instead of 15001). *pbs\_iff* should print out a string of garbage characters and exit with a status of 0. The garbage is the encrypted credential which would be used by the command to authenticate the client to the Server. If *pbs\_iff* fails to print the garbage and/or exits with a non-zero status, either the Server is not running or was built with a different encryption system than was *pbs\_iff*.

### 6.6.2. Nodes Down

The PBS Server determines the state (up or down), by communicating with Mom on the node. The state of nodes may be listed by two commands *qmgr* and *pbsnodes*: **Qmgr:** `list nodes @active` or `pbsnodes -a`. A node in PBS may be marked “down” in one of two sub-states.

If the node is listed as

```
Node lensmen
    state = down, state-unknown
    properties = sparc, mine
    ntype = cluster
```

then the Server has not had contact with Mom since the Server came up. Check to see if a Mom is running on the node. If there is a Mom and if the Mom was just started, the Server may have attempted to poll her before she was up. The Server should see her during the next polling cycle in 10 minutes. If the node is still marked “down, state-unknown” after 10+ minutes, either the node name specified in the Server’s node file does not map to the real network hostname or there is a network problem between the Server’s host and the node.

If the node is listed as

```
Node lensmen
    state = down
    properties = sparc, mine
    ntype = cluster
```

then the Server has been able to ping Mom on the node in the past, but she has not responded recently. The Server will send a “ping” PBS message to every free node each ping cycle, 10 minutes. If a node does not acknowledge the ping before the next cycle, the Server will mark the node down. On a IBM SP, a node may also be marked down if Mom on the node believes that the node is not connected to the high speed switch. When the Server receives an acknowledgement from Mom on the node, the node will again be marked up (free).

### 6.6.3. Non Delivery of Output

If the output of a job cannot be delivered to the user, it is saved in a special directory, `PBS_HOME/undelivered`, and mail is sent to the user. The typical causes of non-delivery are:

- (1) The destination host is not trusted and the user does not have a `.rhost` file.
- (2) An improper path was specified.
- (3) A directory in the specified destination path is not writable.
- (4) The user’s `.cshrc` on the destination host generates output when executed.
- (5) The PBS spool directory on the execution host does not have the correct permissions. This directory must have mode 1777 (`drwxrwxrwx`).

These are explained fully in the section “Delivery of Output Files” in the next chapter.

#### 6.6.4. Job Cannot be Executed

If a user receives a mail message containing a job id and the line “Job cannot be executed”, the job was aborted by Mom when she tried to place it into execution. The complete reason can be found in one of two places, Mom’s log file or the standard error file of the user’s job.

If the second line of the message is “See Administrator for help”, then Mom aborted the job before the job’s files were set up. The reason will be noted in OM’s log. Typical reasons are a bad user/group account, checkpoint/restart file (Cray), or a system error.

If the second line of the message is “See job standard error file”, then Mom had created the job’s file and additional messages were written to standard error. This is typically the result of a bad resource request.

#### 6.6.5. Running Jobs with No Active Processes

On very rare occasions, PBS may be in a situation where a job is in the Running state but has no active processes. This should never happen as the death of the job’s shell should trigger Mom to notify the Server that the job exited and end of job processing should begin. The fact that it happens even rarely means there is a bug in PBS (*gasp! Oh the horror of it all!*).

If this situation is noted, PBS offers a way out. Use the `qsig` command to send `SIGNULL`, signal 0, to the job. If Mom notes there are not any processes then she will force the job into the exiting state.

#### 6.6.6. Dependent Jobs and Test Systems

If you have users running on a test batch system using an alternative port number, `-p` option to `pbs_server`, problems may occur with job dependency if the following requirements are not observed:

1. For a test system, the job identifier in a dependency specification must include at least the first part of the host name.
2. The colon in the port number specification must be escaped by a black slash. This is true for both the Server and current server sections.

For example:

```
123.test_host\:17000
123.old_host@test_host\:17000
123.test_host\:17000@diff_test_host\:18000
```

On a shell line, the back slash itself must be escaped from the shell, so the above become:

```
123.test_host\\:17000
123.old_host@test_host\\:17000
123.test_host\\:17000@diff_test_host\\:18000
```

These rules are not documented on the `qsub/qalter` man pages since the likely hood of the general user community finding themselves setting up dependencies with jobs on a test system is small and the inclusion would be generally confusing.

### 6.7. Communication with the User

Users tend to want to know what is happening to their job. PBS provides a special job attribute, `comment`, which is available to the operator, manager, or the Scheduler program. This attribute can be set to a string to pass information to the job owner. It might be used to display information about why the job is not being run or why a hold was placed on the job. Users are able to see this attribute when it is set by using the `-f` option of the `qstat` command. A Scheduler program can set the comment attribute via the `pbs_alterjob()` API. Operators and managers may use the `-W` option of the `qalter` command, for example

```
qalter -W comment="some text" job_id
```

## 7. Advice for Users

The following sections provide information necessary to the general user community concerning use of PBS. Please make this information available.

### 7.1. Modification of User shell initialization files

A user's job may not run if the user's start-up files (.cshrc, .login, or .profile) contain commands which attempt to set terminal characteristics. Any such activity should be skipped by placing a test of the environment variable **PBS\_ENVIRONMENT** (or for NQS compatibility, **ENVIRONMENT**). This can be done as shown in the following sample .login:

```
setenv PRINTER printer_1
setenv MANPATH /usr/man:/usr/local/man:/usr/new/man
if ( ! $?PBS_ENVIRONMENT ) then
    do terminal stuff here
endif
```

If the user's login shell is csh, the following message may appear in the standard output of a job:

```
Warning: no access to tty, thus no job control in this shell
```

This message is produced by many csh versions when the shell determines that its input is not a terminal. Short of modifying csh, there is no way to eliminate the message. Fortunately, it is just an informative message and has no effect on the job.

### 7.2. Parallel Jobs

If you have set up PBS to manage a cluster of systems or on a parallel system, it is likely with the intent to manage parallel jobs. As discussed in section **2.1 Planning** and **3.2 Multiple Execution Systems**, PBS allocated nodes to one job at a time, called space-sharing. It is important to remember that the entire node is allocated to the job regardless of the number of processors or the amount of memory in the node.

To have PBS allocate nodes to a user's job, the user must specify how many of what type of nodes are required for the job. Then the user's parallel job must execute tasks on the allocated nodes.

#### 7.2.1. How User's Request Nodes

The *nodes* resources\_list item is set by the user to declare the node requirements for the job. It is a string of the form

```
-l nodes=node_spec[+node_spec...]
```

where *node\_spec* is

```
number | property[:property...] | number:property[:property...]
```

The *node\_spec* may have an optional global modifier appended. This is of the form #property. For example:

```
6+3:fat+2:fat:hippi+disk
```

or

```
6+3:fat+2:fat:hippi+disk#prime.
```

Where *fat*, *hippi*, and *disk* are examples of property names assigned by the administrator in the {PBS\_HOME}/server\_priv/nodes file. The above example translates as the user requesting 6 plain nodes plus 3 "fat" nodes plus 2 nodes that are both "fat" and "hippi" plus one "disk" node, a total of 12 nodes. Where #prime is appended as a global modifier, the global property, "prime" is appended by the Server to each element of the spec. It would be equivalent to

```
6:prime+3:fat:prime+2:fat:hippi:prime+disk:prime .
```

A major use of the global modifier is to provide the *shared* keyword. This specifies that all the nodes are to be temporarily-shared nodes. The keyword *shared* is only recognized as such when used as a global modifier.

### 7.2.2. Parallel Jobs and Nodes

PBS provides a means by which a parallel job can spawn, monitor and control tasks on remote nodes. See the man page for `tm(3)`. *Unfortunately*, no vendor has made use of this capability though several contributed to its design. Therefore, spawning the tasks of a parallel job fall to the parallel environment itself. PVM provides one means by which a parallel job spawns processes via the `pvmd` daemon. MPI typically has a vendor dependent method, often using `rsh` or `rexec`.

All of these means are outside of PBS's control. PBS cannot control or monitor resource usage of the remote tasks, only the ones started by the job on Mother Superior. PBS can only make the list of allocated nodes available to the parallel job and hope that the vendor and the user make use of the list and stay within the allocated nodes.

The names of the allocated nodes are place in a file in `{PBS_HOME}/aux`. The file is owned by root but world readable. The name of the file is passed to the job in the environment variable **PBS\_NODEFILE**. For IBM SP systems, it is also in the variable `MP_HOSTFILE`.

If you are running an open source version of MPI, such as MPICH, then the `mpirun` command can be modified to check for the PBS environment and use the PBS supplied host file.

### 7.3. Shell Invocation

When PBS starts a job, it invokes the user's login shell (unless the user submitted the job with the `-S` option). PBS passes the job script which is a shell script to the login in one of two ways depending on how PBS was installed.

#### Name of Script on Standard Input

The default method (PBS built with `--enable-shell-pipe`) is to pass the name of the job script to the shell program. This is equivalent to typing the script name as a command to an interactive shell. Since this is the only line passed to the script, standard input will be empty to any commands. This approach offers both advantages and disadvantages:

- + Any command which reads from standard input without redirection will get an EOF.
- + The shell syntax can vary from script to script, it does not have to match the syntax for the user's login shell. The first line of the script, even before any `#PBS` directives, should be `#!/shell` where `shell` is the full path to the shell of choice, `/bin/sh`, `/bin/csh`, ... The login shell will interpret the `#!` line and invoke that shell to process the script.
- An extra shell process is run to process the job script.
- If the script does not include a `#!` line as the first line, the wrong shell may attempt to interpret the script producing syntax errors.
- If a non-standard shell is used via the `-S` option, it will not receive the script, but its name, on its standard input.

#### Script as Standard Input

The alternative method for PBS (built with `--disable-shell-invoke`), is to open the script file as standard input for the shell. This is equivalent to typing `shell < script`. This also offers advantages and disadvantages:

- + The user's script will always be directly processed by the user's login shell.
- + If the user specifies a non-standard shell (any old program) with the `-S` option, the script can be read by that program as its input.
- If a command within the job script reads from standard input, it may read lines from the script depending on how far ahead the shell has buffered its input. Any command line so read will not be executed by the shell. A command that reads from standard input with out explicit redirection is generally

unwise in a batch job.

The choice of shell invocation methods is left to the site. It is recommended that all PBS execution servers (`pbs_mom`) within that site be built to use the same shell invocation method.

#### 7.4. Job Exit Status

The exit status of a job is normally the exit status of the shell executing the job script. If a user is using `cs` and has a `.login` file in the home directory, the exit status of `cs` becomes the exit status of the last command in `.logout`. This may impact the use of job dependencies which depend on the job's exit status. To preserve the job's status, the user may either remove `.logout` or add the following two lines to it. Add as the first line:

```
set EXITVAL = $status
```

and as the last executable line:

```
exit $EXITVAL
```

#### 7.5. Delivery of Output Files

To transfer output files or to transfer staged-in or staged-out files to/from a remote destination, PBS uses either `rcp` or `scp` depending on the configuration options. PBS includes the source of a version of the `rcp(1)` command, from the `bsd 4.4 lite` distribution. The resulting object program, `pbs_rcp(1B)`, is used. This version of `rcp` is provided because it, unlike some `rcp` implementation, always exits with a non-zero exit status for any error. Thus Mom knows if the file was delivered or not. Fortunately, the secure copy program, `scp`, is also based on this version of `rcp` and exits with the proper status code.

Using `rcp`, the copy of output or staged files can fail for (at least) two reasons.

1. If the user's `.cshrc` script outputs any characters to standard output, e.g. contains an `echo` command, `pbs_rcp` will fail. See the section in this document entitled **Modification of User shell initialization files**.
2. The user must have permission to `rsh` to the remote host. Output is delivered to the remote destination host with the remote file owner's name being the job owner's name (job submitter). On the execution host, the file is owned by the user's execution name which may be different. For information, see the `-u user_list` option on the `qsub(1)` command.

If the two names are identical, permission to `rcp` may be granted at the system level by an entry in the destination host's `/etc/host.equiv` file calling out the execution host.

If the owner name and the execution name are different or if the destination host's `/etc/hosts.equiv` file does not contain an entry for the execution host, the user must have an `.rhosts` file in her home directory of the system to which the output files are being returned. The `.rhosts` must contain an entry for the system on which the job executed with the user name under which the job was executed. It is wise to have two lines, one with just the "base" host name and one with the full `host.domain_name`.

If PBS is built to use the *Secure Copy Program*, `scp`, then PBS will first try to deliver output or stage-in/out files using `scp`. If `scp` fails, PBS will try again using `rcp` [assuming that `scp` might not exist on the remote host]. If `rcp` also fails, the above cycle will be repeated after a delay in case the problem is caused by a temporary network problem. All failures are logged in Mom's log.

For delivery of output files on the local host, PBS uses the `/bin/cp(1)` command. Local and remote Delivery of output may fail for the following additional reasons:

1. A directory in the specified destination path does not exist.
2. A directory in the specified destination path is not searchable by the user.



3. The target directory is not writable by the user.

Additional information as to the cause of the delivery problem might be determined from Mom's log file. Each failure is logged.

### 7.6. Stage in and Stage out problems

The same requirements and hints discussed above in regard to delivery of output apply to staging files in and out. It may also be useful to note that the stage-in and stage-out option on qsub both take the form

```
local_file@remote_host:remote_file
```

regardless of the direction of transfer. Thus for stage-in, the direction of travel is

```
local_file <-- remote_host:remote_file
```

and for stage out, the direction of travel is

```
local_file --> remote_host:remote_file
```

Also note that all relative paths are relative to the user's home directory on the respective hosts. PBS uses rcp or scp (or cp if the remote host is the local host) to perform the transfer. Hence, a stage-in is just a

```
rcp -r remote_host:remote_file local_file
```

and a stage out is just

```
rcp -r local_file remote_host:remote_file
```

As with rcp, the remote\_file may be a directory name. Also as with rcp, the local\_file specified in the stage in/out directive may name a directory. For stage-in, if remote\_file is a directory, then local file must also be a directory. For stage out, if local\_file is a directory, then remote\_file must also be a directory.

If *local\_file* on a stage out directive is a directory, that directory on the execution host, including all files and subdirectories, will be copied. At the end of the job, the directory, including all files and subdirectories, will be deleted. Users should be aware that this may create a problem if multiple jobs are using the same directory.

Stage in presents another problem. Assume the user wishes to stage-in the contents of a single file named *poo* and gives the following stage-in directive:

```
-W stagein=/tmp/bear@somehost:poo
```

If /tmp/bear is an existing directory, the local file becomes /tmp/bear/poo. When the job exits, PBS will determine that /tmp/bear is a directory and append /poo to it. Thus /tmp/bear/poo will be deleted. If however, the user wishes to stage-in the contents of a directory named *cat* and gives the following stage-in directive:

```
-W stagein=/tmp/dog/newcat@somehost:cat
```

where /tmp/dog is an existing directory, then at job end, PBS will determine that /tmp/dog/newcat is a directory and append /cat and then fail on the attempt to delete /tmp/dog/newcat/cat.

On stage-in when remote\_file is a directory, the user should not specify a new directory as local\_name. In the above case, the user should go with

```
-W stagein=/tmp/dog@somehost:cat
```

which will produce /tmp/dog/cat which will match what PBS will try to delete at job's end.

Wildcards should not be used in either the local\_file or the remote\_file name. PBS does not expand the wildcard character on the local system. If wildcards are used in the remote\_file name, since rcp is launched by rsh to the remote system, the expansion will occur. However, at job end, PBS will attempt to delete the file whose name actually contains the wildcard character and will fail to find it. This will leave all the staged in files in place (undeleted).

### 7.7. Checkpointing MPI Jobs on SGI Systems

Under Irix 6.5 and later, MPI parallel jobs as well as serial jobs can be checkpointed and restarted on SGI systems provided certain criteria are met. SGI's checkpoint system call cannot checkpoint processes that have open sockets. Therefore it is necessary to tell mpirun

to not create or to close an open socket to the array services daemon used to start the parallel processes. One of two options to mpirun must be used:

- cpr      This option directs mpirun to close its connection to the array services daemon when a checkpoint is to occur.
- miser    This option directs mpirun to directly create the parallel process rather than use the array services. This avoids opening the socket connection at all.

The -miser option appears the better choice as it avoids the socket in the first place. If the -cpr option is used, the checkpoint will work, but will be slower because the socket connection must be closed first.

Note, interactive jobs or MPMD jobs (more than one executable program) can not be checkpointed in any case. Both use sockets (and TCP/IP) to communicate, outside of the job for interactive jobs and between programs in the MPMD case.

## 8. Customizing PBS

Most sites find that PBS works for them with only configuration changes. As their experience with PBS grows, many sites find it useful to customize the supplied Scheduler or to develop one of their own to meet very specific policy requirements. Custom Schedulers have been written in C, BaSL or Tcl.

This section addresses several ways that PBS can be customized for your site. While having the source code is the first step, there are specific actions other than modifying the code you can take.

### 8.1. Additional Build Options

Two header files within the subdirectory `src/include` provide additional configuration control over the Server and Mom. The modification of any symbols in the two files should not be undertaken lightly.

#### 8.1.1. `pbs_ifl.h`

This header file contains structures, symbols and constants used by the API, `libpbs.a`, and the various commands as well as the daemons. Very little here should ever be changed. Possible exceptions are the following symbols. They must be consistent between all batch systems which might interconnect.

##### `PBS_MAXHOSTNAME`

Defines the length of the maximum possible host name. This should be set at least as large as `MAXHOSTNAME` which may be defined in `sys/params.h`.

##### `PBS_MAXUSER`

Defines the length of the maximum possible user login name.

##### `PBS_MAXGRPN`

Defines the length of the maximum possible group name.

##### `PBS_MAXQUEUENAME`

Defines the length of the maximum possible PBS queue name.

##### `PBS_USE_IFF`

If this symbol is set to zero (0), before the library and commands are built, the API routine `pbs_connect()` will not attempt to invoke the program `pbs_iff` to generate a secure credential to authenticate the user. Instead, a clear text credential will be generated. This credential is completely subject to forgery and is useful only for debugging the PBS system. You are strongly advised against using a clear text credential.

##### `PBS_BATCH_SERVICE_PORT`

Defines the port number at which the Server listens.

##### `PBS_MOM_SERVICE_PORT`

Defines the port number at which Mom, the execution miniserver, listens.

##### `PBS_SCHEDULER_SERVICE_PORT`

Defines the port number at which the Scheduler listens.

#### 8.1.2. `server_limits.h`

This header file contains symbol definitions used by the Server and by Mom. Only those that *might* be changed are listed here. These should be changed with care. It is strongly recommended that no other symbols in `server_limits.h` be changed. If `server_limits.h` is to be changed, it may be copied into the include directory of the *target* (build) tree and modified before compiling.

##### `NO_SPOOL_OUTPUT`

If defined, directs Mom to not use a spool directory for the job output, but to place it in the user's home directory while the job is running. This allows a site to invoke quota

control over the output of running batch jobs.

**PBS\_BATCH\_SERVICE\_NAME**

This is the service name used by the Server to determine to which port number it should listen. It is set to `pbs`, in quotes as it is a character string. Should you wish to assign PBS a service port in `/etc/services`, change this string to the service name assigned. You should also update `PBS_SCHEDULER_SERVICE_NAME` as required.

**PBS\_DEFAULT\_ADMIN**

Defined to the name of the default administrator, typically "root". Generally only changed to simplify debugging.

**PBS\_DEFAULT\_MAIL**

Set to user name from which mail will be sent by PBS. The default is "adm". This is overridden if the Server attribute `mail_from` is set.

**PBS\_JOBBASE**

The length of the job id string used as the basename for job associated files stored in the spool directory. It is set to 11, which is 14 minus the 3 characters of the suffixes like `.JB` and `.OU`. Fourteen is the guaranteed length for a file name under POSIX. The actual length that a file name can be depends on the file system and must be determined at run time, but PBS is too lazy to go to that trouble. If the Server and Mom run on a file system that support longer names (most do), then you may up this value so that the names are more readable.

**PBS\_MAX\_HOPCOUNT**

Used to limit the number of hops taken when being routed from queue to queue. It is mainly to detect loops.

**PBS\_NET\_MAX\_CONNECTIONS**

The maximum number of open file descriptors and sockets supported by the server.

**PBS\_NET\_RETRY\_LIMIT**

The limit on retrying requests to remote servers.

**PBS\_NET\_RETRY\_TIME**

The time between network routing retries to remote queues and for requests between the Server and Mom.

**PBS\_RESTAT\_JOB**

To refrain from over burdening any given Mom, the Server will wait this amount of time (default 30 seconds) between asking her for updates on running jobs. In other words, if a user asks for status of a running job more often than this value, the prior data will be returned.

**PBS\_ROOT\_ALWAYS\_ADMIN**

If defined (set to 1), "root" is an administrator of the batch system even if not listed in the `managers` attribute.

**PBS\_SCHEDULE\_CYCLE**

The default value for the elapsed time between scheduling cycles with no change in jobs queued. This is the initial value used by the Server, but it can be changed via `qmgr(1B)`.

## 8.2. Site Modifiable Source Files

It is safe to skip this section until you have played with PBS for a while and want to start tinkering.

Dave Tweten of NASA has said, "If it ain't source, it ain't software." This is part of PBS's philosophy that source distribution should be a major part of any software product. Otherwise, the product becomes "hard"-ware. The first example of this philosophy is the PBS job Scheduler. The implementation of the site policy is left to the site. PBS provides three tools for

that implementation, the BaSL Scheduler, the Tcl Scheduler, and the C Scheduler.

The philosophy does not stop with the Scheduler. With distribution of the source, a site has the ability to modify any part of PBS as they so choose. Of course, indiscriminate modification is not without dangers. Not the least of which is conflicts with future releases by the developers.

Certain functions of PBS appear to be likely targets of widespread modification by sites for a number of reasons. When identified, the developers of PBS have attempted to improve the easy of modification in these areas by the inclusion of special *site specific modification routines*. The distributed default version of these files build a private library, *libsit.a*, which is include in the linking phase for the Server and for Mom. They may be replaced as needed by a site.

The files include:

Server

*site\_allow\_u.c*

The routine in this file, *site\_allow\_u()*, provides an additional point at which a user can be denied access to the batch system (server). It may be used instead of or in addition to the Server Acl\_User list.

*site\_alt\_rte.c*

The function *site\_alt\_router()* allows a site to add decision capabilities to job routing. This function is called on a per-queue basis if the queue attribute **alt\_router** is true. As provided, *site\_alt\_router()* just invokes the default router, *default\_router()*.

*site\_check\_u.c*

There are two routines in this file.

The routine *site\_check\_user\_map()*, provides the service of authenticating that the job owner is privileged to run the job under the user name specified or selected for execution on the Server system.

The routine *site\_acl\_check()* provides the site with the ability to restrict entry into a queue in ways not otherwise covered. For example, you may wish to check a bank account to see if the user has the funds to run a job in the specific queue.

*site\_map\_usr.c*

For sites without a common user name/uid space, this function, *site\_map\_user()*, provides a place to add a user name mapping function. The mapping occurs at two times. First to determine if a user making a request against a job is the job owner, see "User Authorization". Second, to map the submitting user (job owner) to an execution uid on the local machine.

*site\_\*\_attr\_\*.h*

These files provide a site with the ability to add local attributes to the server, queues, and jobs. The files are installed into the target tree "include" subdirectory during the first make. As delivered, they contain only comments. If a site wishes to add attributes, these files can be *carefully* modified.

The files are in three groups, by server, queue, and job. In each group are *site\_\*\_attr\_def.h* files which are used to defined the name and support functions for the new attribute or attributes, and *site\_\*\_attr\_enum.h* files which insert a enumerated label into the set for the corresponding parent object. For server, queue, node attributes, there is also an additional file that defines if the `qmgr(1)` command will include the new attribute in the set "printed" with the `print server, print queue, or print node` sub-commands.

You should note that just adding attributes will have no effect on how PBS processes jobs. The main usage for new attributes would be in providing new Scheduler controls and/or information. The scheduling algorithm will have to be

modified to use the new attributes. If you need Mom to do something different with a job, you will still need “to get down and dirty” with her source code.

## Mom

### *site\_mom\_chu.c*

If a server is feeding jobs to more than one Mom, additional checking for execution privilege may be required at Mom’s level. It can be added in this function *site\_mom\_chkuser()*.

### *site\_mom\_ckp.c*

Provide post-checkpoint, *site\_mom\_postchk()* and pre-restart *site\_mom\_prerst()* “user exits” for the Cray and SGI systems.

### *site\_mom\_jset.c*

The function *site\_job\_setup()* allows a site to perform specific actions once the job session has been created and before the job runs.

## 9. Useful Man Pages

The following pages are copies of various PBS man pages which are of special interest to the Administrator.

### 9.1. pbs\_server

#### NAME

`pbs_server` – start a pbs batch server

#### SYNOPSIS

```
pbs_server [-a active] [-d config_path] [-p port] [-A acctfile] [-L logfile] [-M mom_port]
[-R momRPP_port] [-S scheduler_port] [-t type]
```

#### DESCRIPTION

The **pbs\_server** command starts the operation of a batch server on the local host. Typically, this command will be in a local boot file such as `/etc/rc.local`. If the batch server is already in execution, **pbs\_server** will exit with an error. To insure that the **pbs\_server** command is not runnable by the general user community, the server will only execute if its real and effective uid is zero.

The server will record a diagnostic message in a log file for any error occurrence. The log files are maintained in the `server_logs` directory below the home directory of the server. If the log file cannot be opened, the diagnostic message is written to the system console.

#### OPTIONS

- a active            Specifies if scheduling is active or not. This sets the server attribute scheduling. If the option argument is "true" ("True", "t", "T", or "1"), the server is **active** and the PBS job scheduler will be called. If the argument is "false" ("False", "f", "F", or "0"), the server is **idle**, and the scheduler will not be called and no jobs will be run. If this option is not specified, the server will retain the prior value of the scheduling attribute.
- d config\_path      Specifies the path of the directory which is home to the servers configuration files, `PBS_HOME`. A host may have multiple servers. Each server must have a different configuration directory. The default configuration directory is given by the symbol `$PBS_SERVER_HOME` which is typically `/usr/spool/PBS`.
- p port             Specifies the port number on which the server will listen for batch requests. If multiple servers are running on a single host, each must have its own unique port number. This option is for use in testing with multiple batch systems on a single host.
- A acctfile         Specifies an absolute path name of the file to use as the accounting file. If not specified, the file is named for the current date in the `PBS_HOME/server_priv/accounting` directory.
- L logfile          Specifies an absolute path name of the file to use as the log file. If not specified, the file is one named for the current date in the `PBS_HOME/server_logs` directory, see the `-d` option.
- M mom\_port         Specifies the host name and/or port number on which the server should connect the job executor, MOM. The option argument, *mom\_conn*, is one of the forms: `host_name`, `[:]port_number`, or `host_name:port_number`. If `host_name` not specified, the local host is assumed. If `port_number` is not specified, the default port is assumed. See the `-M` option for `pbs_mom(8)`.

- R mom\_RPPport**  
Specifies the port number on which the the server should query the up/down status of Mom. See the -R option for pbs\_mom(8).
- S scheduler\_port**  
Specifies the port number to which the server should connect when contacting the Scheduler. The option argument, *scheduler\_conn*, is of the same syntax as under the -M option.
- t type**  
Specifies the impact on jobs which were in execution, running, when the server shut down. If the running job is not rerunnable or restartable from a checkpoint image, the job is aborted. If the job is rerunnable or restartable, then the actions described below are taken. When the *type* argument is:
- hot** All jobs are requeued except non-rerunnable jobs that were executing. Any rerunnable job which was executing when the server went down will be run immediately. This returns the server to the same state as when it went down. After those jobs are restarted, then normal scheduling takes place for all remaining queued jobs.  
  
If a job cannot be restarted immediately because of a missing resource, such as a node being down, the server will attempt to restart it periodically for upto 5 minutes. After that period, the server will revert to a normal state, as if warm started, and will no longer attempt to restart any remaining jobs which were running prior to the shutdown.
  - warm** All rerunnable jobs which were running when the server went down are requeued. All other jobs are maintained. New selections are made for which jobs are placed into execution. Warm is the default if -t is not specified.
  - cold** All jobs are deleted. Positive confirmation is required before this direction is accepted.
  - create** The server will discard any existing configuration files, queues and jobs, and initialize configuration files to the default values. The server is idled.

**FILES**

- \$PBS\_SERVER\_HOME/server\_priv  
default directory for configuration files, typically  
/usr/spool/pbs/server\_priv
- \$PBS\_SERVER\_HOME/server\_logs  
directory for log files recorded by the server.

**Signal Handling**

On receipt of the following signals, the server performs the defined action:

**SIGHUP**

The current server log and accounting log are closed and reopened. This allows for the prior log to be renamed and a new log started from the time of the signal.

**SIGINT**

Causes an orderly shutdown of pbs\_server, identical to "qterm".

**SIGTERM**

Causes an orderly shutdown of pbs\_server, identical to "qterm".



**SIGSHUTDN**

On systems (Unicos) where SIGSHUTDN is defined, it also causes an orderly shutdown of the server.

**SIGPIPE, SIGUSR1, SIGUSR2**

These signals are ignored.

All other signals have their default behavior installed.

**EXIT STATUS**

If the server command fails to begin batch operation, the server exits with a value greater than zero.

**SEE ALSO**

qsub (1B), pbs\_connect(3B), pbs\_mom(8B), pbs\_sched\_basl(8B), pbs\_sched\_tcl(8B), pbsnodes(8B), qdisable(8B), qenable(8B), qmgr(8B), qrun(8B), qstart(8B), qstop(8B), qterm(8B), and the PBS External Reference Specification.

## 9.2. pbs\_mom

### NAME

`pbs_mom` – start a pbs batch execution mini-server

### SYNOPSIS

```
pbs_mom [-C chkdirectory] [-c config] [-d directory] [-L logfile] [-M MOMport]
[-R RPPport] [-p | -r] [-x]
```

### DESCRIPTION

The **pbs\_mom** command starts the operation of a batch **Machine Oriented Mini-server**, MOM, on the local host. Typically, this command will be in a local boot file such as `/etc/rc.local`. To insure that the `pbs_mom` command is not runnable by the general user community, the server will only execute if its real and effective uid is zero.

One function of `pbs_mom` is to place jobs into execution as directed by the server, establish resource usage limits, monitor the job's usage, and notify the server when the job completes. If they exist, `pbs_mom` will execute a prologue script before executing a job and an epilogue script after executing the job. The next function of `pbs_mom` is to respond to resource monitor requests. This was done by a separate process in previous versions of PBS but has now been combined into one process. The resource monitor function is provided mainly for the PBS scheduler. It provides information about the status of running jobs, memory available etc. The next function of `pbs_mom` is to respond to task manager requests. This involves communicating with running tasks over a tcp socket as well as communicating with other MOMs within a job (aka a "sisterhood").

`Pbs_mom` will record a diagnostic message in a log file for any error occurrence. The log files are maintained in the `mom_logs` directory below the home directory of the server. If the log file cannot be opened, the diagnostic message is written to the system console.

### OPTIONS

- C `chkdirectory` Specifies the path of the directory used to hold checkpoint files. [Currently this is only valid on Cray systems.] The default directory is `PBS_HOME/spool/checkpoint`, see the `-d` option. The directory specified with the `-C` option must be owned by root and accessible (`rwX`) only by root to protect the security of the checkpoint files.
- c `config` Specify an alternative configuration file, see description below. If this is a relative file name it will be relative to `PBS_HOME/mom_priv`, see the `-d` option. If the specified file cannot be opened, `pbs_mom` will abort. If the `-c` option is not supplied, `pbs_mom` will attempt to open the default configuration file "config" in `PBS_HOME/mom_priv`. If this file is not present, `pbs_mom` will log the fact and continue.
- d `directory` Specifies the path of the directory which is the home of the servers working files, `PBS_HOME`. This option is typically used along with `-M` when debugging MOM. The default directory is given by `$PBS_SERVER_HOME` which is typically `/usr/spool/PBS`.
- L `logfile` Specify an absolute path name for use as the log file. If not specified, MOM will open a file named for the current date in the `PBS_HOME/mom_logs` directory, see the `-d` option.
- M `port` Specifies the port number on which the mini-server (MOM) will listen for batch requests.

- R port            Specifies the port number on which the mini-server (MOM) will listen for resource monitor requests, task manager requests and inter-MOM messages. Both a UDP and a TCP port of this number will be used.
- p                Specifies the impact on jobs which were in execution when the mini-server shut down. On any restart of MOM, the new mini-server will not be the parent of any running jobs, MOM has lost control of her offspring (not a new situation for a mother). With the -p option, Mom will allow the jobs to continue to run and monitor them indirectly via polling. The -p option is mutually exclusive with the -r option.
- r                Specifies the impact on jobs which were in execution when the mini-server shut down. With the -r option, MOM will kill any processes belonging to jobs, mark the jobs as terminated, and notify the batch server which owns the job. The -r option is mutual exclusive with the -p option.  
  
                     Normally the mini-server is started from the system boot file without the -p or the -r option. The mini-server will make no attempt to signal the former session of any job which may have been running when the mini-server terminated. It is assumed that on reboot, all processes have been killed.  
  
                     If the -r option is used following a reboot, process IDs (pids) may be reused and MOM may kill a process that is not a batch session.
- a alarm         Used to specify the alarm timeout in seconds for computing a resource. Every time a resource request is processed, an alarm is set for the given amount of time. If the request has not completed before the given time, an alarm signal is generated. The default is 5 seconds.
- x                Disables the check for privileged port resource monitor connections. This is used mainly for testing since the privileged port is the only mechanism used to prevent any ordinary user from connecting.

**CONFIGURATION FILE**

The configuration file may be specified on the command line at program start with the -c flag. The use of this file is to provide several types of run time information to pbs\_mom: static resource names and values, external resources provided by a program to be run on request via a shell escape, and values to pass to internal set up functions at initialization (and re-initialization).

Each item type is on a single line with the component parts separated by white space. If the line starts with a hash mark (pound sign, #), the line is considered to be a comment and is skipped.

**Static Resources**

For static resource names and values, the configuration file contains a list of resource names/values pairs, one pair per line and separated by white space. An Example of static resource names and values could be the number of tape drives of different types and could be specified by

```
tape3480      4
tape3420      2
tapedat       1
tape8mm       1
```

**Shell Commands**

If the first character of the value is an exclamation mark (!), the entire rest of the line is saved to be executed through the services of the **system(3)** standard library routine.

The shell escape provides a means for the resource monitor to yield arbitrary information to the scheduler. Parameter substitution is done such that the value of any qualifier sent with the query, as explained below, replaces a token with a percent sign (%) followed by the name of the qualifier. For example, here is a configuration file line which gives a resource name of "escape":

```
escape      !echo %xxx %yyy
```

If a query for "escape" is sent with no qualifiers, the command executed would be "echo %xxx %yyy". If one qualifier is sent, "escape[xxx=hi there]", the command executed would be "echo hi there %yyy". If two qualifiers are sent, "escape[xxx=hi][yyy=there]", the command executed would be "echo hi there". If a qualifier is sent with no matching token in the command line, "escape[zzz=snafu]", an error is reported.

### Initialization Value

An initialization value directive has a name which starts with a dollar sign (\$) and must be known to MOM via an internal table. The entries in this table now are:

#### clienthost

which causes a host name to be added to the list of hosts which will be allowed to connect to MOM as long as they are using a privileged port. For example, here are two configuration file lines which will allow the hosts "fred" and "wilma" to connect:

```
$clienthost      fred
$clienthost      wilma
```

Two host name are always allowed to connection to pbs\_mom, "localhost" and the name returned to pbs\_mom by the system call gethostname(). These names need not be specified in the configuration file. The hosts listed as "clienthosts" comprise a "sisterhood" of machines. Any one of the sisterhood will accept connections from a server from within the sisterhood. They will also accept Resource Monitor (RM) requests and Internal MOM (IM) messages from within the sisterhood. For a sisterhood to be able to communicate IM messages to each other, they must all share the same RM port.

#### restricted

which causes a host name to be added to the list of hosts which will be allowed to connect to MOM without needing to use a privileged port. These names allow for wildcard matching. For example, here is a configuration file line which will allow queries from any host from the domain "ibm.com".

```
$restricted      *.ibm.com
```

The restriction which applies to these connections is that only internal queries may be made. No resources from a config file will be found. This is to prevent any shell commands from being run by a non-root process.

#### logevent

which sets the mask that determines which event types are logged by pbs\_mom. For example:

```
$logevent 0x1fff
$logevent 255
```

The first example would set the log event mask to 0x1fff (511) which enables logging of all events including debug events. The second example would set the mask to 0x0ff (255) which enables all events except debug events.

#### cputmult

which sets a factor used to adjust cpu time used by a job. This is provided to allow adjustment of time charged and limits enforced where the job might run on systems with different cpu performance. If Mom's system is faster

than the reference system, set `cputmult` to a decimal value greater than 1.0. If Mom's system is slower, set `cputmult` to a value between 1.0 and 0.0. For example:

```
$cputmult 1.5
$cputmult 0.75
```

#### wallmult

which sets a factor used to adjust wall time usage by to job to a common reference system. The factor is used for walltime calculations and limits the same as `cputmult` is used for cpu time.

The configuration file must be "secure". It must be owned by a user id and group id less than 10 and not be world writable.

## FILES

- `$PBS_SERVER_HOME/mom_priv`  
the default directory for configuration files, typical `(/usr/spool/pbs)/mom_priv`.
- `$PBS_SERVER_HOME/mom_logs`  
directory for log files recorded by the server.
- `$PBS_SERVER_HOME/mom_priv/prologue`  
the administrative script to be run before job execution.
- `$PBS_SERVER_HOME/mom_priv/eiplogue`  
the administrative script to be run after job execution.

## Signal Handling

`Pbs_mom` handles the following signals:

### SIGHUP

causes `pbs_mom` to re-read its configuration file, close and reopen the log file, and reinitialize resource structures.

### SIGALRM

results in a log file entry. The signal is used to limit the time taken by certain children processes, such as the prologue and epilogue.

### SIGINT and SIGTERM

Result in `pbs_mom` terminating all running children and exiting. This is the action for the following signals as well: `SIGXCPU`, `SIGXFSZ`, `SIGCPULIM`, and `SIGSHUTDN`.

### SIGPIPE, SIGUSR1, SIGUSR2, SIGINFO

are ignored.

All other signals have their default behavior installed.

## EXIT STATUS

If the mini-server command fails to begin operation, the server exits with a value greater than zero.

## SEE ALSO

`pbs_server(8B)`, `pbs_scheduler_basl(8B)`, `pbs_scheduler_tcl(8B)`, the PBS External Reference Specification, and the PBS Administrator's Guide.

### 9.3. C Based Scheduler

#### NAME

`pbs_sched_cc` – pbs C scheduler

#### SYNOPSIS

`pbs_sched` [-a alarm] [-d home] [-L logfile] [-p file] [-S port] [-R port] [-c file]

#### DESCRIPTION

The **pbs\_sched** program runs in conjunction with the PBS server. It queries the server about the state of PBS and communicates with **pbs\_resmon** to get information about the status of running jobs, memory available etc. It then makes decisions as to what jobs to run.

`pbs_sched` must be executed with root permission.

#### OPTIONS

- a alarm            This specifies the time in seconds to wait for a schedule run to finish. If a script takes too long to finish, an alarm signal is sent, and the scheduler is restarted. If a core file does not exist in the current directory, **abort()** is called and a core file is generated. The default for *alarm* is 180 seconds.
- d home            This specifies the PBS home directory, `PBS_HOME`. The current working directory of the scheduler is `PBS_HOME/sched_priv`. If this option is not given, `PBS_HOME` defaults to `$PBS_SERVER_HOME` as defined during the PBS build procedure.
- L logfile        Specifies an absolute path name of the file to use as the log file. If not specified, the scheduler will open a file named for the current date in the `PBS_HOME/sched_logs` directory (see the -d option).
- p file            This specifies the "print" file. Any output from the C code which is written to standard out or standard error will be written to this file. If this option is not given, the file used will be `PBS_HOME/sched_priv/sched_out`. See the -d option.
- S port            This specifies the port to use. If this option is not given, the default port for the PBS scheduler is used.
- R port            This specifies the resource monitor port to use. If this option is not given, the default port for the PBS mom is used. NOTE: this option only makes the mom port available to the scheduler writer. It doesn't force them to use it.
- c file            Specify a configuration file, see description below. If this is a relative file name it will be relative to `PBS_HOME/sched_priv`, see the -d option. If the -c option is not supplied, `pbs_sched` will not attempt to open a configuration file.

The options that specify file names may be absolute or relative. If they are relative, their root directory will be `PBS_HOME/sched_priv`.

#### USAGE

This version of the scheduler requires knowledge of the C language and the PBS API. Source code is provided for a main program for the scheduler. The site must supply the heart of the program. When invoked, the main program performs general initialization and housekeeping chores. Then a locally supplied function, *schedinit()* is called to perform site specific initialization.

In the main loop, a locally supplied function, *schedule()* is called to make the scheduling decisions and perform any required actions. Information about jobs and queues is obtained from the Server through the standard PBS API as found in libifl.a. Information about the execution host(s) is obtained from the Resource Monitor. Routines to communicate with the Resource Monitor are found in libnet.a.

If the processing takes more than the allotted time, the scheduler will restart itself. The default amount of time is three minutes. This can be changed with the `-a` option.

On receipt of a SIGHUP signal, the scheduler will close and reopen its log file and reread its configuration file (if any).

### CONFIGURATION FILE

A configuration file may be specified with the `-c` option. This file may be used to specify the hosts (servers) which are allowed to connect to `pbs_sched`. The hosts are specified in the configuration file in a manor identical to that used in `pbs_mom`. There is one line per host with the syntax:

```
$clienthost hostname
```

where `clienthost` and `hostname` are separated by white space.

Two host names are always allowed to connection to `pbs_sched`, "localhost" and the name returned to `pbs_sched` by the system call `gethostname()`. These names need not be specified in the configuration file.

The configuration file must be "secure". It must be owned by a user id and group id less than 10 and not be world writable.

### FILES

```
$PBS_SERVER_HOME/sched_priv
the default directory for configuration files, typically
(/usr/spool/pbs)/sched_priv.
```

### Signal Handling

A C based scheduler will handle the following signals:

#### SIGHUP

The server will close and reopen its log file and reread the config file if one exists.

#### SIGALRM

If the site supplied scheduling module exceeds the time limit, the Alarm will cause the scheduler to attempt to core dump and restart itself.

#### SIGINT and SIGTERM

Will result in an orderly shutdown of the scheduler.

All other signals have the default action installed.

### EXIT STATUS

Upon normal termination, an exit status of zero is returned.

### SEE ALSO

`pbs_sched_rule(8B)`, `pbs_sched_tcl(8B)`, `pbs_server(8B)`, and `pbs_mom(8B)`.  
PBS Internal Design Specification

## 9.4. BaSL Scheduler

### NAME

`pbs_sched_basl` – pbs BASL scheduler

### SYNOPSIS

`pbs_sched` [-d home] [-L logfile] [-p print\_file] [-a alarm] [-S port] [-c configfile]

### DESCRIPTION

The **pbs\_sched** command starts the operation of a batch scheduler on the local host. It runs in conjunction with the PBS server. It queries the server about the state of PBS and communicates with **pbs\_mom** to get information about the status of running jobs, memory available etc. It then makes decisions as to what jobs to run.

Typically, this command will be in a local boot file such as `/etc/rc.local`.

`pbs_sched` must be executed with root permission.

### OPTIONS

**-d home**

Specifies the name of the PBS home directory, `PBS_HOME`. If not specified, the value of `$PBS_SERVER_HOME` as defined at compile time is used. Also see the **-L** option.

**-L logfile**

Specifies an absolute path name of the file to use as the log file. If not specified, the scheduler will open a file named for the current date in the `PBS_HOME/sched_logs` directory. See the **-d** option.

**-p print\_file**

This specifies the "print" file. Any output from the scheduler code which is written to standard out or standard error will be written to this file. If this option is not given, the file used will be `$PBS_HOME/sched_priv/sched_out`. See the **-d** option.

**-a alarm**

This specifies the time in seconds to wait for a schedule run to finish. If a scheduling iteration takes too long to finish, an alarm signal is sent, and the scheduler is restarted. If a core file does not exist in the current directory, `abort()` is called and a core file is generated. The default for alarm is 180 seconds.

**-S port**

Specifies a port on which to talk to the server. This option is not required. It merely overrides the default PBS scheduler port.

**-c configfile**

Specify a configuration file, see description below. If this is a relative file name it will be relative to `PBS_HOME/sched_priv`, see the **-d** option. If the **-c** option is not supplied, `pbs_sched` will not attempt to open a configuration file. In BASL, this config file is almost always needed because it is where the list of servers, nodes, and host resource queries are specified by the administrator.

### USAGE

This version of the scheduler requires knowledge of the BASL language. The site must first write a function called `sched_main()` (and all functions supporting it) using BASL constructs, and then translate the functions into C using the BASL compiler `basl2c`, which would also attach a main program to the resulting code. This main program performs general initialization and housekeeping chores such as setting up local socket to communicate with the server running on the same machine, `cd`-ing to the `priv` directory,



opening log files, opening configuration file (if any), setting up locks, forking the child to become a daemon, initializing a scheduling cycle (i.e. get node attributes that are static in nature), setting up the signal handlers, executing global initialization assignment statements specified by the scheduler writer, and finally sitting on a loop waiting for a scheduling command from the server. When the server sends the scheduler an appropriate scheduling command {SCH\_SCHEDULE\_NEW, SCH\_SCHEDULE\_TERM, SCH\_SCHEDULE\_TIME, SCH\_SCHEDULE\_RECYC, SCH\_SCHEDULE\_CMD, SCH\_SCHEDULE\_FIRST}, information about server(s), jobs, queues, and execution host(s) are obtained, and then *sched\_main()* is called.

## SCHEDULING LANGUAGE

The BAtch Scheduling Language (BASL) is a C-like procedural language. It provides a number of constructs and predefined functions that facilitate dealing with scheduling issues. Information about a PBS server, the queues that it owns, jobs residing on each queue, and the computational nodes where jobs can be run, are accessed via the BASL data types `Server`, `Que`, `Job`, `CNode`, `Set Server`, `Set Que`, `Set Job`, and `Set CNode`.

The following simple *sched\_main()* will cause the server to run all queued jobs on the local server:

```

sched_main()
{
    Server  s;
    Que     q;
    Job     j;
    Set Que queues;
    Set Job jobs;

    s = AllServersLocalHostGet(); // get local server
    queues = ServerQueuesGet(s);

    foreach( q in queues ) {
        jobs = QueJobsGet(q);
        foreach( j in jobs ) {
            JobAction(j, SYNCRUN, NULLSTR);
        }
    }
}

```

For a more complete discussion of the Batch Scheduler Language, see **basl2c(1B)**.

## CONFIGURATION FILE

A configuration file may be specified with the `-c` option. This file is used to specify the (1) hosts which are allowed to connect to `pbs_sched`, (2) the list of server hosts for which the scheduler writer wishes the system to periodically check for status, queues, and jobs info, (3) list of execution hosts for which the scheduler writer wants the system to periodically check for information like state, property, and so on, and (4) various queries to send to each execution host.

### (1) specifying client hosts:

The hosts allowed to connect to `pbs_sched` are specified in the configuration file in a manner identical to that used in `pbs_mom`. There is one line per host using the syntax:

```
$clienthost  hostname
```

where `clienthost` and `hostname` are separated by white space. Two host names are always allowed to connection to `pbs_sched`: "localhost" and the name returned to `pbs_sched` by the system call `gethostname()`. These names need not be specified in the configuration file.

(2) specifying list of servers:

The list of servers is specified in a one host per line manner, using the syntax:

```
$serverhost hostname port_number
```

or where `$server_host`, `hostname`, and `port_number` are separated by white space.

If `port_number` is 0, then the default PBS server port will be used.

Regardless of what has been specified in the file, the list of servers will always include the local server - one running on the same host where the scheduler is running.

Within the BASL code, access to data of the list of servers is done by calling *AllServersGet()*, or *AllServersLocalHostGet()* which returns the local server on the list.

(3) specifying the list of execution hosts:

The list of execution hosts (nodes), whose MOMs are to be queried from the scheduler, is specified in a one host per line manner, using the syntax:

```
$momhost hostname port_number
```

where `$momhost`, `hostname`, and `port_number` are separated by white space.

If `port_number` is 0, then the default PBS MOM port will be used.

The BASL function *AllNodesGet()*, or *ServerNodesGet(AllServersLocalHostGet())* is available for getting the list of nodes known to the local system.

(4) specifying the list of host resources:

For specifying the list of host resource queries to send to each execution host's MOM, the following syntax is used:

```
$node node_name CNode..Get host_resource
```

`node_name` should be the same hostname string that was specified in a `$momhost` line. A `node_name` value of "\*" (wildcard) means to match any node.

Please consult section 9 of the PBS ERS (Resource Monitor/Resources) for a list of possible values to `host_resource` parameter.

`CNode..Get` refers to the actual function name that is called from the scheduler code to obtain the return values to host resource queries. The list of `CNode..Get` function names that can appear in the configuration file are:

**STATIC:**  
 =====  
**CNodePropertiesGet**  
**CNodeVendorGet**  
**CNodeNumCpusGet**  
**CNodeOsGet**  
**CNodeMemTotalGet[type]**  
**CNodeNetworkBwGet[type]**  
**CNodeSwapSpaceTotalGet[name]**  
**CNodeDiskSpaceTotalGet[name]**  
**CNodeDiskInBwGet[name]**  
**CNodeDiskOutBwGet[name]**  
**CNodeTapeSpaceTotalGet[name]**  
**CNodeTapeInBwGet[name]**  
**CNodeTapeOutBwGet[name]**  
**CNodeSrfsSpaceTotalGet[name]**  
**CNodeSrfsInBwGet[name]**  
**CNodeSrfsOutBwGet[name]**

**DYNAMIC:**  
 =====  
**CNodeIdleTimeGet**  
**CNodeLoadAveGet**  
**CNodeMemAvailGet[type]**  
**CNodeSwapSpaceAvailGet[name]**  
**CNodeSwapInBwGet[name]**  
**CNodeSwapOutBwGet[name]**  
**CNodeDiskSpaceReservedGet[name]**  
**CNodeDiskSpaceAvailGet[name]**  
**CNodeTapeSpaceAvailGet[name]**  
**CNodeSrfsSpaceReservedGet[name]**  
**CNodeSrfsSpaceAvailGet[name]**  
**CNodeCpuPercentIdleGet**  
**CNodeCpuPercentSysGet**  
**CNodeCpuPercentUserGet**  
**CNodeCpuPercentGuestGet**

STATIC function names return values that are obtained only during the first scheduling cycle, or when the scheduler is instructed to reconfig; whereas, DYNAMIC function names return attribute values that are taken at every subsequent scheduling cycle.

**name** and **type** are arbitrarily defined. For example, you can choose to have **name** defined as "\$FASTDIR" for the CNodeSrfs\* calls, and a sample configuration file entry would look like:

```
$node unicos8 CNodeSrfsSpaceAvailGet[$FASTDIR]
                quota[type=ares_avail,dir=$FASTDIR]
```

So in a BASL code, if you call CNodeSrfsSpaceAvailGet(node, "\$FASTDIR"), then it will return the value to the query "quota[type=ares\_avail,dir=\$FASTDIR]" (3rd parameter) as sent to the node's MOM.

By default, the scheduler has already internally defined the following mappings,

which can be overridden in the configuration file:

keyword	node_name	CNode..Get	host_resource
=====	=====	=====	=====
\$node	*	CNodeOsGet	arch
\$node	*	CNodeLoadAveGet	loadave
\$node	*	CNodeIdleTimeGet	idletime

The above means that for all declared nodes (via \$momhost), the host queries arch, loadave, and idletime will be sent to each node's MOM. The value to arch is obtained internally by the system during the first scheduling cycle because it falls under STATIC category, while values to loadave and idletime are taken at every scheduling iteration because they fall under the DYNAMIC category. Access to the return values is done by calling *CNodeOsGet(node)*, *CNodeLoadAveGet(node)*, and *CNodeIdleTimeGet(node)*, respectively. The following are some sample \$node arguments that you may put in the configuration file.

node_name	CNode..Get	host res
=====	=====	=====
<sunos4_nodename>	CNodeIdleTimeGet	idletime
<sunos4_nodename>	CNodeLoadAveGet	loadave
<sunos4_nodename>	CNodeMemTotalGet [real]	physmem
<sunos4_nodename>	CNodeMemTotalGet [virtual]	totmem
<sunos4_nodename>	CNodeMemAvailGet [virtual]	availmem
<irix5_nodename>	CNodeNumCpusGet	ncpus
<irix5_nodename>	CNodeMemTotalGet [real]	physmem
<irix5_nodename>	CNodeMemTotalGet [virtual]	totmem
<irix5_nodename>	CNodeIdleTimeGet	idletime
<irix5_nodename>	CNodeLoadAveGet	loadave
<irix5_nodename>	CNodeMemAvailGet [virtual]	availmem
<linux_nodename>	CNodeNumCpusGet	ncpus
<linux_nodename>	CNodeMemTotalGet [real]	physmem
<linux_nodename>	CNodeMemTotalGet [virtual]	totmem
<linux_nodename>	CNodeIdleTimeGet	idletime
<linux_nodename>	CNodeLoadAveGet	loadave
<linux_nodename>	CNodeMemAvailGet [virtual]	availmem
<solaris5_nodename>	CNodeIdleTimeGet	idletime
<solaris5_nodename>	CNodeLoadAveGet	loadave
<solaris5_nodename>	CNodeNumCpusGet	ncpus
<solaris5_nodename>	CNodeMemTotalGet [real]	physmem
<aix4_nodename>	CNodeIdleTimeGet	idletime
<aix4_nodename>	CNodeLoadAveGet	loadave
<aix4_nodename>	CNodeMemTotalGet [virtual]	totmem
<aix4_nodename>	CNodeMemAvailGet [virtual]	availmem
<unicos8_nodename>	CNodeIdleTimeGet	idletime
<unicos8_nodename>	CNodeLoadAveGet	loadave
<unicos8_nodename>	CNodeNumCpusGet	ncpus
<unicos8_nodename>	CNodeMemTotalGet [real]	physme
<unicos8_nodename>	CNodeMemAvailGet [virtual]	availmem
<unicos8_nodename>	CNodeSwapSpaceTotalGet [primary]	swaptotal
<unicos8_nodename>	CNodeSwapSpaceAvailGet [primary]	swapavail
<unicos8_nodename>	CNodeSwapInBwGet [primary]	swapinrate
<unicos8_nodename>	CNodeSwapOutBwGet [primary]	swapoutrate
<unicos8_nodename>	CNodePercentIdleGet	cpuidle
<unicos8_nodename>	CNodePercentSysGet	cpuunix
<unicos8_nodename>	CNodePercentGuestGet	cpuguest
<unicos8_nodename>	CNodePercentUshrGet	cpuuser
<unicos8_nodename>	CNodeSrfsSpaceAvailGet [\$FASTDIR]	quota [type =ares_avail, dir=\$FASTDIR]
<unicos8_nodename>	CNodeSrfsSpaceAvailGet [\$BIGDIR]	quota [type =ares_avail, dir=\$BIGDIR]
<unicos8_nodename>	CNodeSrfsSpaceAvailGet [\$WRKDIR]	quota [type

```
=ares_avail,  
dir=$WRKDIR]
```

```
<sp2_nodename>          CNodeLoadAveGet          loadave
```

Suppose you have an execution host that is of `irix5 os` type, then the `<irix5_node_name>` entries will be consulted by the scheduler. The initial scheduling cycle would involve sending the STATIC queries `ncpus`, `physmem`, `totmem` to the execution host's MOM, and access to return values of the queries is done via `CNodeNumCpusGet (node)`, `CNodeMemTotalGet (node, "real")`, `CNodeMemTotalGet (node, "virtual")` respectively, where `node` is the CNode representation of the execution host. The subsequent scheduling cycles will only send DYNAMIC queries `idletime`, `loadave`, and `availmem`, and access to the return values of the queries is done via `CNodeIdleTimeGet (node)`, `CNodeLoadAveGet (node)`, `CNodeMemAvailGet (node, "virtual")`. respectively.

"Later" entries in the config file take precedence.

The configuration file must be "secure". It must be owned by a user id and group id less than 10 and not be world writable.

On receipt of a SIGHUP signal, the scheduler will close and reopen its log file and reread its configuration file (if any).

## FILES

`$PBS_SERVER_HOME/sched_priv`  
the default directory for configuration files, typically  
`(/usr/spool/pbs)/sched_priv`.

## Signal Handling

A C based scheduler will handle the following signals:

### SIGHUP

The server will close and reopen its log file and reread the config file if one exists.

### SIGALRM

If the site supplied scheduling module exceeds the time limit, the Alarm will cause the scheduler to attempt to core dump and restart itself.

### SIGINT and SIGTERM

Will result in an orderly shutdown of the scheduler.

All other signals have the default action installed.

## EXIT STATUS

Upon normal termination, an exit status of zero is returned.

## SEE ALSO

`basl2c(1B)`, `pbs_sched_tcl(8B)`, `pbs_server(8B)`, and `pbs_mom(8B)`.  
PBS Internal Design Specification

## 9.5. Tcl Scheduler

### NAME

`pbs_sched_tcl` – pbs Tcl scheduler

### SYNOPSIS

`pbs_sched` [-a alarm] [-b file] [-d home] [-i file] [-L logfile] [-p file] [-S port] [-t file] [-v] [-c file]

### DESCRIPTION

The **pbs\_sched** program runs in conjunction with the PBS server. It queries the server about the state of PBS and communicates with **pbs\_mom** to get information about the status of running jobs, memory available etc. It then makes decisions as to what jobs to run.

`pbs_sched` must be executed with root permission.

### OPTIONS

- a alarm      This specifies the time in seconds to wait for a schedule run to finish. If a script takes too long to finish, an alarm signal is sent, and the scheduler is restarted. If a core file does not exist in the current directory, **abort()** is called and a core file is generated. The default for *alarm* is 180 seconds.
- b file      This specifies the "body" file. The file given is read into memory once at program start or after the program receives a SIGHUP and executed each time the scheduler is awakened by the server. If this option is not given, the file "sched\_tcl" in the directory `PBS_HOME/sched_priv` is read for the body code.
- d home      This specifies the PBS home directory, `PBS_HOME`. The current working directory of the scheduler is `PBS_HOME/sched_priv`. If this option is not given, `PBS_HOME` defaults to `$PBS_SERVER_HOME` as defined during the PBS build procedure.
- i file      This specifies the "initialize" file. The file given is executed once before the main processing loop is entered. If this option is not given, no initialization code is executed.
- L logfile    Specifies an absolute path name of the file to use as the log file. If not specified, the scheduler will open a file named for the current date in the `PBS_HOME/sched_logs` directory (see the -d option).
- p file      This specifies the "print" file. Any output from the Tcl code which is written to standard out or standard error will be written to this file. If this option is not given, the file used will be `PBS_HOME/sched_priv/sched_out`. See the -d option.
- S port      This specifies the port to use. If this option is not given, the default port for the PBS scheduler is used.
- t file      This specifies the "terminator" file. If a QUIT command is sent from the server, this code is executed before the scheduler exits. If this option is not given, no special termination handling is done.
- v          This puts the scheduler into "verbose" mode. Any errors will be shown no matter what this may be set to, but some "uninteresting" events may be logged by using this flag. An example is a message each time the server contacts the scheduler.

**-c file** Specify a configuration file, see description below. If this is a relative file name it will be relative to `PBS_HOME/sched_priv`, see the `-d` option. If the `-c` option is not supplied, `pbs_sched` will not attempt to open a configuration file.

The options that specify file names may be absolute or relative. If they are relative, their root directory will be `PBS_HOME/sched_priv`.

## USAGE

This version of the scheduler requires knowledge of the Tcl language. A set of functions to communicate with the PBS server and resource monitor have been added to those normally available with Tcl. All these calls will set the Tcl variable "pbs\_errno" to a value to indicate if an error occurred. In all cases, the value "0" means no error. If a call to a Resource Monitor function is made, any error value will come from the system supplied **errno** variable. If the function call communicates with the PBS Server, any error value will come from the error number returned by the server.

**openrm host ?port?**

Creates a connection to the PBS Resource Monitor on *host* using *port* as the port number or the standard port for the resource monitor if it is not given. A connection handle is returned. If the open is successful, this will be a non-negative integer. If not, an error occurred.

**closerm connection**

The parameter *connection* is a handle to a resource monitor which was previously returned from **openrm**. This connection is closed. Nothing is returned.

**downrm connection**

Sends a command to the connected resource monitor to shutdown. Nothing is returned.

**configrm connection filename**

Sends a command to the connected resource monitor to read the configuration file given by *filename*. If this is successful, a "0" is returned, otherwise, "-1" is returned.

**addreq connection request**

A resource request is sent to the connected resource monitor. If this is successful, a "0" is returned, otherwise, "-1" is returned.

**getreq connection**

One resource request response from the connected resource monitor is returned. If an error occurred or there are no more responses, an empty string is returned.

**allreq request**

A resource request is sent to all connected resource monitors. The number of streams acted upon is returned.

**flushreq**

All resource requests previously sent to all connected resource monitors are flushed out to the network. Nothing is returned.

**activereq**

The connection number of the next stream with something to read is returned. If there is nothing to read from any of the connections, a negative number is returned.

**fullresp flag**

Evaluates *flag* as a boolean value and sets the response mode used by **getreq** to



**full** if *flag* evaluates to "true". The full return from a resource monitor includes the original request followed by an equal sign followed by the response. The default situation is only to return the response following the equal sign. If a script needs to "see" the entire line, this function may be used.

#### pbsstatserv

The server is sent a status request for information about the server itself. If the request succeeds, a list with three elements is returned, otherwise an empty string is returned. The first element is the server's name. The second is a list of attributes. The third is the "text" associated with the server (usually blank).

#### pbsstatjob

The server is sent a status request for information about the all jobs resident within the server. If the request succeeds, a list is returned, otherwise an empty string is returned. The list contains an entry for each job. Each element is a list with three elements. The first is the job's jobid. The second is a list of attributes. The attribute names which specify resources will have a name of the form "Resource\_List:name" where "name" is the resource name. The third is the "text" associated with the job (usually blank).

#### pbsstatque

The server is sent a status request for information about all queues resident within the server. If the request succeeds, a list is returned, otherwise an empty string is returned. The list contains an entry for each queue. Each element is a list with three elements. This first is the queue's name. The second is a list of attributes similar to **pbsstatjob**. The third is the "text" associated with the queue (usually blank).

#### pbsstatnode

The server is sent a status request for information about all nodes defined within the server. If the request succeeds, a list is returned, otherwise an empty string is returned. The list contains an entry for each node. Each element is a list with three elements. This first is the nodes's name. The second is a list of attributes similar to **pbsstatjob**. The third is the "text" associated with the node (usually blank).

#### pbsselstat

The server is sent a status request for information about the all runnable jobs resident within the server. If the request succeeds, a list similar to **pbsstatjob** is returned, otherwise an empty string is returned.

#### pbsrunjob jobid ?location?

Run the job given by *jobid* at the location given by *location*. If *location* is not given, the default location is used. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsasyrunjob jobid ?location?

Run the job given by *jobid* at the location given by *location* without waiting for a positive response that the job has actually started. If *location* is not given, the default location is used. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsrerunjob jobid

Re-runs the job given by *jobid*. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsdeljob jobid

Delete the job given by *jobid*. If this is successful, a "0" is returned, otherwise,

"-1" is returned.

#### pbsholdjob *jobid*

Place a hold on the job given by *jobid*. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsmovejob *jobid* ?*location*?

Move the job given by *jobid* to the location given by *location*. If *location* is not given, the default location is used. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsqenable *queue*

Set the "enabled" attribute for the queue given by *queue* to true. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsqdisable *queue*

Set the "enabled" attribute for the queue given by *queue* to false. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsqstart *queue*

Set the "started" attribute for the queue given by *queue* to true. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsqstop *queue*

Set the "started" attribute for the queue given by *queue* to false. If this is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsalterjob *jobid* *attribute\_list*

Alter the attributes for a job specified by *jobid*. The parameter *attribute\_list* is the list of attributes to be altered. There can be more than one. Each attribute consists of a list of three elements. The first is the name, the second the resource and the third is the new value. If the alter is successful, a "0" is returned, otherwise, "-1" is returned.

#### pbsresquery *resource\_list*

Obtain information about the resources specified by *resource\_list*. This will be a list of strings. If the request succeeds, a list with the same number of elements as *resource\_list* is returned. Each element in this list will be a list with four numbers. The numbers specify *available*, *allocated*, *reserved*, and *down* in that order.

#### pbsresreserve *resource\_id* *resource\_list*

Make (or extend) a reservation for the resources specified by *resource\_list* which will be given as a list of strings. The parameter *resource\_id* is a number which provides a unique identifier for a reservation being tracked by the server. If *resource\_id* is given as "0", a new reservation is created. In this case, a new identifier is generated and returned by the function. If an old identifier is used, that same number will be returned. The Tcl variable "pbs\_errno" will be set to indicate the success or failure of the reservation.

#### pbsresrelease *resource\_id*

The reservation specified by *resource\_id* is released.

The two following commands are not normally used by the scheduler. They are included here because there could be a need for a scheduler to contact a server other than the one which it normally communicates with. Also, these commands are used by the Tcl tools.

#### pbsconnect ?*server*?

Make a connection to the named server or the default server if a parameter is not

given. Only one connection to a server is allowed at any one time.

#### `pbsdisconnect`

Disconnect from the currently connected server.

The above Tcl functions use PBS interface library calls for communication with the server and the PBS resource monitor library to communicate with `pbs_mom`.

#### `datetime ?day? ?time?`

The number of arguments used determine the type of date to be calculated. With no arguments, the current POSIX date is returned. This is an integer in seconds.

With one argument there are two possible formats. The first is a 12 (or more) character string specifying a complete date in the following format:

`YYMMDDhhmmss`

All characters must be digits. The year (YY) is given by the first two (or more) characters and is the number of years since 1900. The month (MM) is the number of the month [01-12]. The day (DD) is the day of the month [01-32]. The hour (hh) is the hour of the day [00-23]. The minute (mm) is minutes after the hour [00-59]. The second (ss) is seconds after the minute [00-59]. The POSIX date for the given date/time is returned.

The second option with one argument is a relative time. The format for this is

`HH:MM:SS`

With hours (HH), minutes (MM) and seconds (SS) being separated by colons ":". The number returned in this case will be the number of seconds in the interval specified, not an absolute POSIX date.

With two arguments a relative date is calculated. The first argument specifies a day of the week and must be one of the following strings: "Sun", "Mon", "Tue", "Wed", "Thr", "Fri", or "Sat". The second argument is a relative time as given above. The POSIX date calculated will be the day of the week given which follows the current day, and the time given in the second argument. For example, if the current day was Monday, and the two arguments were "Fri" and "04:30:00", the date calculated would be the POSIX date for the Friday following the current Monday, at four-thirty in the morning. If the day specified and the current day are the same, the current day is used, not the day one week later.

#### `strftime format time`

This function calls the POSIX function `strftime()`. It requires two arguments. The first is a format string. The format conventions are the same as those for the POSIX function `strftime()`. The second argument is POSIX calendar time in second as returned by `datetime`. It returns a string based on the format given. This gives the ability to extract information about a time, or format it for printing.

The Tcl interpreter is started at program initialization and after a reset (the receipt of a SIGHUP signal). It is not deleted between scheduling runs so variables which are set in one can be accessed later.

The "initialize" and "terminator" files are run with no supplied connection to the server. This means that none of the above functions which talk to the server will work unless **pbsconnect** is called first. The "body" file is run with a connection to the server already established.

## CONFIGURATION FILE

A configuration file may be specified with the `-c` option. This file may be used to specify

the hosts (servers) which are allowed to connect to pbs\_sched. The hosts are specified in the configuration file in a manor identical to that used in pbs\_mom. There is one line per host with the syntax:

```
$clienthost hostname
```

where clienthost and hostname are separated by white space.

Two host names are always allowed to connection to pbs\_sched, "localhost" and the name returned to pbs\_sched by the system call gethostname(). These names need not be specified in the configuration file.

The configuration file must be "secure". It must be owned by a user id and group id less than 10 and not be world writable.

## FILES

\$PBS\_SERVER\_HOME/sched\_priv  
the default directory for configuration files, typically  
(/usr/spool/pbs)/sched\_priv.

## Signal Handling

A C based scheduler will handle the following signals:

### SIGHUP

The server will close and reopen its log file and reread the config file if one exists.

### SIGALRM

If the site supplied scheduling module exceeds the time limit, the Alarm will cause the scheduler to attempt to core dump and restart itself.

### SIGINT and SIGTERM

Will result in an orderly shutdown of the scheduler.

All other signals have the default action installed.

## EXIT STATUS

Upon normal termination, an exit status of zero is returned.

## SEE ALSO

pbs\_scheduler\_cc(8B), pbs\_scheduler\_rule(8B), pbs\_server(8B), and pbs\_mom(8B).  
PBS Internal Design Specification

## 9.6. Qmgr Command

### NAME

qmgr – pbs batch system manager

### SYNOPSIS

qmgr [-a] [-c *command*] [-e] [-n] [-z] [*server...*]

### DESCRIPTION

The **qmgr** command provides an administrator interface to the batch system.

The command reads directives from standard input. The syntax of each directive is checked and the appropriate request is sent to the batch server or servers.

The list or print subcommands of qmgr can be executed by general users. Creating or deleting a queue requires PBS Manager privilege. Setting or unsetting server or queue attributes requires PBS Operator or Manager privilege.

### OPTIONS

- a Abort **qmgr** on any syntax errors or any requests rejected by a server.
- c *command* Execute a single *command* and exit **qmgr**.
- e Echo all commands to standard output.
- n No commands are executed, syntax checking only is performed.
- z No errors are written to standard error.

### OPERANDS

The *server* operands identify the name of the batch server to which the administrator requests are sent. Each *server* conforms to the following syntax:

```
host_name[:port]
```

where *host\_name* is the network name of the host on which the server is running and *port* is the port number to which to connect. If *port* is not specified, the default port number is used.

If *server* is not specified, the administrator requests are sent to the local server.

### STANDARD INPUT

The **qmgr** command reads standard input for directives until end of file is reached, or the *exit* or *quit* directive is read.

### STANDARD OUTPUT

If Standard Output is connected to a terminal, a command prompt will be written to standard output when qmgr is ready to read a directive.

If the *-e* option is specified, **qmgr** will echo the directives read from standard input to standard output.

### STANDARD ERROR

If the *-z* option is not specified, the qmgr command will write a diagnostic message to standard error for each error occurrence.

### EXTENDED DESCRIPTION

If **qmgr** is invoked without the *-c* option and standard output is connected to a terminal, qmgr will write a prompt to standard output and read a directive from standard input.

Commands can be abbreviated to their minimum unambiguous form. A command is terminated by a new line character or a semicolon, ";", character. Multiple commands may be entered on a single line. A command may extend across lines by escaping the new line character with a back-slash "\".

Comments begin with the # character and continue to end of the line. Comments and blank lines are ignored by qmgr.

## DIRECTIVE SYNTAX

A qmgr directive is one of the following forms:

```
command server [names] [attr OP value[,attr OP value,...]]
command queue [names] [attr OP value[,attr OP value,...]]
command node [names] [attr OP value[,attr OP value,...]]
```

Where,

**command** is the command to perform on a object. Commands are:

- active** sets the active objects. If the active objects are specified, and the name is not given in a qmgr cmd the active object names will be used.
- create** is to create a new object, applies to queues and nodes.
- delete** is to destroy an existing object, applies to queues and nodes.
- set** is to define or alter attribute values of the object.
- unset** is to clear the value of attributes of the object. Note, this form does not accept an OP and value, only the attribute name.
- list** is to list the current attributes and associated values of the object.
- print** is to print all the queue and server attributes in a format that will be usable as input to the qmgr command.

**names** is a list of one or more names of specific objects The name list is in the form:  
 [name] [@server] [,queue\_name[@server] ...]  
 with no intervening white space. The name of an object is declared when the object is first created. If the name is @server, then all the objects of specified type at the server will be effected.

**attr** specifies the name of an attribute of the object which is to be set or modified. The attributes of objects are described in section 2 of the ERS. If the attribute is one which consist of a set of resources, then the attribute is specified in the form:

```
attribute_name.resource_name
```

**OP** operation to be performed with the attribute and its value:

- =** set the value of the attribute. If the attribute has a existing value, the current value is replaced with the new value.
- +=** increase the current value of the attribute by the amount in the new value.
- =** decrease the current value of the attribute by the amount in the new value.

**value** the value to assign to an attribute. If the value includes white space, commas or other special characters, such as the # character, the value string must be inclosed in quote marks ("").

The following are examples of qmgr directives:

```
create queue fast priority=10,queue_type=e,enabled = true,max_running=0
set queue fast max_running +=2
create queue little
set queue little resources_max.mem=8mw,resources_max.cput=10
unset queue fast max_running
set node state = "down,offline"
active server s1,s2,s3
list queue @server1
set queue max_running = 10    - uses active queues
```

**EXIT STATUS**

Upon successful processing of all the operands presented to the `qmgr` command, the exit status will be a value of zero.

If the `qmgr` command fails to process any operand, the command exits with a value greater than zero.

**SEE ALSO**

`pbs_server(8B)`, `pbs_queue_attributes(7B)`, `pbs_server_attributes(7B)`, `qstart(8B)`, `qstop(8B)`, `qenable(8B)`, `qdisable(8)`, and the PBS External Reference Specification

## 9.7. Server Attributes

### 9.7.1. Server Public Attributes

Server attributes can be read by any client; privilege is not required. Most server attributes are alterable by a privileged client, run by a user with administrator or operator privilege. Certain attributes require the user to have full administrator privilege. The following is a list of the server attributes.

#### acl\_host\_enable

Attribute which when true directs the server to use the *acl\_hosts* access control lists. Requires full manager privilege to set or alter. Format: boolean, "TRUE", "True", "true", "Y", "y", "1", "FALSE", "False", "false", "N", "n", "0"; default value: false = disabled. [internal type: boolean]

#### acl\_hosts

List of hosts which may request services from this server. This list contains the network name of the hosts. Local requests, i.e. from the server's host itself, are always accepted even if the host is not included in the list. See section 10.1, Authorization, in the PBS External Reference Specification. Requires full manager privilege to set or alter. Format: "[+|-]hostname.domain[...]"; default value: all hosts. [internal type: access control list]

#### acl\_user\_enable

Attribute which when true directs the server to use the server level *acl\_users* access list. Requires full manager privilege to set or alter. Format: boolean (see *acl\_group\_enable*); default value: disabled. [internal type: boolean]

#### acl\_users

List of users allowed or denied the ability to make any requests of this server. See section 10.1, Authorization, in the PBS External Reference Specification. Requires full manager privilege to set or alter. Format: "[+|-]user[@host][,...]"; default value: all users allowed. [internal type: access control list]

#### acl\_roots

List of super users who may submit to and execute jobs at this server. If the job execution id would be zero (0), then the job owner, root@host, must be listed in this access control list or the job is rejected. Format: "[+|-]user[@host][,...]"; default value: no root jobs allowed. [internal type: access control list]

#### comment

A text string which may be set by the scheduler or other privileged client to provide information to the batch system users. Format: any string; default value: none. [internal type: string]

#### default\_node

A node specification to use if there is no other supplied specification. This attribute is only used by servers where a *nodes* file exist in the *server\_priv* directory providing a list of nodes to the server. If the nodes file does not exist, this attribute is not set by default and is ignored if set. The default value allows for jobs to share a single node. Format: a node specification string; default value: 1#shared. [internal type: string]

#### default\_queue

The queue which is the target queue when a request does not specify a queue name. Format: a queue name; default value: none, must be set to an existing queue. [internal type: string]

#### log\_events

A bit string which specifies the type of events which are logged, see the section on Event Logging in chapter 3 of the ERS. Format: integer; default value: 511, all



events. [internal type: integer]

#### mail\_uid

The uid from which server generated mail is sent to users. Format: integer uid; default value: 0 for root. [internal type: integer]

#### managers

List of users granted batch administrator privileges. Format: user@host.sub.domain[,user@host.sub.domain...]. The host, sub-domain, or domain name may be “wild carded” by the use of an “\*” character, see the description of user access control lists in chapter 10.1.1 of the ERS. Requires full manager privilege to set or alter. Default value: root on the local host. [internal type: access control list]

#### max\_running

The maximum number of jobs allowed to be selected for execution at any given time. Advisory to the Scheduler, not enforced by the server. Format: integer. [internal type: integer]

#### max\_user\_run

The maximum number of jobs owned by a single user that are allowed to be running from this queue at one time. This attribute is advisory to the Scheduler, it is not enforced by the server. Format: integer; default value: none. [internal type: integer]

#### max\_group\_run

The maximum number of jobs owned by any users in a single group that are allowed to be running from this queue at one time. This attribute is advisory to the Scheduler, it is not enforced by the server. Format: integer; default value: none. [internal type: integer]

#### node\_pack

Controls how multiple processor nodes are allocated to jobs. If this attribute is set to true, jobs will be assigned to the multiple processor nodes with the fewest free processors. This packs jobs into the fewest possible nodes leaving multiple processor nodes free for jobs which need many processors on a node. If set to false, jobs will be scattered across nodes reducing conflicts over memory between jobs. If unset, the jobs are packed on nodes in the order that the nodes are declared to the server (in the nodes file). Default value: unset – assigned to nodes in order that were declared. [internal type: boolean]

#### operators

List of users granted batch operator privileges. Format of the list is identical with managers above. Requires full manager privilege to set or alter. Default value: root on the local host. [internal type: access control list]

#### query\_other\_jobs

The setting of this attribute controls if general users, other than the job owner, are allowed to query the status of or select the job. Format: boolean (see acl\_host\_enable); Requires full manager privilege to set or alter. default value: false - users may not query or select jobs owned by other users. [internal type: boolean]

#### resources\_available

The list of resource and amounts available to jobs run by this server. The sum of the resource of each type used by all jobs running by this server cannot exceed the total amount listed here. Advisory to the Scheduler, not enforced by the server. Format: "resources\_available.resource\_name=value[...]" [internal type: resource]

#### resources\_cost

The cost factors of various types of resources. These values are used in

determining the order of releasing members of synchronous job sets, see the section on “Synchronize Job Starts.” For the most part, these value are purely arbitrary and have meaning only in the relative values between systems. The “cost” of the resources requested by a job is the sum of the products of the various *resources\_costs* and the amount of each resource requested by the job. It is not necessary to assign a cost for each possible resource, only those which the site wishes to be considered in synchronous job scheduling. Format: "resources\_cost.resource\_name=value[,...]"; default value: none, cost of resource is not computed. [internal type: list]

#### resources\_default

The list of default resource values that are set as limits for a job executing on this server when the job does not specify a limit, and there is no queue default. Format: "resources\_default.resource\_name=value[,...]"; default value: no limit. [internal type: resource]

#### resources\_max

The maximum amount of each resource which can be requested by a single job executing on this server if there is not a *resources\_max* valued defined for the queue in which the job resides. Format: "resources\_max.resource\_name=value[,...]"; default value: infinite usage. [internal type: resource]

#### scheduler\_iteration

The time, in seconds, between iterations of attempts by the batch server to schedule jobs. On each iteration, the server examines the available resources and runnable jobs to see if a job can be initiated. This examination also occurs whenever a running batch job terminates or a new job is placed in the queued state in an execution queue. Format: integer seconds; default value: 10 minutes, set by {PBS\_SCHEDULE\_CYCLE} in *server\_limits.h*. [internal type: integer, displays as name defined below]

#### scheduling

Controls if the server will request job scheduling by the PBS job scheduler. If true, the scheduler will be called as required; if false, the scheduler will not be called and no job will be placed into execution unless the server is directed to do so by an operator or administrator. Setting or resetting this attribute to true results in an immediate call to the scheduler. For more information, see the section **Scheduler – Server Interaction** in the PBS Administrator Guide. Format: boolean (see *acl\_host\_enable*); default value: value of *-a* option when server is invoked, if *-a* is not specified, the value is is recovered from the prior server run. If it has never been set, the value is "false". [internal type: boolean]

#### system\_cost

An arbitrary value factored into the resource cost of any job managed by this server for the purpose of selecting which member of synchronous set is released first, see *resources\_cost* and section 3.2.2, “Synchronize Job Starts.” [default value: none, cost of resource is not computed] [internal type: list]

### 9.7.2. Read Only Server Attributes

The following attributes are read-only, they are maintained by the server and cannot be changed by a client.

#### resources\_assigned

The total amount of certain types of resources allocated to running jobs. [internal type: resource]

#### server\_name

The name of the server which is the same as the host name. If the server is

listening to a non-standard port, the port number is appended, with a colon, to the host name. For example: `host.domain:9999`. [internal type: string]

#### server\_state

The current state of the server:

**Active** The server is running and will invoke the job scheduler as required to schedule jobs for execution.

**Idle** The server is running but will not invoke the job scheduler.

#### Scheduling

The server is running and there is an outstanding request to the job scheduler.

#### Terminating

The server is terminating. No additional jobs will be scheduled.

#### Terminating, Delayed

The server is terminating in delayed mode. The server will not run any new jobs and will shutdown when the last currently executing job completes.

[internal type: integer]

#### state\_count

The total number of jobs managed by the server currently in each state. [internal type: special, array of integers]

#### total\_jobs

The total number of jobs currently managed by the server. [internal type: integer]

#### PBS\_version

The release version number of the server. [internal type: string]

## 9.8. Queue Attributes

### 9.8.1. Queue Public Attributes

Queue public attributes are alterable on request by a client. The client must be acting for a user with administrator (manager) or operator privilege. Certain attributes require the user to have full administrator privilege before they can be modified. The following attributes apply to both queue types:

#### acl\_group\_enable

Attribute which when true directs the server to use the queue group access control list *acl\_groups*. Format: boolean, "TRUE", "True", "true", "Y", "y", "1", "FALSE", "False", "false", "N", "n", "0"; default value: false = disabled. [internal type: boolean]

#### acl\_groups

List which allows or denies enqueueing of jobs owned by members of the listed groups. The groups in the list are groups on the server host, not submitting hosts. See section 10.1, Authorization, in the PBS External Reference Specification. Format: "[+|-]group\_name[,...]"; default value: all groups allowed. [internal type: access control list]

#### acl\_host\_enable

Attribute which when true directs the server to use the *acl\_hosts* access list. Format: boolean (see *acl\_group\_enable*); default value: disabled. [internal type: boolean]

#### acl\_hosts

List of hosts which may enqueue jobs in the queue. See section 10.1, Authorization, in the PBS External Reference Specification. Format: "[+|-]hostname[,...]"; default value: all hosts allowed. [internal type: access control list]

#### acl\_user\_enable

Attribute which when true directs the server to use the *acl\_users* access list for this queue. Format: boolean (see *acl\_group\_enable*); default value: disabled. [internal type: boolean]

#### acl\_users

List of users allowed or denied the ability to enqueue jobs in this queue. See section 10.1, Authorization, in the PBS External Reference Specification. Format: "[+|-]user[@host][,...]"; default value: all users allowed. [internal type: access control list]

#### enabled

Queue will or will not accept new jobs. When false the queue is "disabled" and will not accept jobs. Format: boolean (see *acl\_group\_enable*); default value: disabled. [internal type: boolean]

#### from\_route\_only

When true, this queue will not accept jobs except when being routed by the server from a local routing queue. This is used to force user to submit jobs into a routing queue used to distribute jobs to other queues based on job resource limits. Format: boolean; default value: disabled. [internal type: boolean]

#### max\_queueable

The maximum number of jobs allowed to reside in the queue at any given time. Format: integer; default value: infinite. [internal type: integer]

#### max\_running

The maximum number of jobs allowed to be selected from this queue for routing or execution at any given time. For a routing queue, this is enforced, if set, by the server. For an execution queue, this attribute is advisory to the Scheduler, it is

not enforced by the server. Format: integer. [internal type: integer]

#### Priority

The priority of this queue against other queues of the same type on this server. May affect job selection for execution/routing. Advisory to the Scheduler, not used by the server. Format: integer. [internal type: integer]

#### queue\_type

The type of the queue: execution or route. Format: "execution", "e", "route", "r". This attribute must be explicitly set. [internal type: string]

#### resources\_max

The maximum amount of each resource which can be requested by a single job in this queue. The queue value superceeds any server wide maximum limit. Format: "resources\_max.resource\_name=value", see qmgr(1B); default value: infinite usage. [internal type: resource]

#### resources\_min

The minimum amount of each resource which can be requested by a single job in this queue. Format: see resources\_max, default value: zero usage. [internal type: resource]

#### resources\_default

The list of default resource values which are set as limits for a job residing in this queue and for which the job did not specify a limit. Format: "resources\_default.resource\_name=value", see qmgr(1B); default value: none; if not set, the default limit for a job is determined by the first of the following attributes which is set: server's resources\_default, queue's resources\_max, server's resources\_max. If none of these are set, the job will unlimited resource usage. [internal type: resource]

#### started

Jobs may be scheduled for execution from this queue. When false, the queue is considered "stopped." Advisory to the Scheduler, not enforced by the server. [default value: false, but depends on scheduler interpretation] Format: boolean (see acl\_group\_enable). [internal type: boolean]

The following attributes apply only to execution queues:

#### checkpoint\_min §

Specifies the minimum interval of cpu time, in minutes, which is allowed between checkpoints of a job. If a user specifies a time less than this value, this value is used instead. Format: integer; default value: no minimum. [internal type: integer]

#### resources\_available

The list of resource and amounts available to jobs running in this queue. The sum of the resource of each type used by all jobs running from this queue cannot exceed the total amount listed here. Advisory to the Scheduler, not enforced by the server. Format: "resources\_available.resource\_name=value", see qmgr(1B). [internal type: resource]

#### kill\_delay

The amount of the time delay between the sending of SIGTERM and SIGKILL when a qdel command is issued against a running job. Format: integer seconds; default value: 2 seconds. [internal type: integer]

#### max\_user\_run

The maximum number of jobs owned by a single user that are allowed to be running from this queue at one time. This attribute is advisory to the Scheduler, it is not enforced by the server. Format: integer; default value: none. [internal type: integer]

**max\_group\_run**

The maximum number of jobs owned by any users in a single group that are allowed to be running from this queue at one time. This attribute is advisory to the Scheduler, it is not enforced by the server. Format: integer; default value: none. [internal type: integer]

The following attributes apply only to routing queues:

**route\_destinations**

The list of destinations to which jobs may be routed. [default value: none, should be set to at least one valid destination] [internal type: array of strings]

**alt\_router**

If true, an site supplied, alternative job router function is used to determine the destination for routing jobs from this queue. Otherwise, the default, round-robin router is used. Format: boolean (see `acl_group_enable`); default value: false. [internal type: boolean]

**route\_held\_jobs**

If true, jobs with a hold type set may be routed from this queue. If false, held jobs are not to be routed. Format: boolean (see `acl_group_enable`); default value: false. [internal type: boolean]

**route\_waiting\_jobs**

If true, jobs with a future `execution_time` attribute may be routed from this queue. If false, they are not to be routed. Format: boolean (see `acl_group_enable`); default value: false. [internal type: boolean]

**route\_retry\_time**

Time delay between route retries. Typically used when the network between servers is down. Format: integer seconds; default value: {`PBS_NET_RETRY_TIME`} (30 seconds). [internal type: integer]

**route\_lifetime**

The maximum time a job is allowed to exist in a routing queue. If the job cannot be routed in this amount of time, the job is aborted. If unset or set to a value of zero (0), the lifetime is infinite. Format: integer seconds; default infinite. [internal type: integer]

### 9.8.2. Queue Read-Only Attributes

The following data items are read-only attributes of the queue. They are visible to but cannot be changed by clients.

Items which apply to all types of queues are:

**total\_jobs**

The number of jobs currently residing in the queue. [internal type: integer]

**state\_count**

The total number of jobs currently residing in the queue in each state. [internal type: special, array of integers]

These read-only attributes only apply to execution queues:

**resources\_assigned**

The total amount of certain types of resources allocated to jobs running from this queue. [internal type: resource]

## 9.9. Job Attributes

### 9.9.1. Public Job Attributes

A batch job has the following public attributes shown in the following list. The attributes marked with the section symbol § are required by POSIX 1003.2d: If an attribute is unset, the indicated default value is assumed.

#### Account\_Name §

Used for accounting on some hosts. A server may not use the string, but allowances for it must be made. Format: string; default value: none, not used. [internal type: string]

#### Checkpoint §

If supported by the server implementation and the host operating system, the checkpoint attribute determines when checkpointing will be performed by PBS on behalf of the job. The legal values for checkpoint are described under the **qalter** and **qsub** commands. Format: the strings "n", "s", "c", "c=mmmm"; default value: "u", which is unspecified. [internal type: string]

dependThe type of inter-job dependencies specified by the job owner. Format: "type:jobid[,jobid...]"; default value: no dependencies. [internal type: special, dependency]

#### Error\_Path §

The final path name for the file containing the job's standard error stream. See the **qsub** and **qalter** command description for more detail. Format: "[hostname:]path-name"; default value: (job\_name).e(job\_number). [internal type: list]

#### Execution\_Time §

The time after which the job may execute. The time is maintained in seconds since Epoch. If this time has not yet been reached, the job will not be scheduled for execution and the job is said to be in **wait** state. Format: "[[CCwYY]MMDDhhmm[.ss]"; default value: time 0, no delay. [internal type: integer]

#### group\_list §

A list of `group_names@hosts` which determines the group under which the job is run on a given host. [internal type: array of strings] When a job is to be placed into execution, the server will select a group name according to the following ordered set of rules:

1. Select the group name from the list for which the associated host name matches the name of the execution host.
2. Select the group name which has no associated host name, the "wild card name."
3. Use the login group for the user name under which the job will be run.

Format: "group\_name[@host][,group\_name[@host]...]". [internal type: array of strings]

#### Hold\_Types §

The set of holds currently applied to the job. If the set is not null, the job will not be scheduled for execution and is said to be in the **hold** state. Note, the **hold** state takes precedence over the **wait** state. Format: string made up of the letters 'u', 's', 'o'; default value: no hold. [internal type: string]

#### Job\_Name §

The name assigned to the job by the **qsub** or **qalter** command. Format: string up to 15 characters, first character must be alphabetic; default value: the base name of the job script or STDIN. [internal type: string]

#### Join\_Path §

If the `Join_Paths` attribute is {TRUE}, then the job's standard error stream will be merged, inter-mixed, with the job's standard output stream and placed in the file determined by the `Output_Path` attribute. The `Error_Path` attribute is maintained, but ignored. Format: boolean, values accepted are "True", "TRUE", "true", "Y", "y", "1", "False",

"FALSE", "false", "N", "n", "0"; default value: false. [internal type: string]

#### Keep\_Files §

If `Keep_Files` contains the values "o" {KEEP\_OUTPUT} and/or "e" {KEEP\_ERROR} the corresponding streams of the batch job will be retained on the execution host upon job termination. `Keep_Files` overrides the `Output_Path` and `Error_Path` attributes. Format: "o", "e", "oe" or "eo"; default value: no keep, return files to submission host. [internal type: string]

#### Mail\_Points §

Identifies at which state changes the server will send mail about the job. Format: string made up of the letters 'a' for abort, 'b' for beginning, and default value: 'a', send on job abort. [internal type: string]

#### Mail\_Users §

The set of users to whom mail may be sent when the job makes certain state changes. Format: "user@host[,user@host]"; default value: job owner only. [internal type: array of strings]

#### Output\_Path §

The final path name for the file containing the job's standard output stream. See the **qsub** and **qalter** command description for more detail. Format: see `error_path`, default value: (job\_name).o(job\_number). [internal type: string]

#### Priority §

The job scheduling priority assigned by the user. Format: "[+|-]nnnnn"; default value: undefined. [internal type: integer]

#### Rerunable §

The rerunable flag given by the user. Format: "y" or "n", see `Join_Path`; default value: y, job is rerunable. [internal type: boolean]

#### Resource\_List §

The list of resources required by the job. The resource list is a set of name=value strings. The meaning of name and value is server dependent. The value also establishes the limit of usage of that resource. If not set, the value for a resource may be determined by a queue or server default established by the administrator. Default value: no usage or no limit depending on specific resource. [internal type: resource]

#### Shell\_Path\_List §

A set of absolute paths of the program to process the job's script file. The list is in the format: "path[@host][,path[@host]...]". If this is null, then the user's login shell on the host of execution will be used. Default value: null, login shell. [internal type: array of strings]

#### stagein

The list of files to be staged in prior to job execution. Format: local\_path@remote\_host:remote\_path [internal type: array of strings]

#### stageout

The list of files to be staged out after job execution. Format: local\_path@remote\_host:remote\_path [internal type: array of strings]

#### User\_List §

The list of `user@hosts` which determines the user name under which the job is run on a given host. [internal type: array of strings] When a job is to be placed into execution, the server will select a user name from the list according to the following ordered set of rules:

1. Select the user name from the list for which the associated host name matches the name of the execution host.
2. Select the user name which has no associated host name, the "wild card name."



3. Use the `Job_Owner` as the user name.

Default value: job owner name. [internal type: array of strings]

#### Variable\_List \$

This is the list of environment variables passed with the *Queue Job* batch request. Format: "name=value[,name=value...]". [internal type: array of strings]

### 9.9.2. Privileged Job Attributes

The following attributes require system, manager, or operator privilege to set. They are visible to clients depending on privilege as noted.

#### comment

An attribute for displaying comments about the job from the system. Visible to any client. Format: any string; default value: none. [internal type: string]

#### sched\_hint

This attribute is present when the job is a member of a synchronous dependency set. It is set when the hold is released on the job. The value is `{SYNC_SCHED_HINT_FIRST}` (1) when the first job of the set is released for scheduling. This is a hint that may be used by the scheduler to decrease the priority of the job. This keeps a user from attempting to "game" the scheduler. The attribute is set to `{SYNC_SCHED_HINT_OTHER}` (2) for all other jobs in the set as they become schedulable. This should be taken as a hint by the scheduler to increase their priority to insure they will run at the same time as the earlier scheduled jobs in the set. [This attribute is viewable only by the batch administrator.] [type: integer]

### 9.9.3. Read-Only Job Attributes

The following attributes are read-only, they are established by the server and are visible to the client but cannot be set by a client. Certain ones are only visible to privileged clients (those run by the batch administrator).

**alt\_id** For a few systems, such as Irix 6.x running Array Services, the session id is insufficient to track which processes belong to the job. Where a different identifier is required, it is recorded in this attribute. If set, it will also be recorded in the end-of-job accounting record.

For Irix 6.x running Array Services, the `alt_id` attribute is set to the Array Session Handle (ASH) assigned to the job. [internal type: string]

**ctime** The time that the job was created. [internal type: integer, (seconds since epoch)]

**etime** The time that the job became eligible to run, i.e. in a queued state while residing in an execution queue. [internal type: integer, (seconds since epoch)]

#### exec\_host

If the job is running, this is set to the name of the host on which the job is executing. [internal type: string]

**egroup** If the job is queued in an execution queue, this attribute is set to the group name under which the job is to be run. [This attribute is available only to the batch administrator.] [internal type: string]

**euser** If the job is queued in an execution queue, this attribute is set to the user name under which the job is to be run. [This attribute is available only to the batch administrator.] [internal type: string]

#### hashname

The name used as a basename for various files, such as the job file, script file, and the standard output and error of the job. [This attribute is available only to the batch administrator.] [type: string]

## interactive

True if the job is an interactive PBS job. Format: boolean, see `Join_Paths`; default value: false. [internal type: long] Internally, the value is the port number obtained by `qsub` when the job was submitted.

## Job\_Owner §

The login name on the submitting host of the user who submitted the batch job. [internal type: string]

## job\_state

The state of the job.

**E** for exiting, the job has completed execution, with or without errors, and the batch system is doing post-execution clean-up.

**H** for Held, one or more holds have been applied to the job.

**Q** for Queued, the job resides in a execution or routing queue pending execution or routing. It is not in **held** or **waiting** state.

**R** for Running, the job resides in a execution queue and has been placed into execution.

**S** for Suspend (Job running on Unicos only), the job was executing and has been suspended. The job retains its assigned resources but does not use cpu cycle or wall-time.

**T** for Transiting, the job is in process of being routed or moved to a new destination.

**W** for Waiting, the job is not held but the `Execution_Time` attribute contains a time which has not yet been reached.

[internal type: character]

`mtime` The time that the job was last modified, changed state, or changed locations. Internally, maintained as number of seconds since epoch. [internal type: integer]

`qtime` The time that the job entered the current queue. Internally, maintained as number of seconds since epoch. [internal type: integer]

`queue` The name of the queue in which the job currently resides. [internal type: string]

## queue\_rank

An ordered, non-sequential number indicating the job's position within the queue. This is provided as an aid to the scheduler. [This attribute is available to the batch manager only.] [internal type: integer] 7

## queue\_type

An identification of the type of queue in which the job is currently residing. This is provided as an aid to the scheduler. [This attribute is available to the batch manager only.] Format: The letter "E" or the letter "r". [internal type: character]

## resources\_used §

The amount of resources used by the job. This is provided as part of job status information if the job is running. [internal type: resource]

`server` The name of the server which is currently managing the job. [internal type: string]

## session\_id

If the job is running, this is set to the session id of the first executing task. [internal type: integer]

## substate

A numerical indicator of the substate of the job. The substate is used by the PBS job server internally. The attribute is visible to privileged clients, such as the scheduler. Format: interger. [internal type: long integer] 9

The values are defined in the header file `job.h`. See the ERS section on file staging for why it is available to the scheduler. 9